

# Introduction to Exact Algorithmics

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Lund University



Algorithm B  
for problem Q

Algorithm A  
for problem P

Algorithm C  
for problem R

Algorithm D  
for problem S

Algorithm F  
for problem U

Algorithm G  
for problem V

Algorithm E  
for problem T

Algorithm L  
for problem T

Algorithm E'  
for problem T

Algorithm H  
for problem W

Algorithm I  
for problem X

Algorithm J  
for problem Y

Algorithm K  
for problem Z

Algorithm B  
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Algorithm L  
for problem T

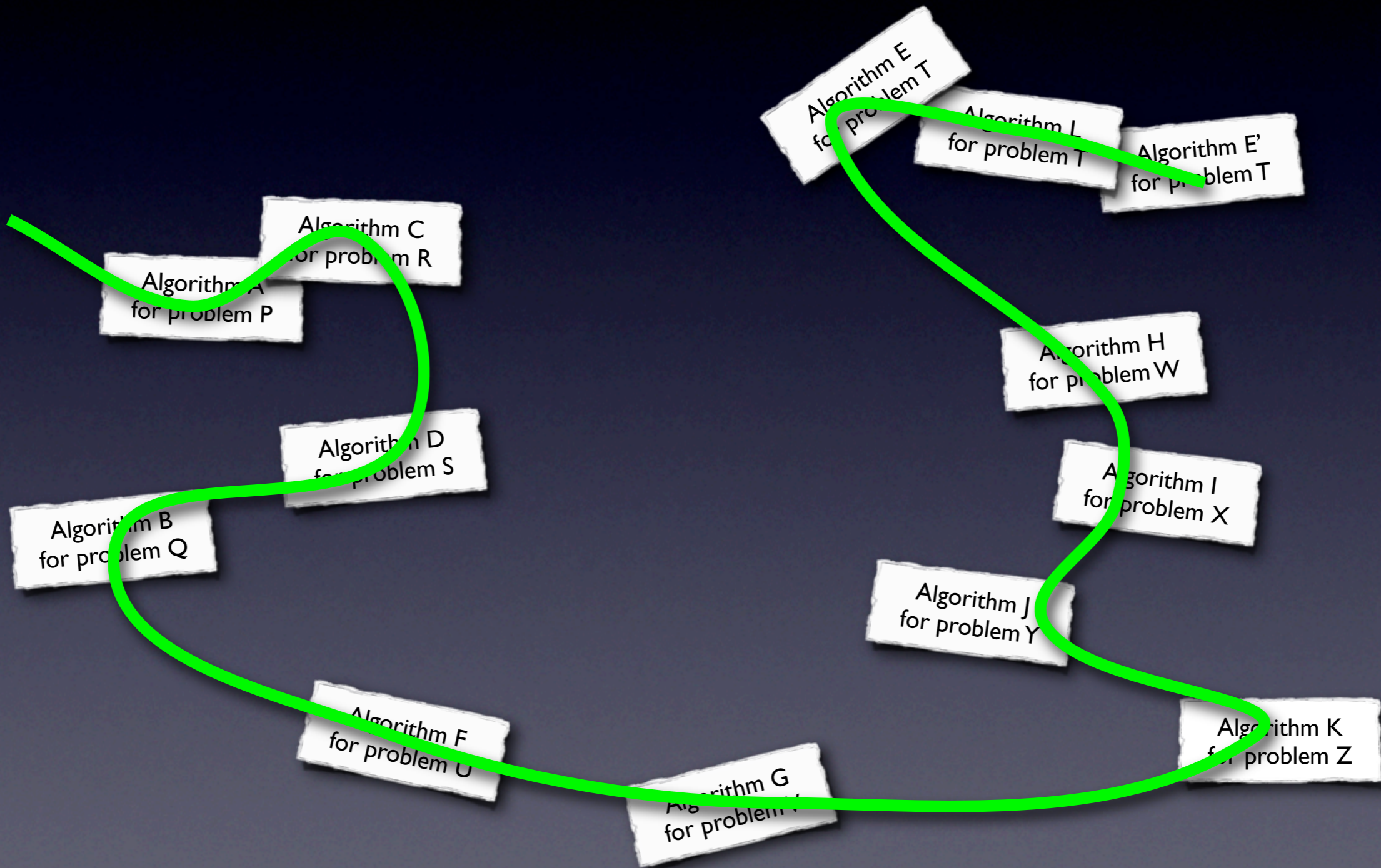
Algorithm E'  
for problem T

Algorithm H  
for problem W

Algorithm I  
for problem X

Algorithm J  
for problem Y

Algorithm K  
for problem Z



Algorithm B  
for problem Q

Algorithm A  
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Algorithm D  
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Algorithm E'  
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Algorithm H  
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Algorithm I  
for problem X

Algorithm J  
for problem Y

Algorithm K  
for problem Z

# Class I

- Algorithm A for problem P
- Algorithm B for problem Q
- Algorithm C for problem R
- Algorithm D for problem S
- Algorithm F for problem U

# Class II

- Algorithm E for problem T
- Algorithm G for problem V

# Class III

- Algorithm E' for problem T
- Algorithm H for problem W
- Algorithm I for problem X
- Algorithm J for problem Y
- Algorithm K for problem Z
- Algorithm L for problem T

## Class I

Algorithm B  
for problem Q

Algorithm E  
for problem T

## Class II

Algorithm A  
for problem P

Algorithm H  
for problem W

## Class III

Algorithm I  
for problem X

Algorithm J  
for problem Y



# Perfect talk

Brute force

Algorithm A  
for problem P

Divide and  
conquer

Algorithm B  
for problem P

Greedy

Algorithm C  
for problem P

Dynamic  
programming

Algorithm D  
for problem P

Transforms

Algorithm E  
for problem P

Iteration

Algorithm F  
for problem P

Whatever

Algorithm G  
for problem P

...

# Bad news

- Not comprehensive
- Not optimal
- Not standard

# Even worse news

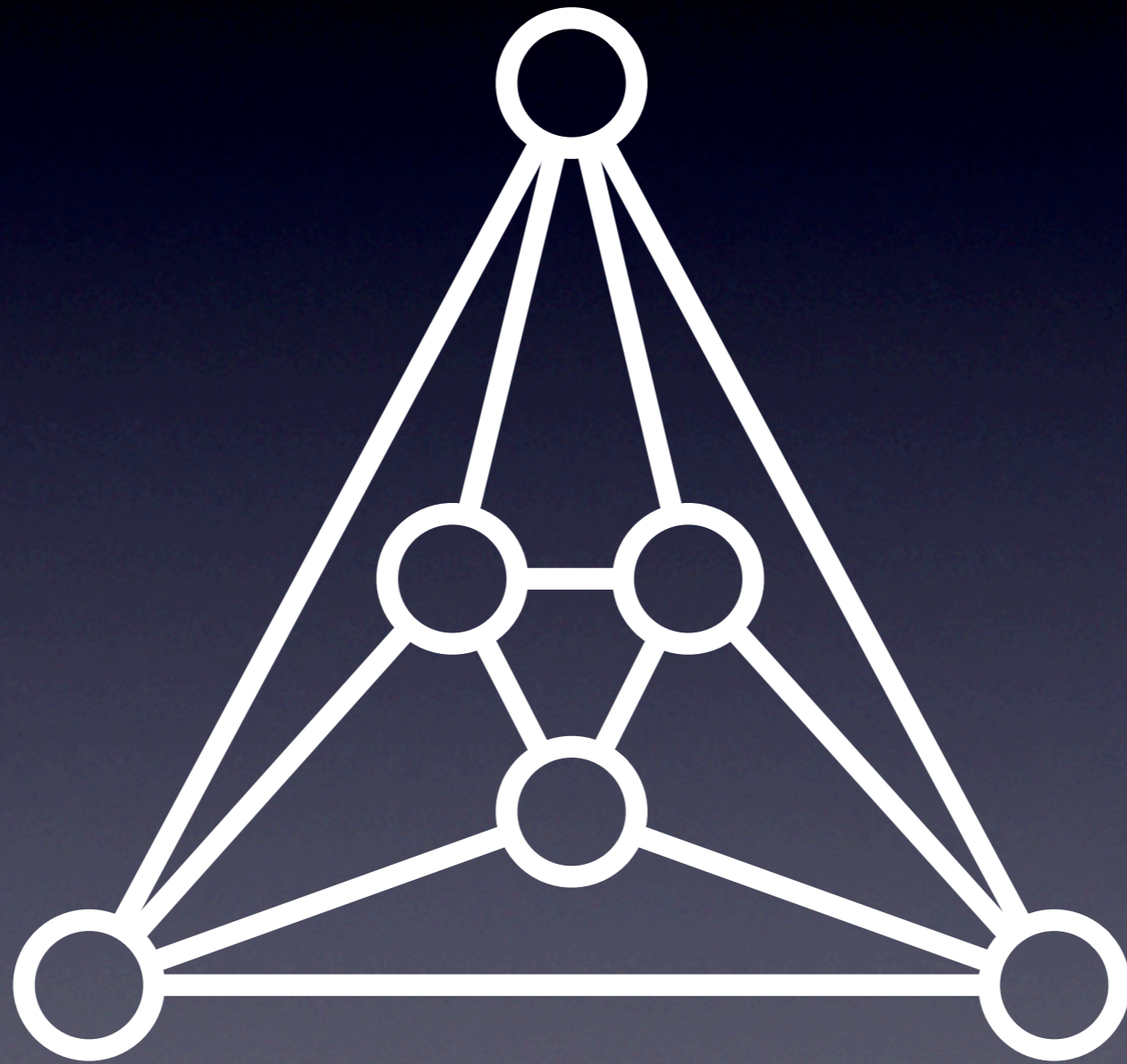
- Exercises during the talk

# Brute Force

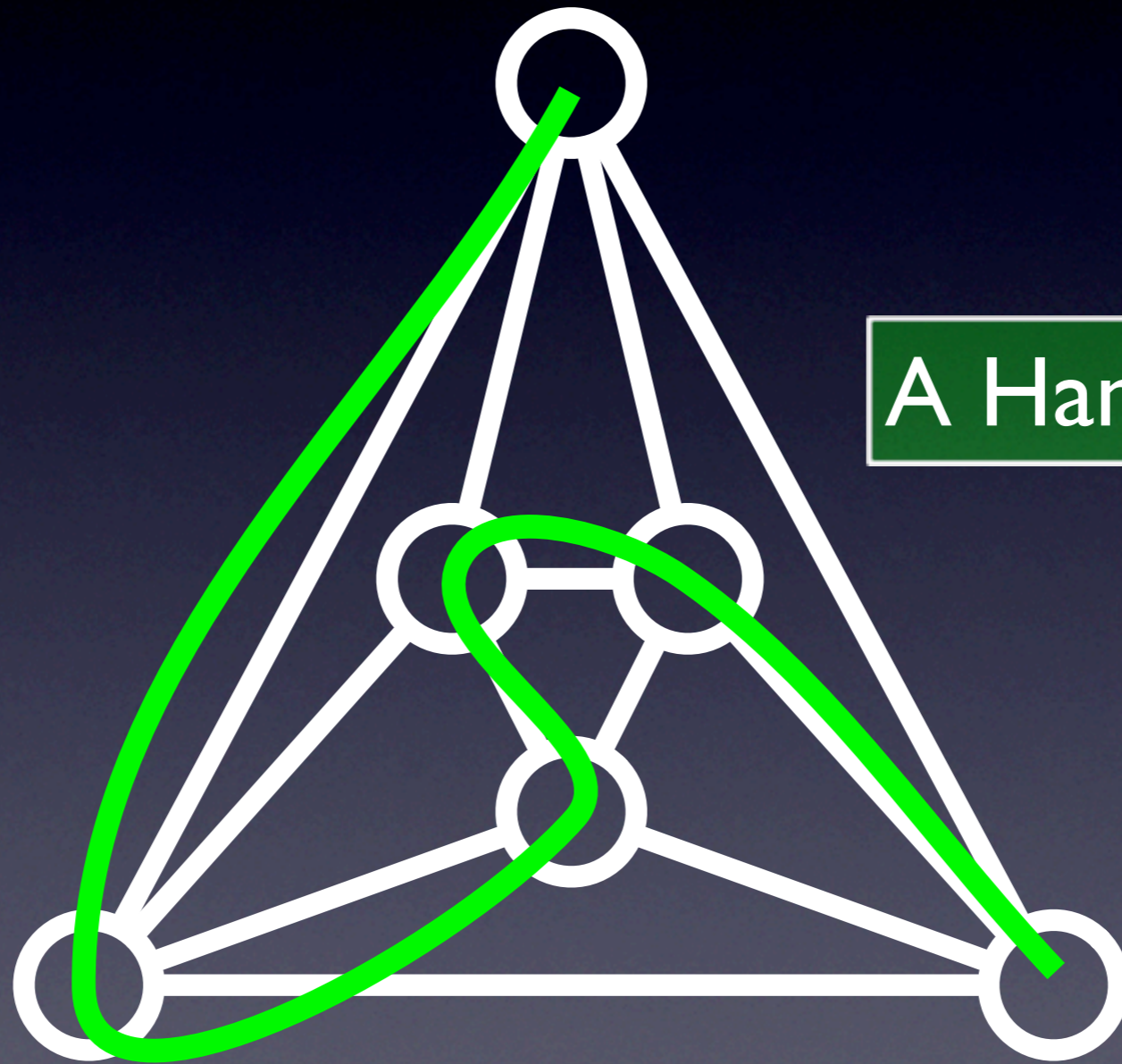
JUST DO IT.



# Travelling Salesman

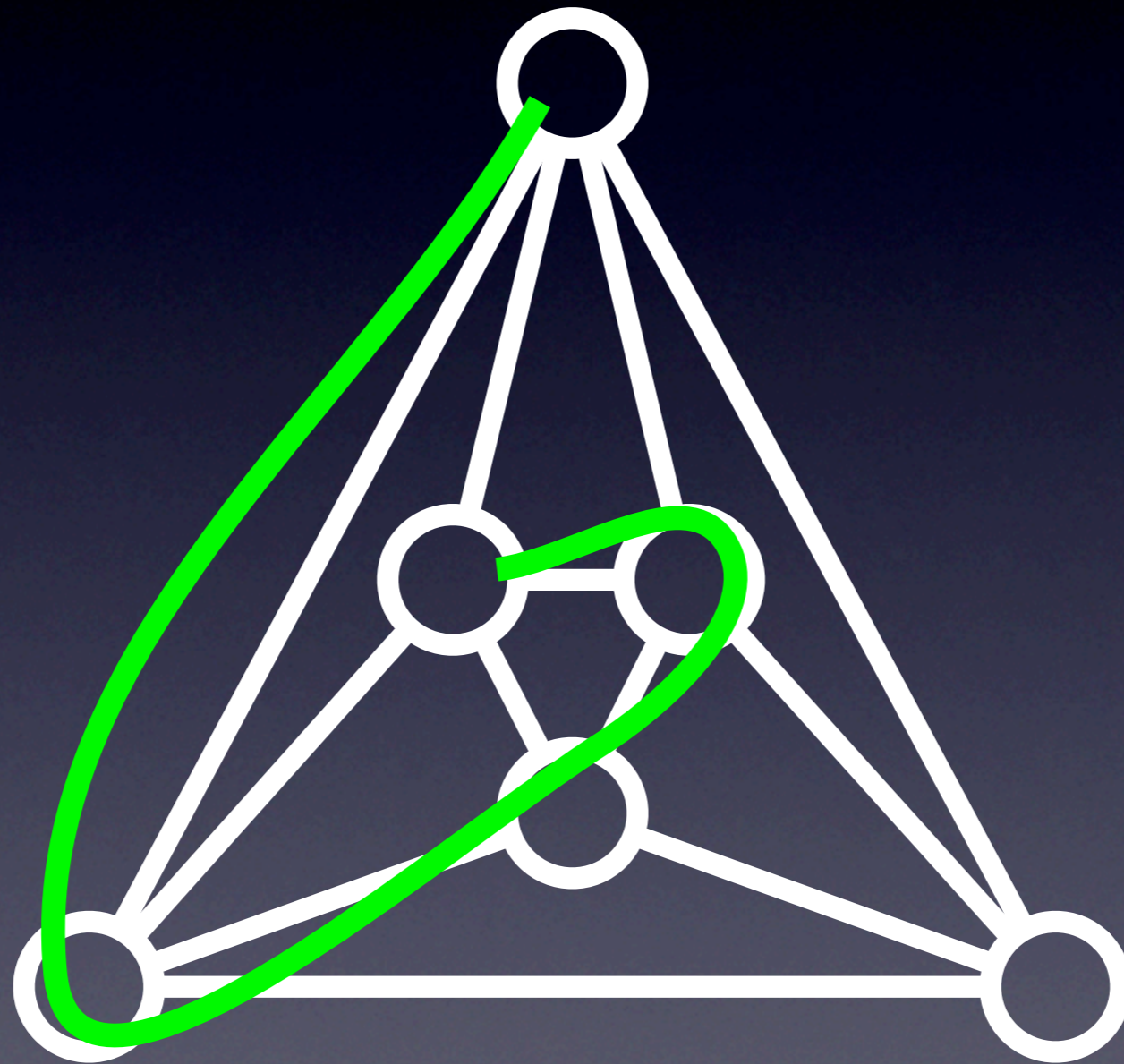


# Travelling Salesman

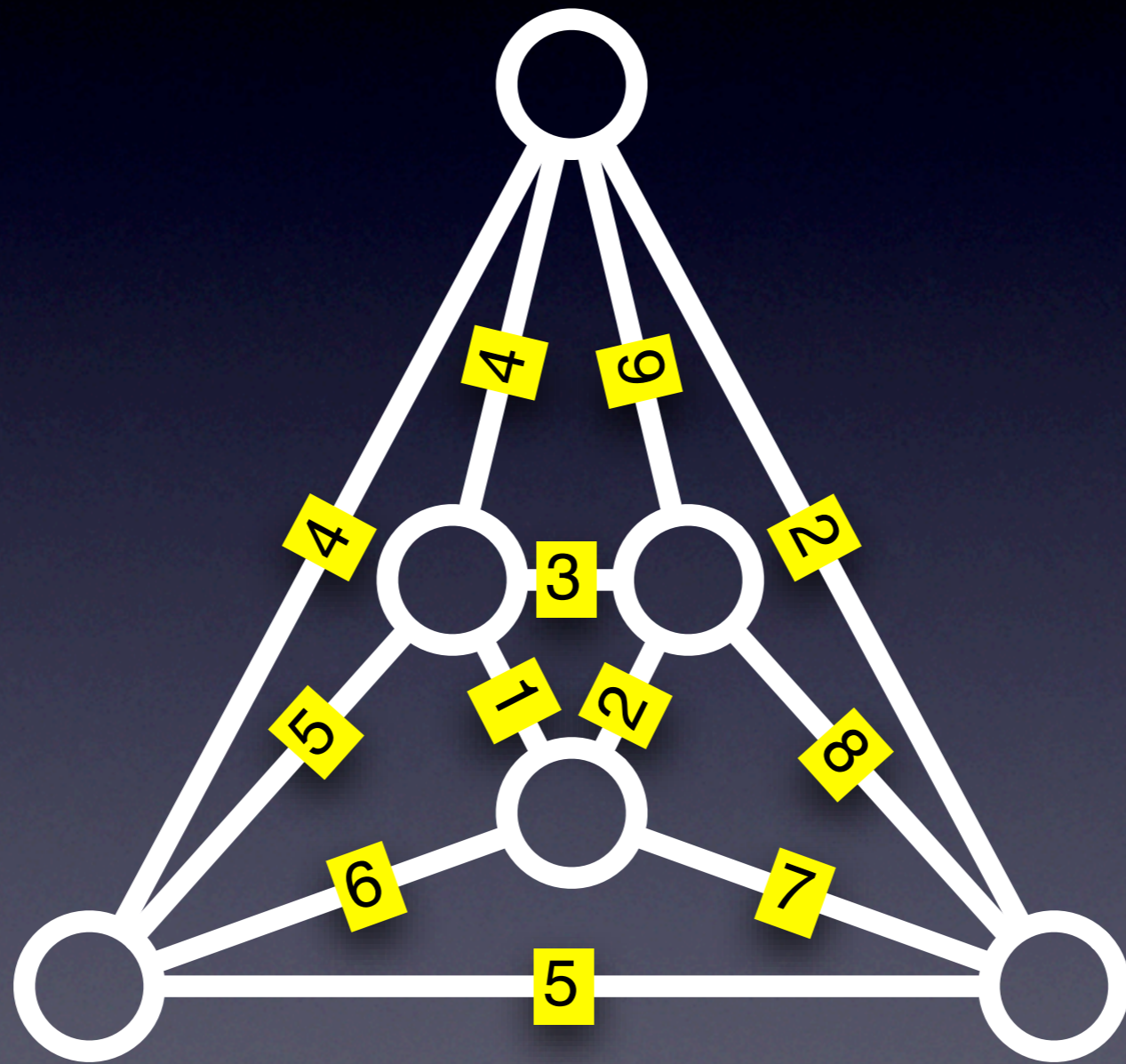


A Hamiltonian path

# Travelling Salesman

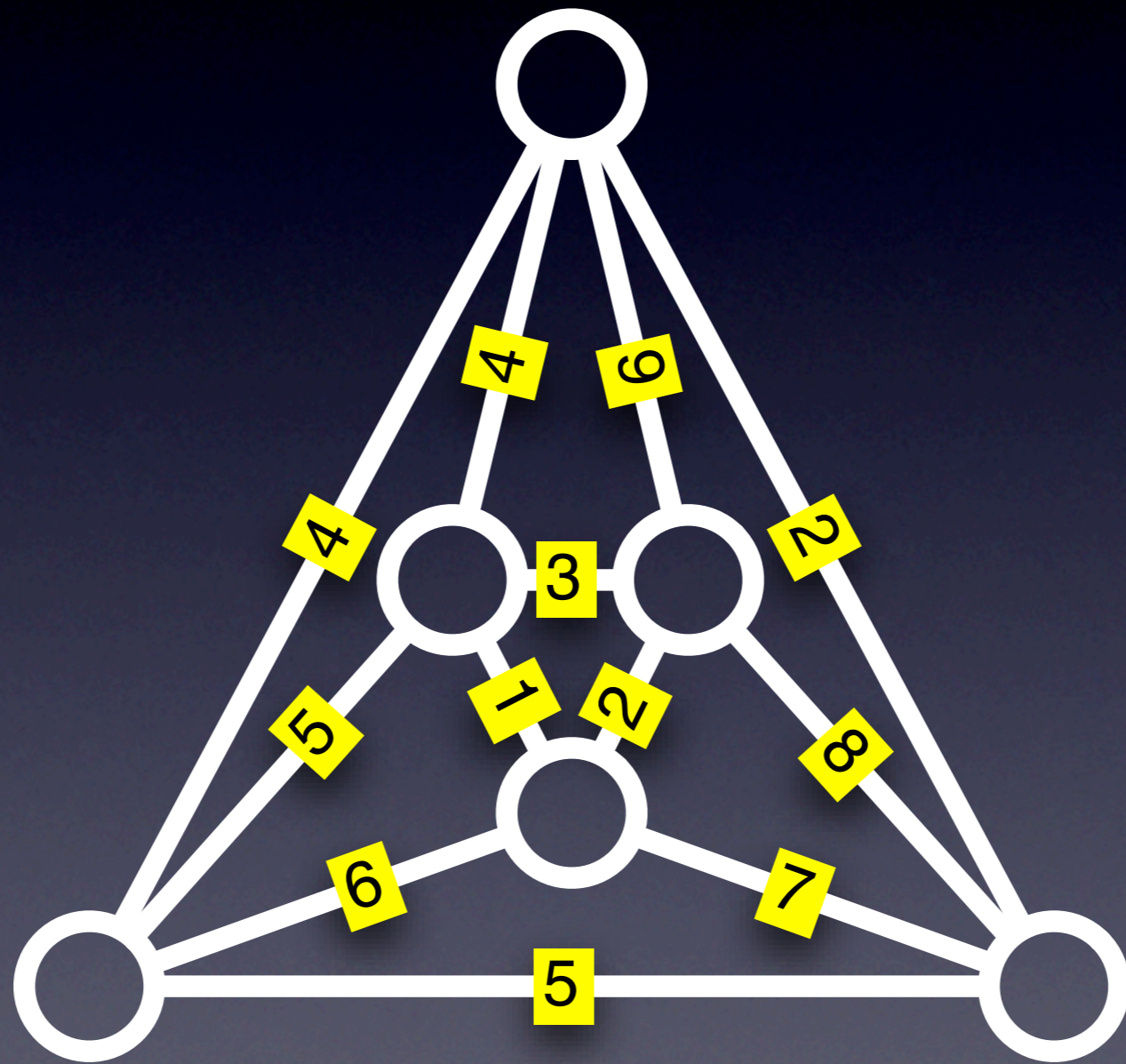


# Travelling Salesman

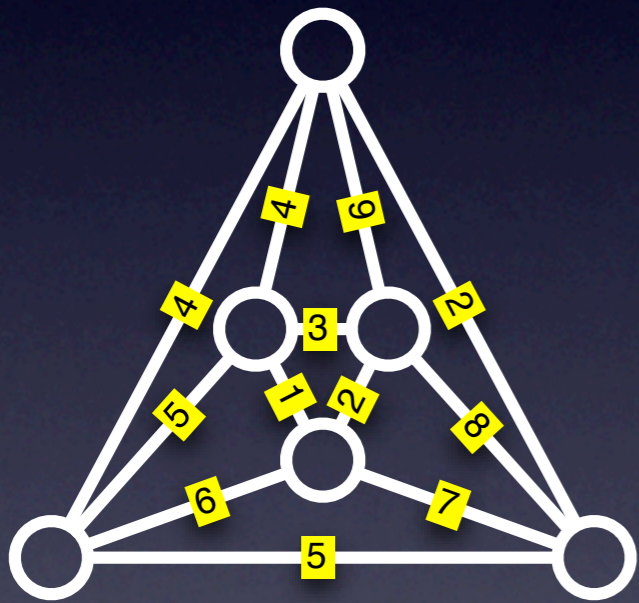




# Travelling Salesman



# Travelling Salesman

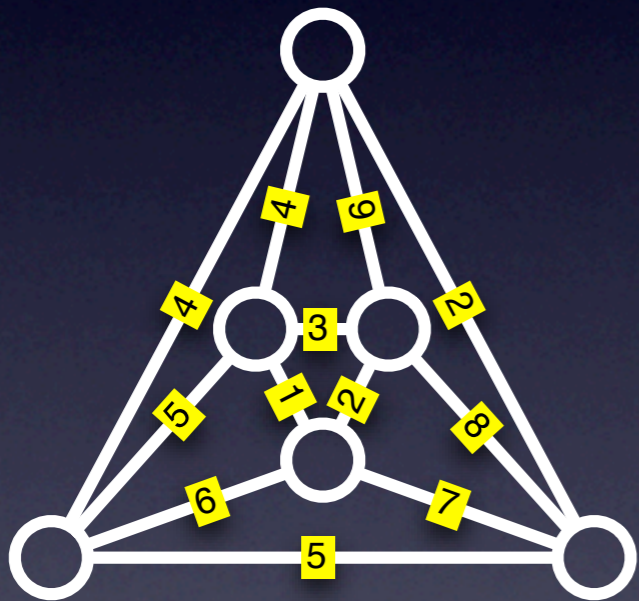


$$G = (V, E)$$

$$w: E \rightarrow \mathbb{N}$$

$$\min_{\pi} \sum_{i=1}^{n-1} w(\pi(i), \pi(i+1))$$

# Travelling Salesman



$$G = (V, E)$$

$$w: E \rightarrow \mathbb{N}$$

$$\min_{\pi} \sum_{i=1}^{n-1} w(\pi(i), \pi(i+1))$$

Time  $O(n!)$ . Polynomial space.

$n!$  permutations of  $1, 2, \dots, n$

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Time  $O((n-1)!)$

Time  $O(n!)$ . Polynomial space.

$n!$  permutations of  $1, 2, \dots, n$

Don't need them all

Time  $O((n-1)!)$   
Time  $O(n!n)$   
Time  $O(n!)$ . Polynomial space.

$n!$  permutations of  $1, 2, \dots, n$

Don't need them all

Polynomial computation  
for each permutation

Time  $O^*(n!)$  Polynomial space.

$n!$  permutations of  $1, 2, \dots, n$

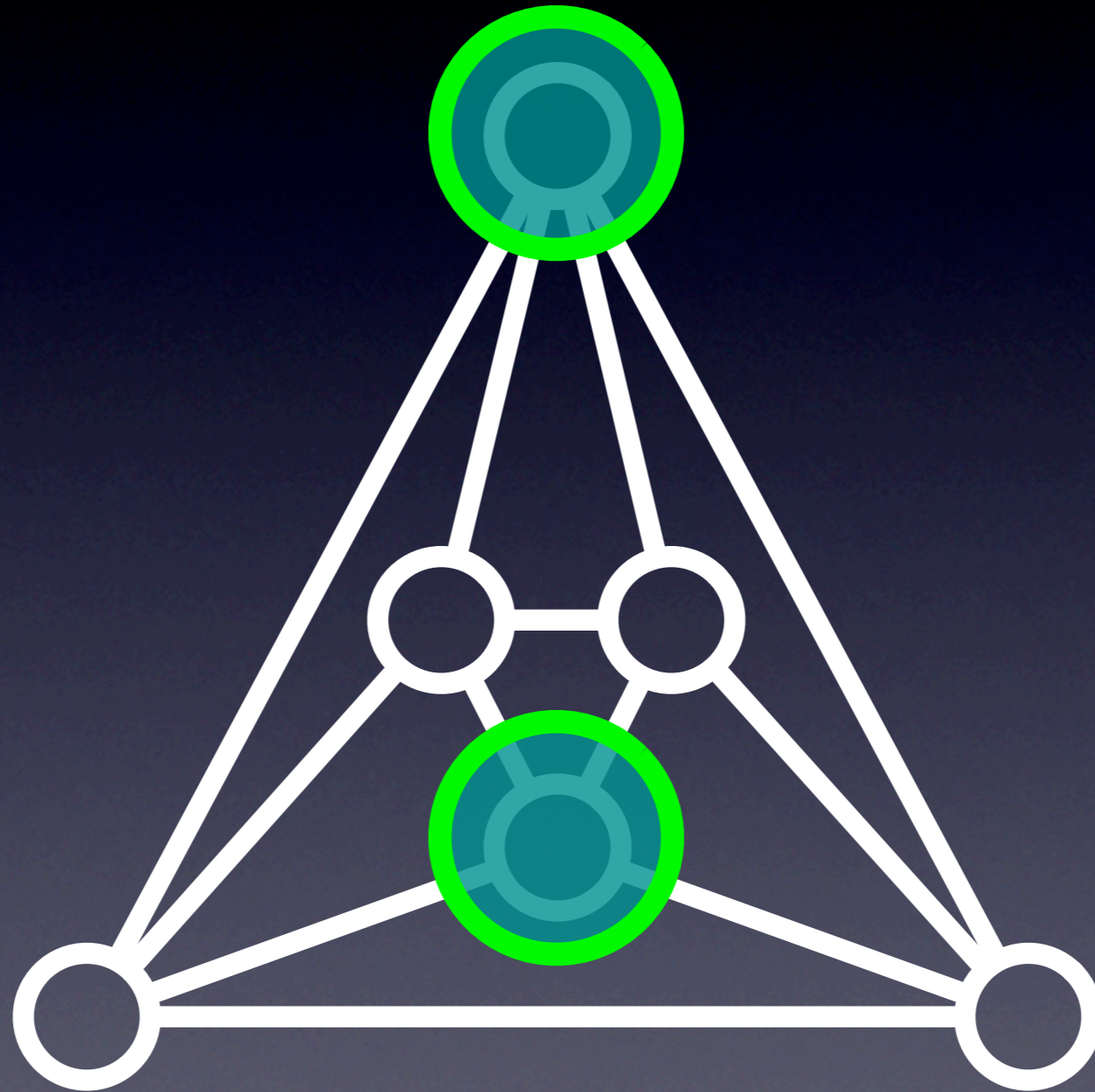
Don't need them all

Polynomial computation  
for each permutation

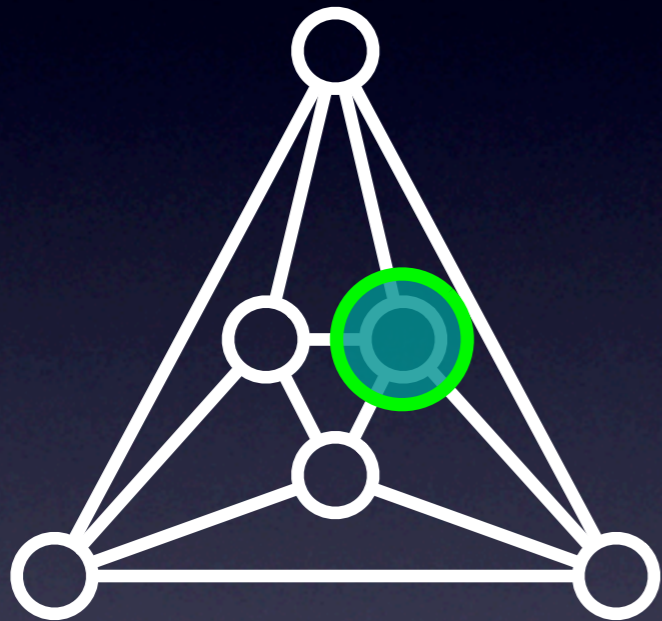
Construct all  
permutations with  
constant delay?



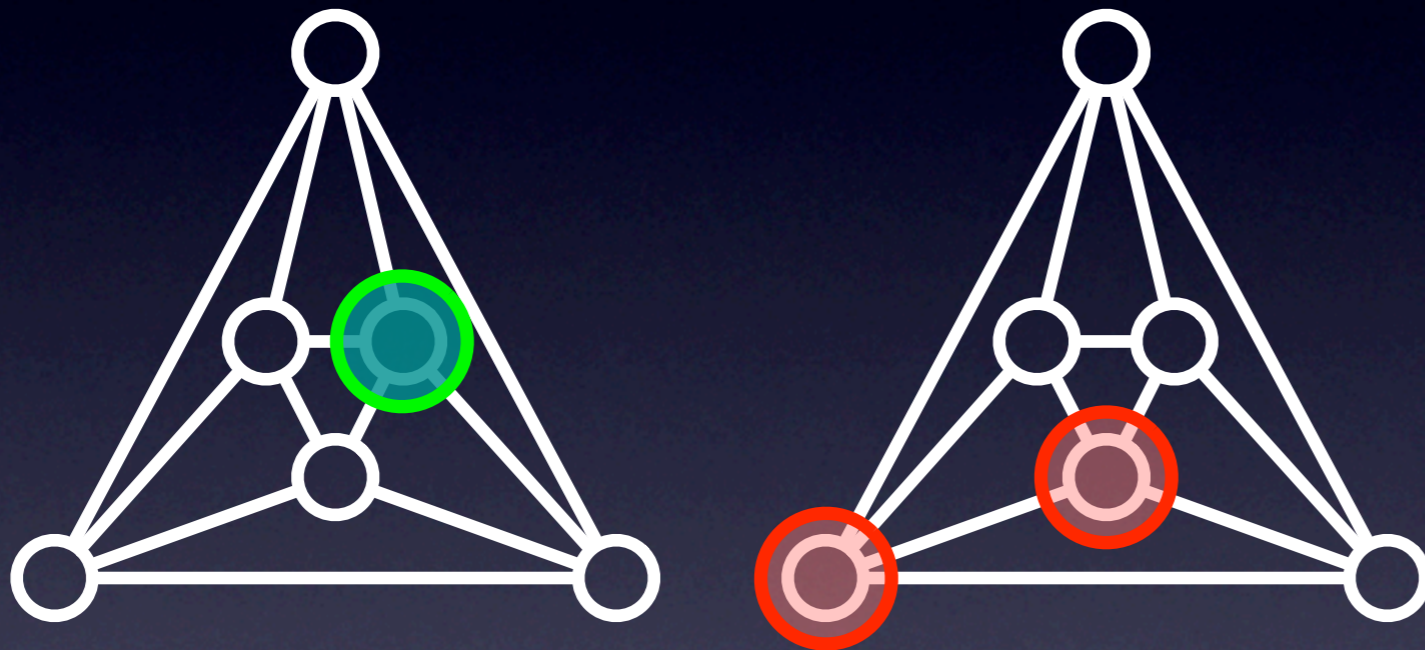
# Independent set



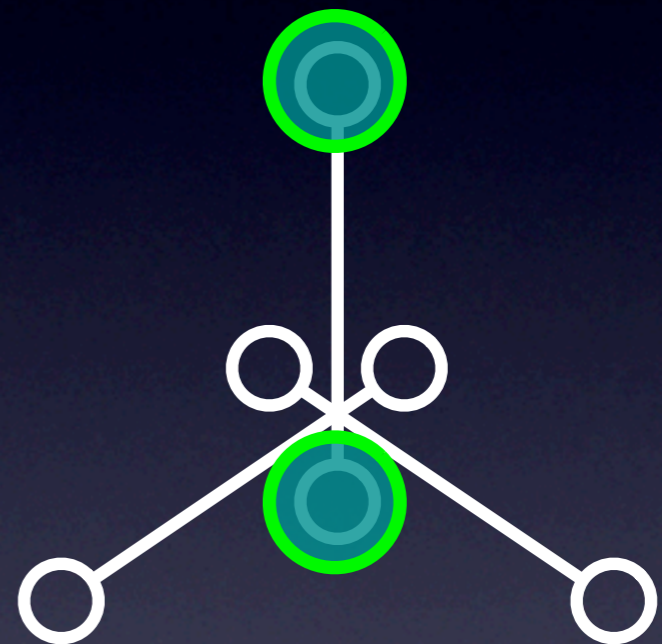
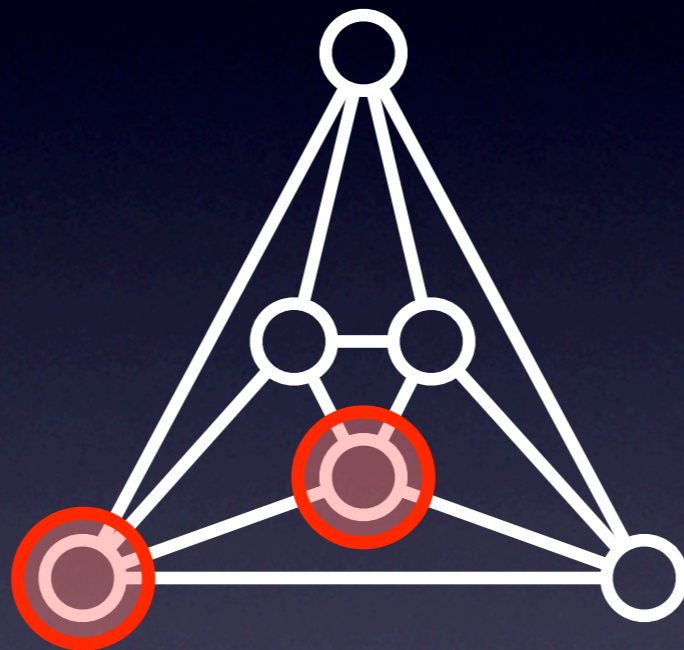
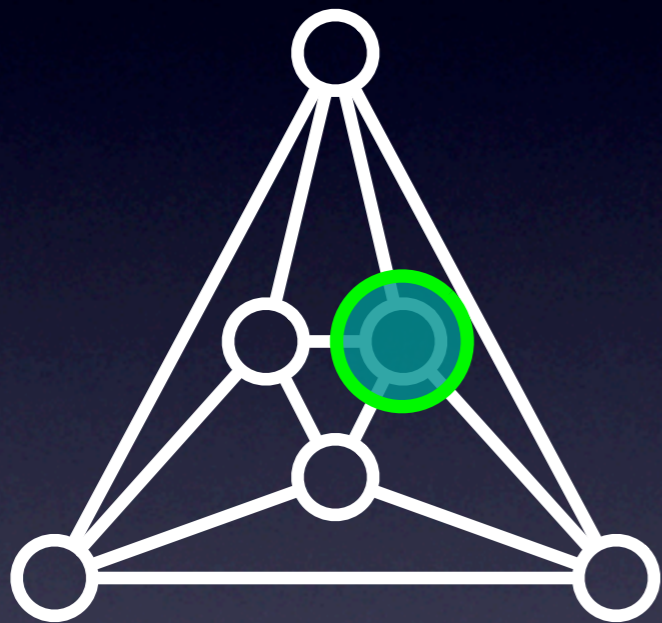
# Independent set



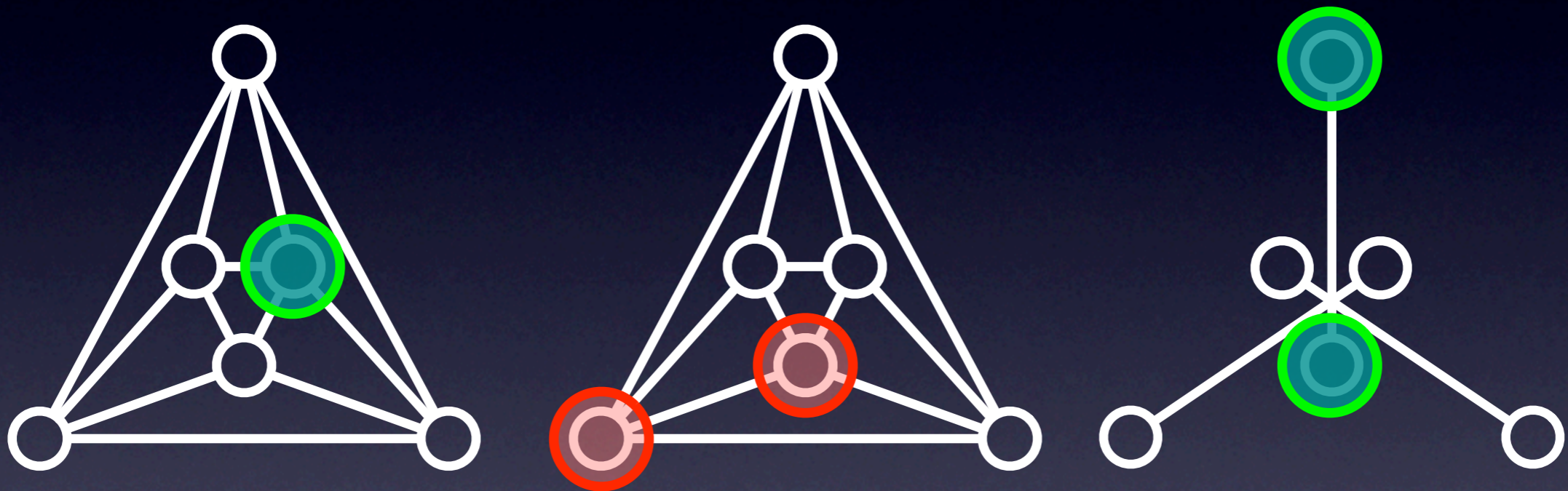
# Independent set



# Independent set



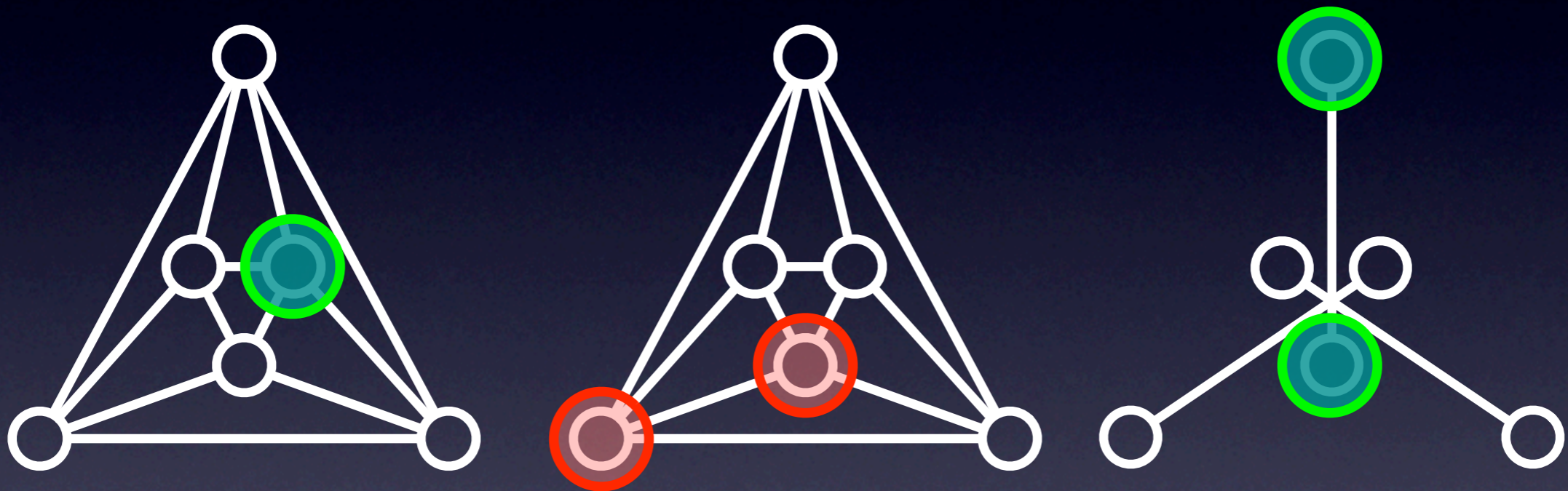
# Independent set



$$G = (V, E)$$

$$\max_{I \subseteq V} \{ |I| : u, v \in I \rightarrow uv \notin E \}$$

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Time  $O^*(2^n)$ . Polyspace.

# 3-Satisfiability

$$(\neg x \vee y \vee z) \wedge (x \vee \neg y \vee z) \wedge (x \vee y) \wedge (\neg x \vee \neg y \vee z)$$

$n$  variables

$m$  clauses

# 3-Satisfiability

$$(\neg x \vee y \vee z) \wedge (x \vee \neg y \vee z) \wedge (x \vee y) \wedge (\neg x \vee \neg y \vee z)$$

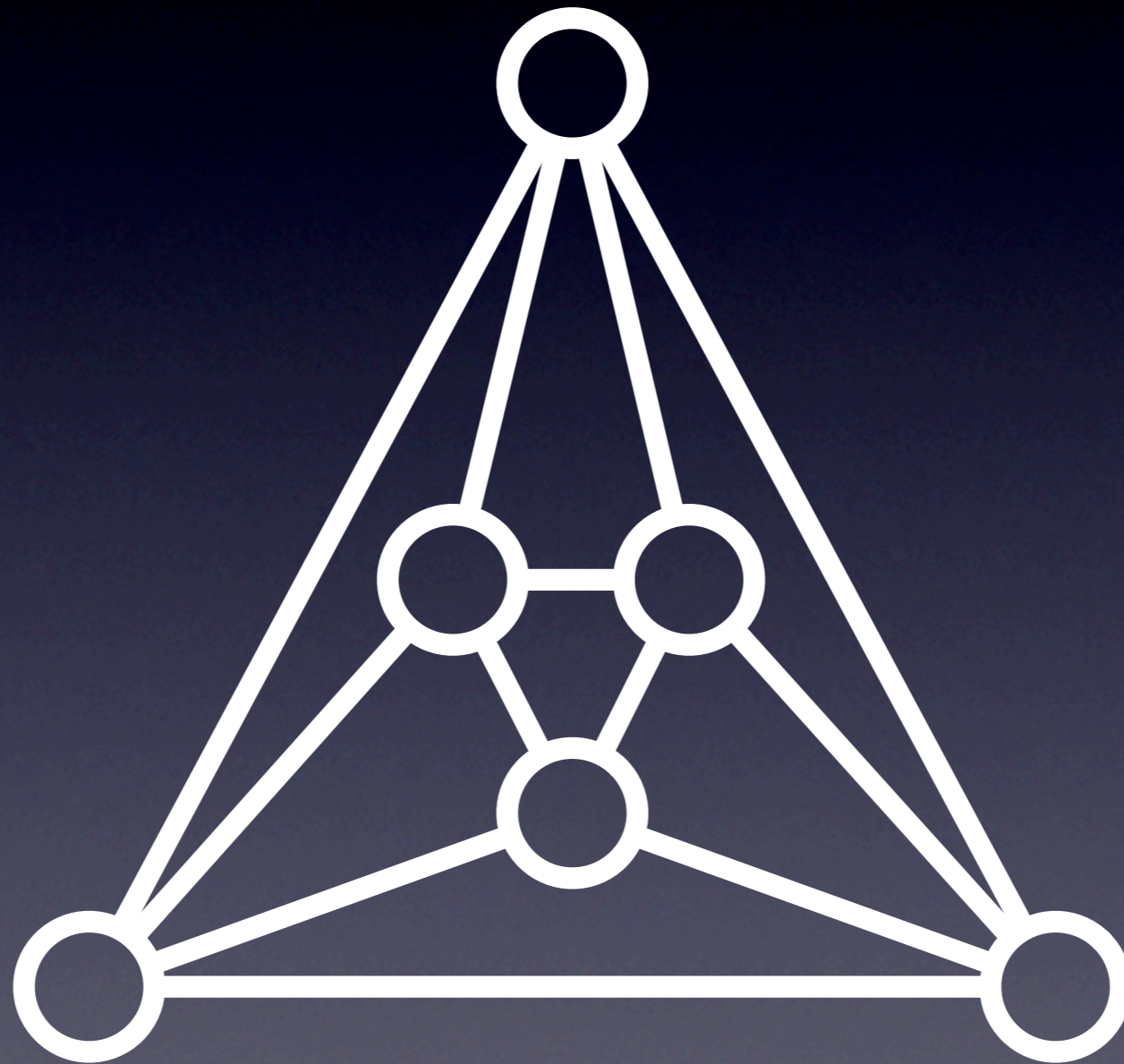
$n$  variables

$m$  clauses

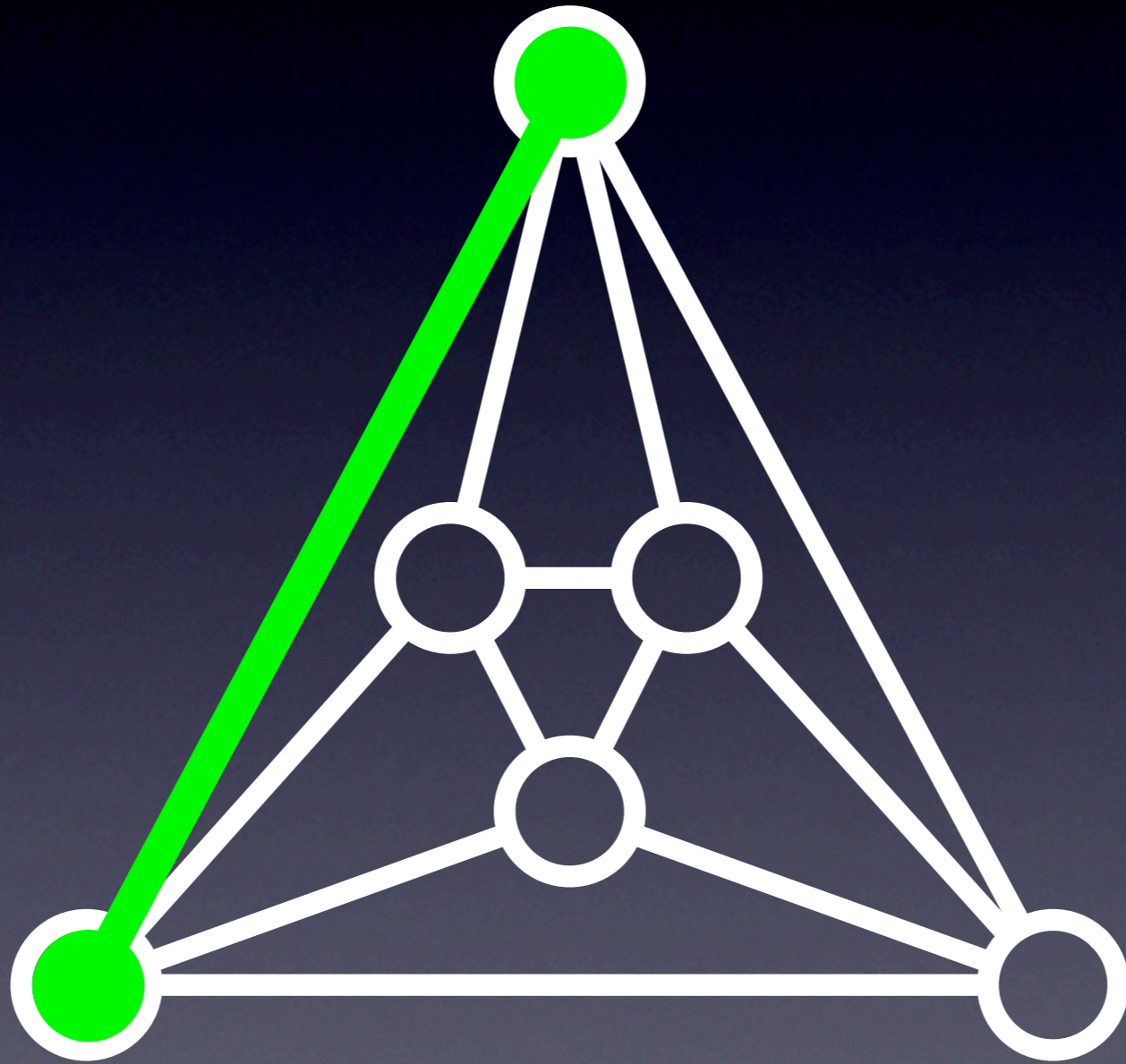
Time  $O^*(2^n)$ . Polyspace.



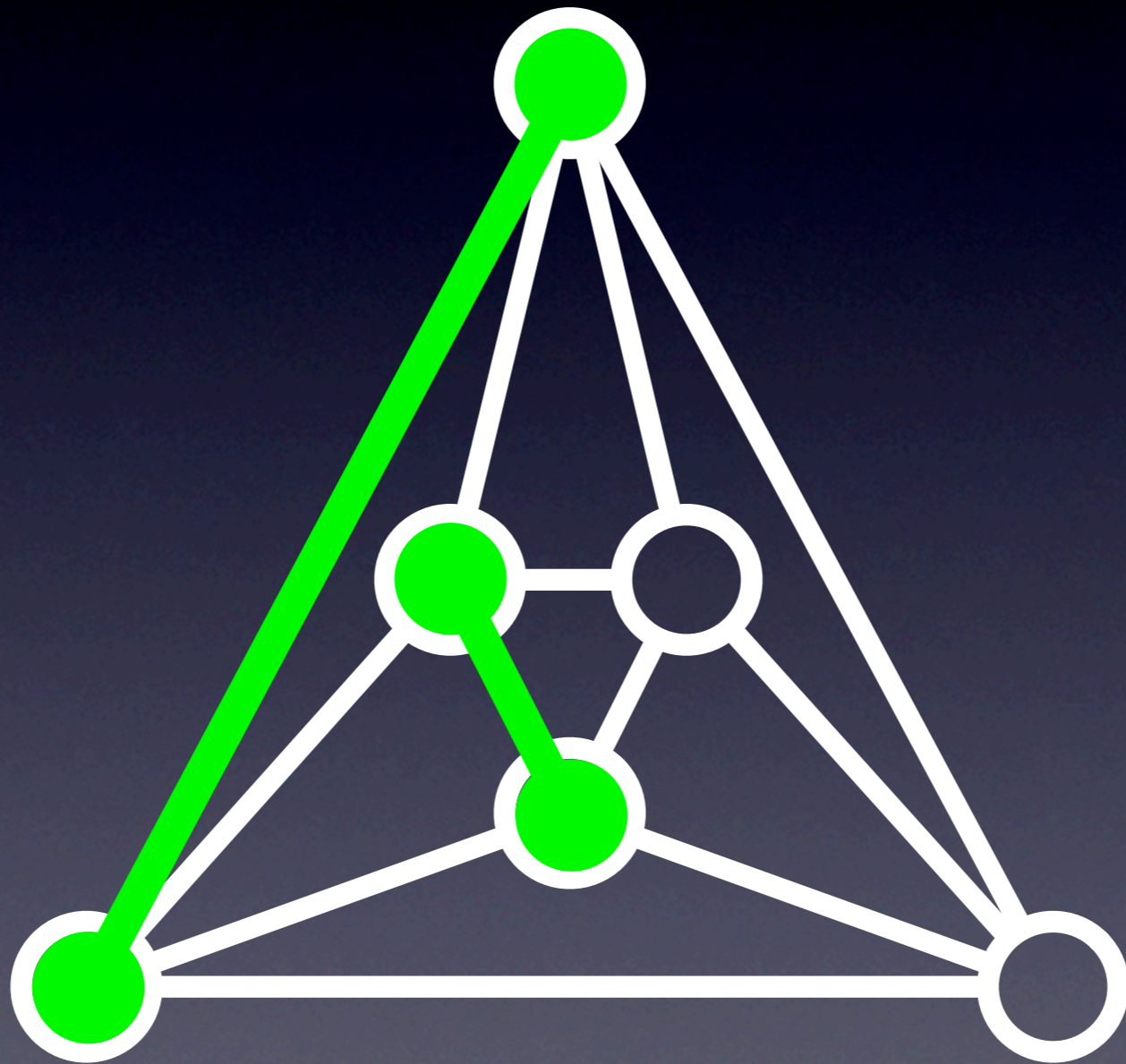
# Perfect matchings



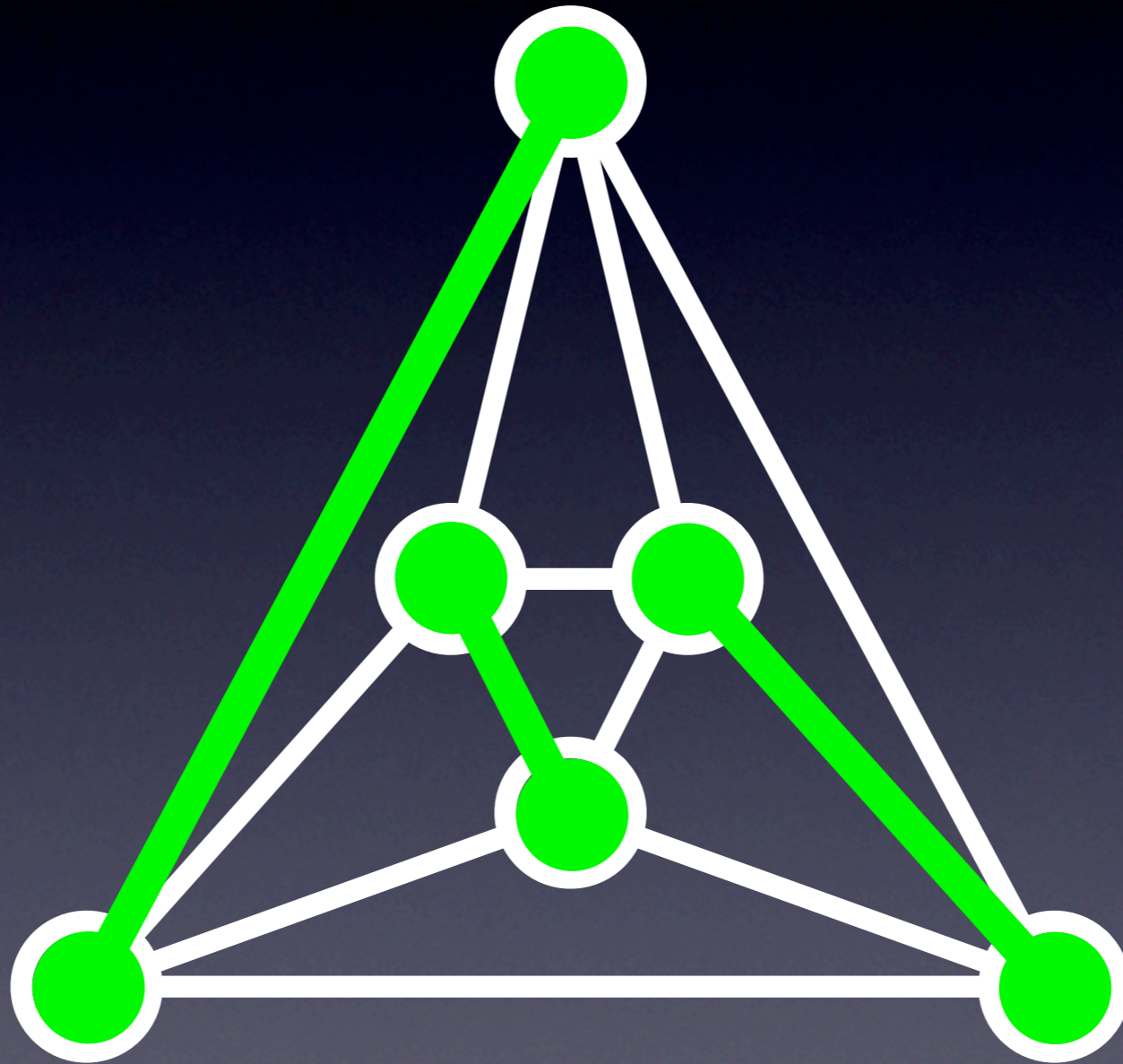
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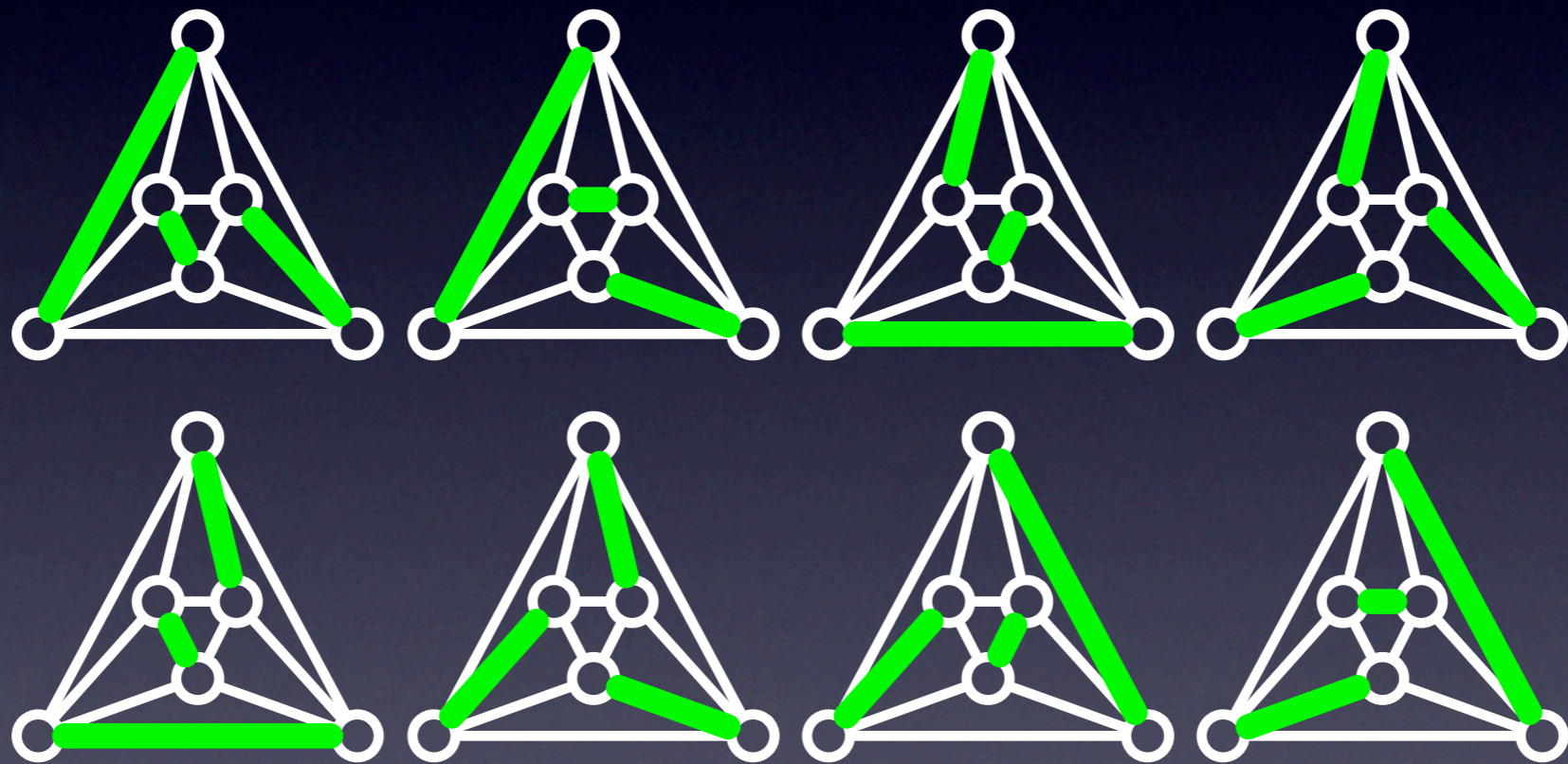


# Perfect matchings



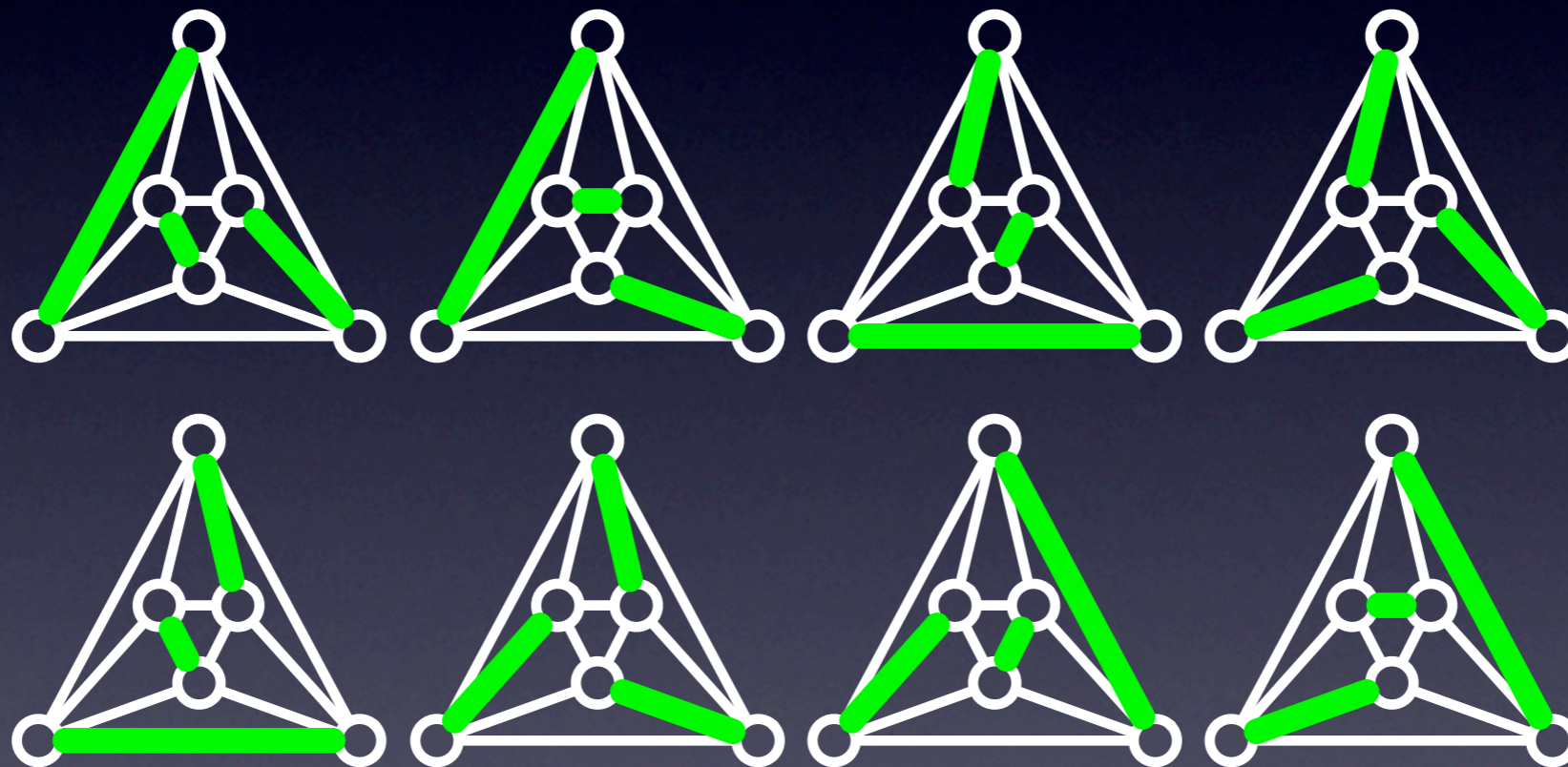
# Perfect matchings

Count them (finding one is “easy”)



# Perfect matchings

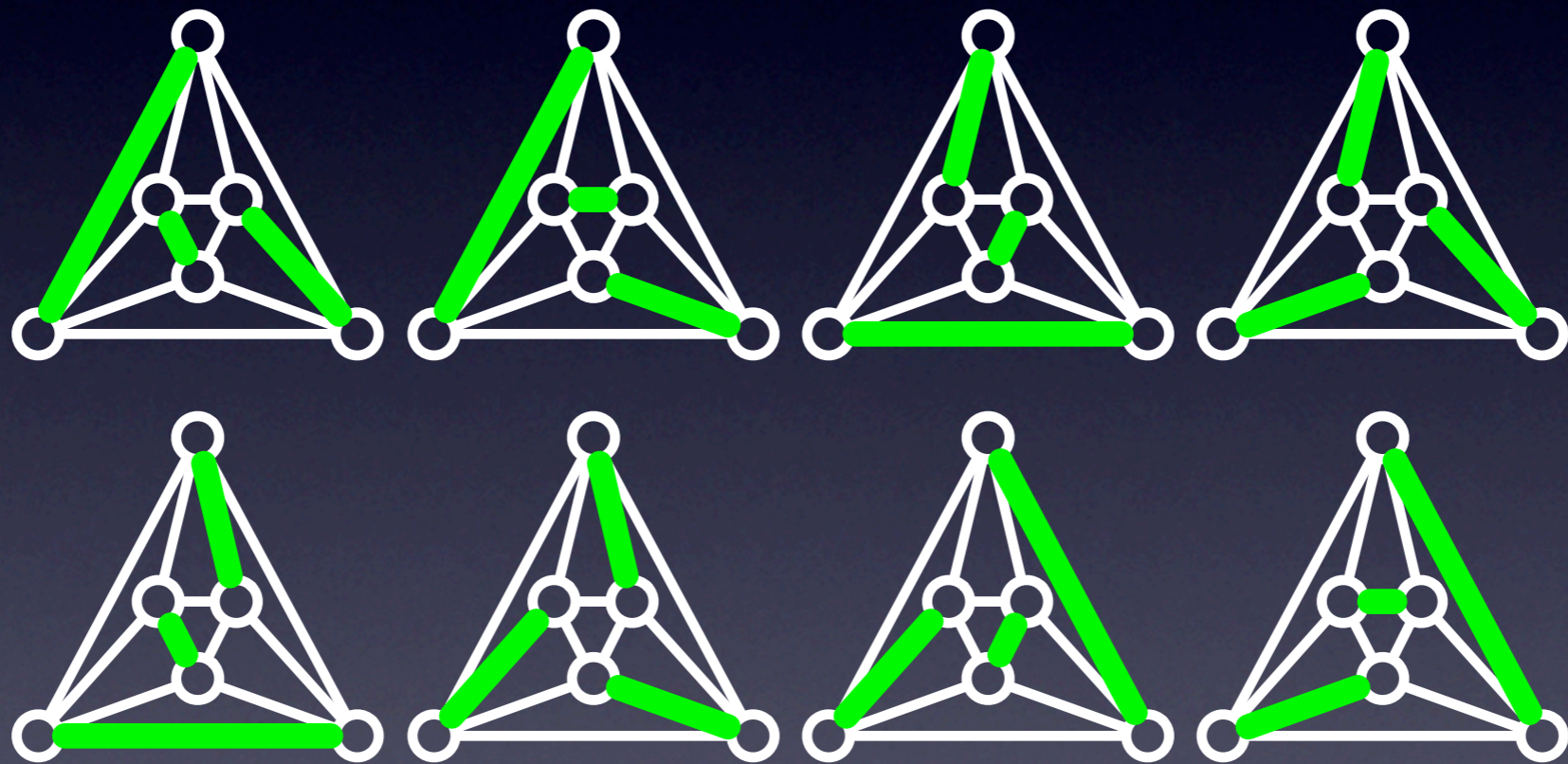
Count them (finding one is “easy”)



Time  $O^*(2^m)$ . Polyspace.

# Perfect matchings

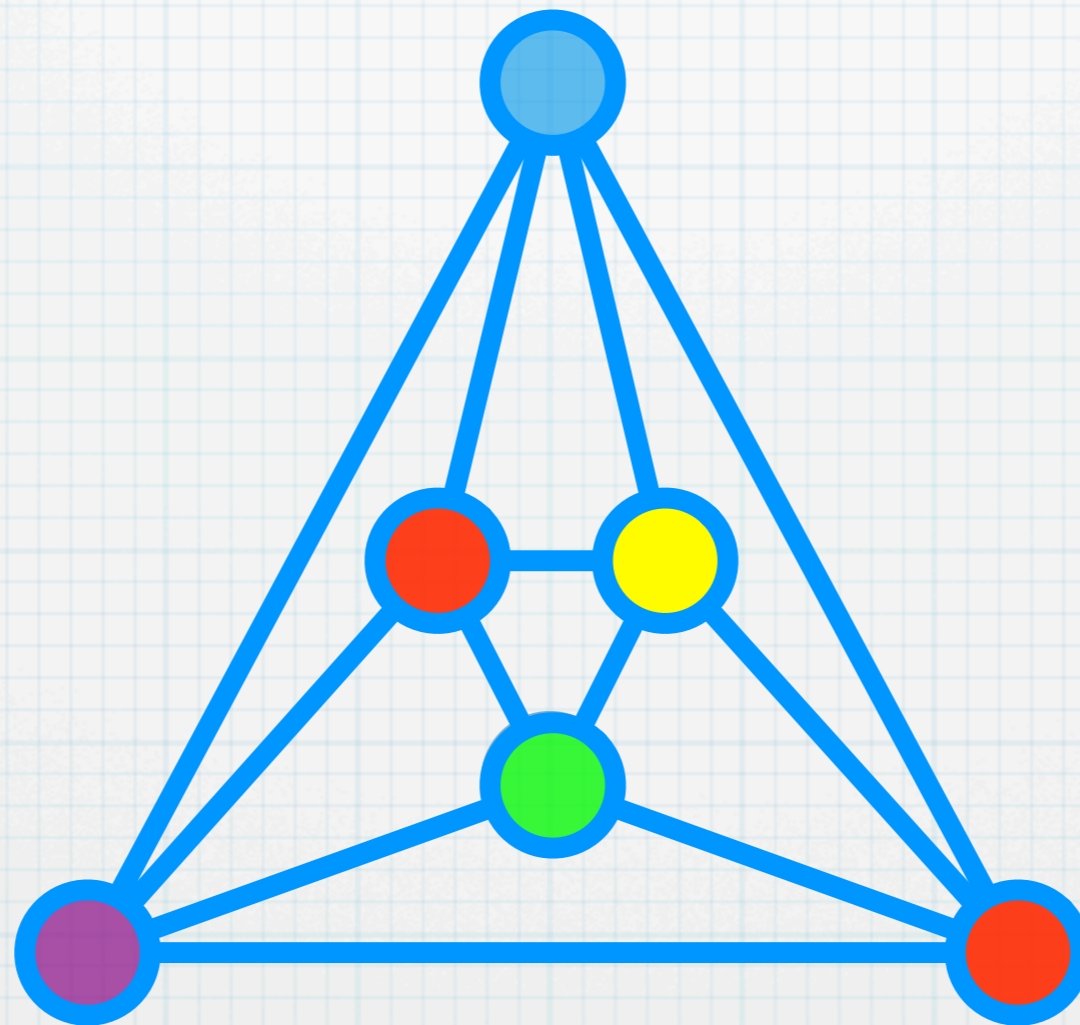
Count them (finding one is “easy”)



Time  $O^*(2^m)$ . Polyspace.

Time  $O^*(n!)$ . Polyspace.

# Exercise: Graph colouring



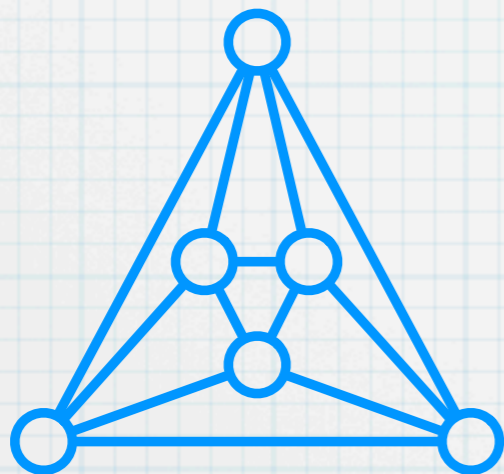
A five-colouring  
No edge connects vertices of the same colour



# Exercise: Graph colouring

Input: Graph  $G=(V,E)$ , integer  $k$

Output: Can  $G$  be coloured with  $k$  colours?

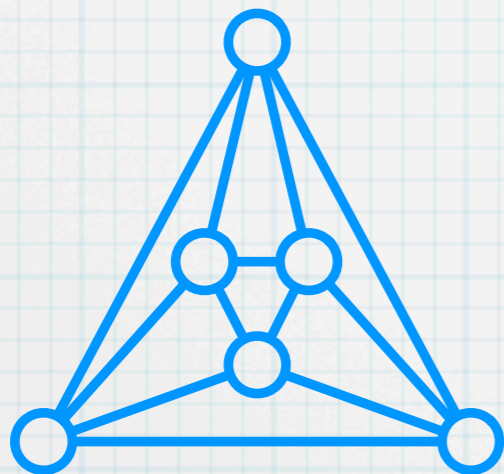


**Solve using brute force**

# Exercise: Graph colouring

Input: Graph  $G=(V,E)$ , integer  $k$

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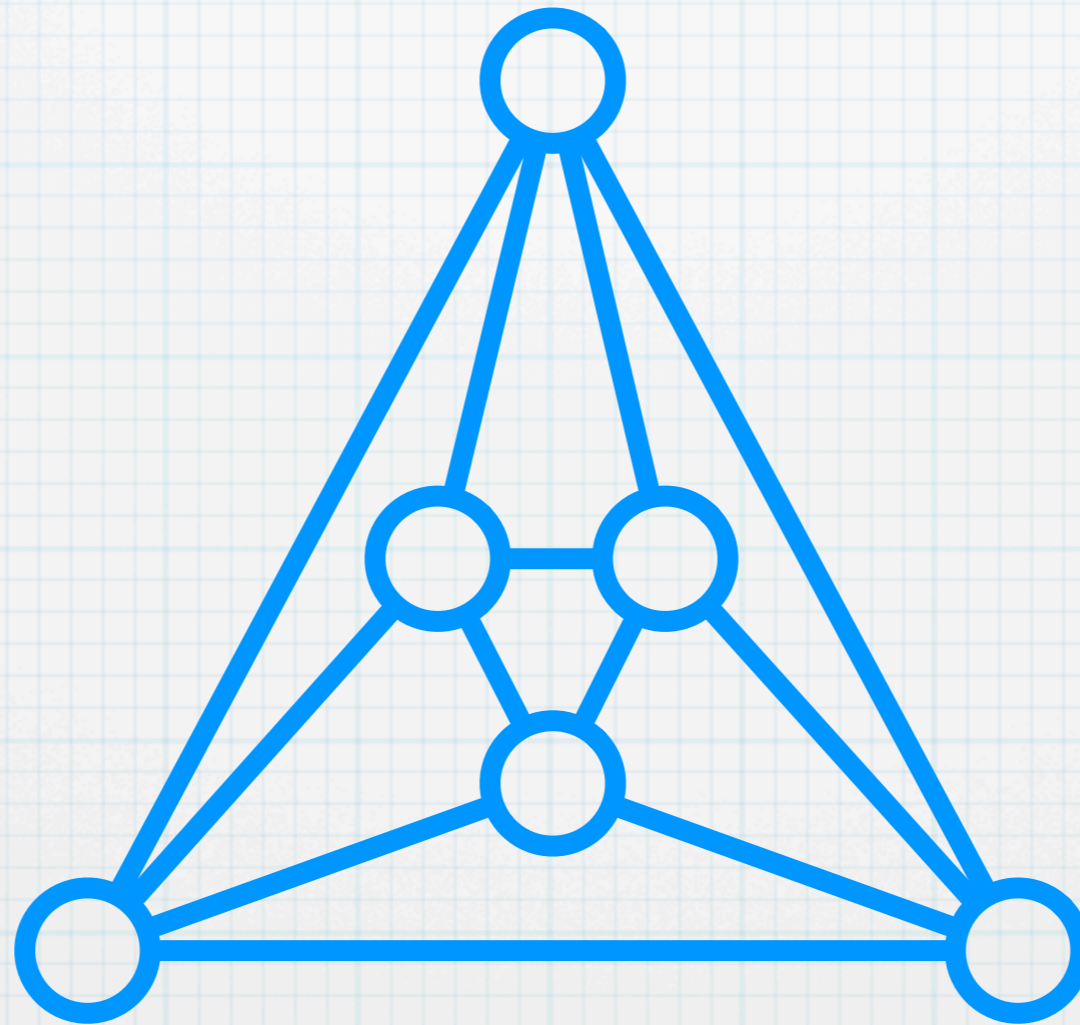
**Solve using brute force**

Time  $O^*(n^k)$

# Greedy

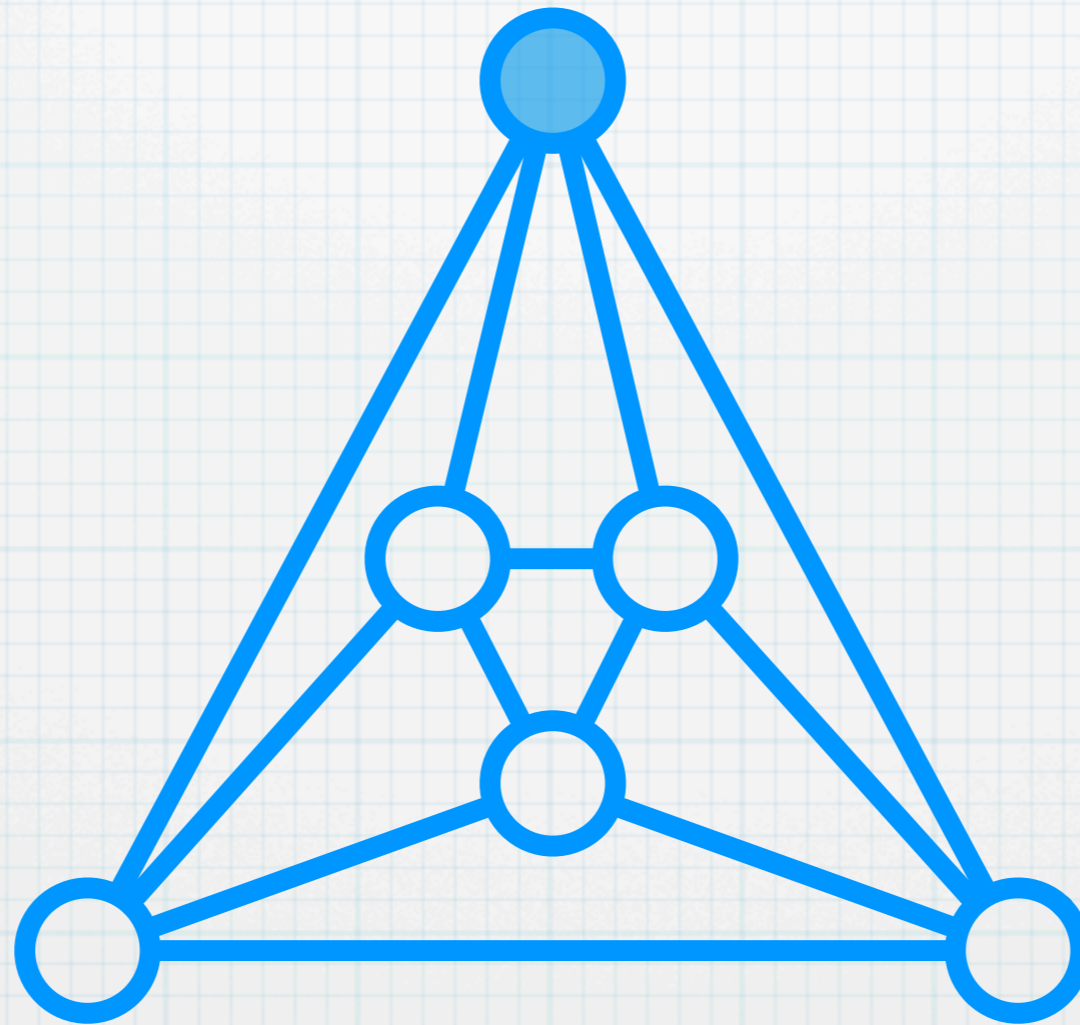


# Exercise: Graph colouring



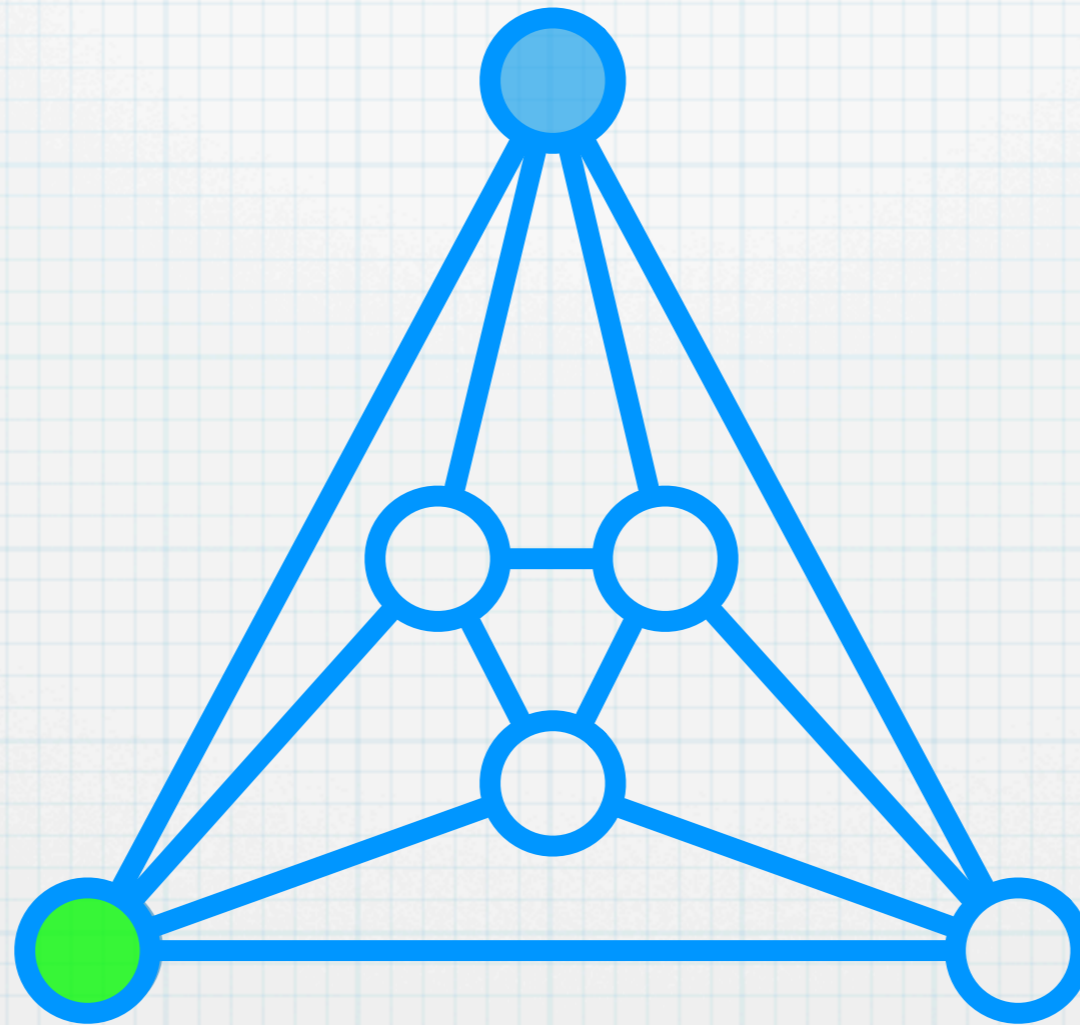
Does this always work?

# Exercise: Graph colouring



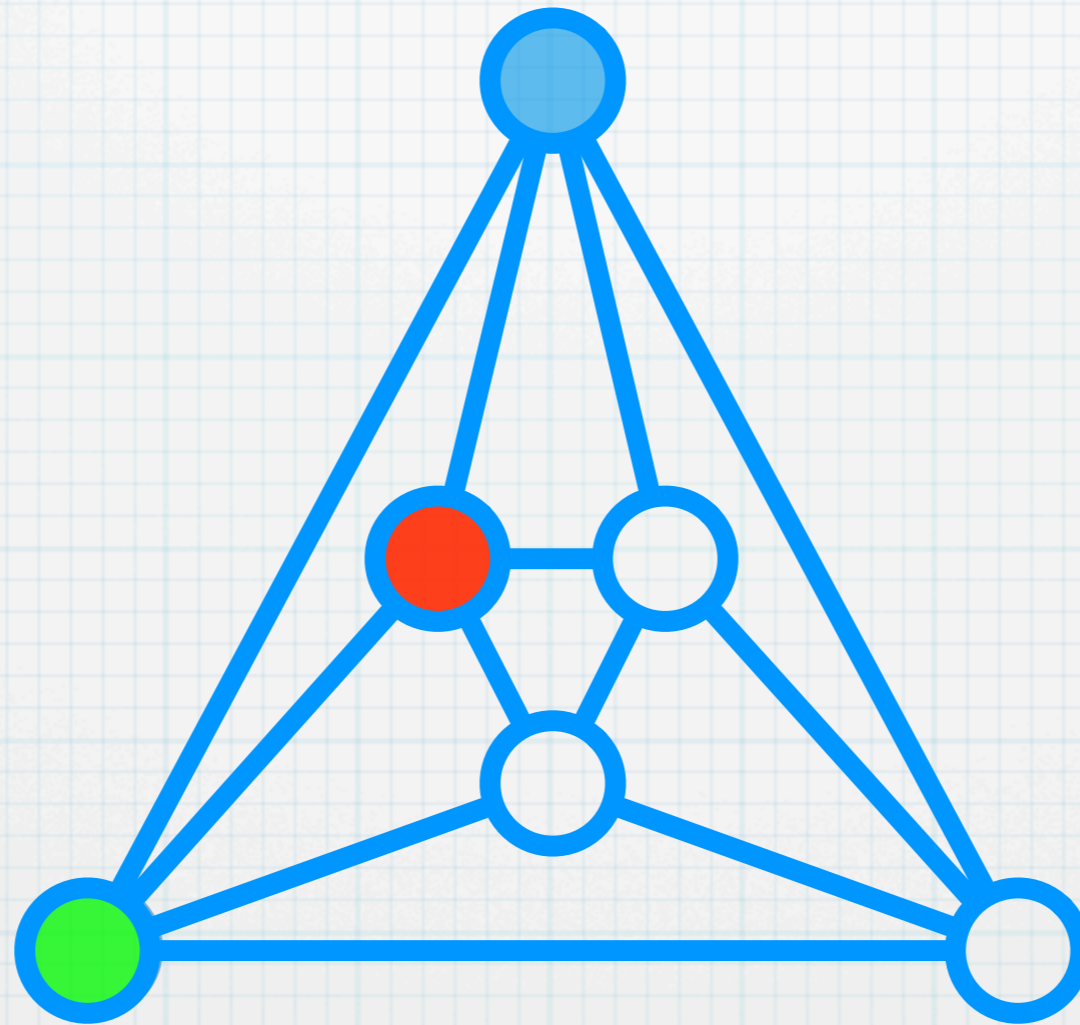
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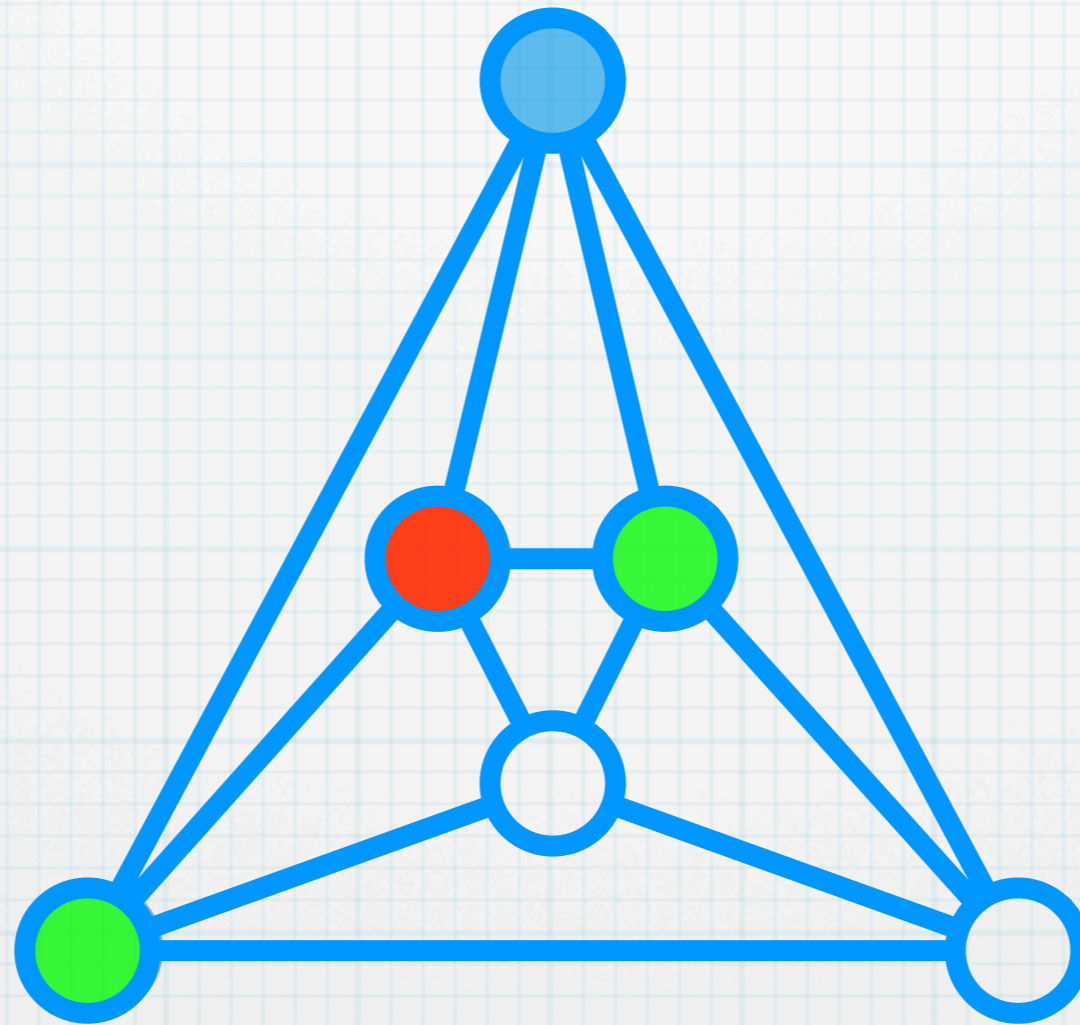
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# Exercise: Graph colouring



Does this always work?

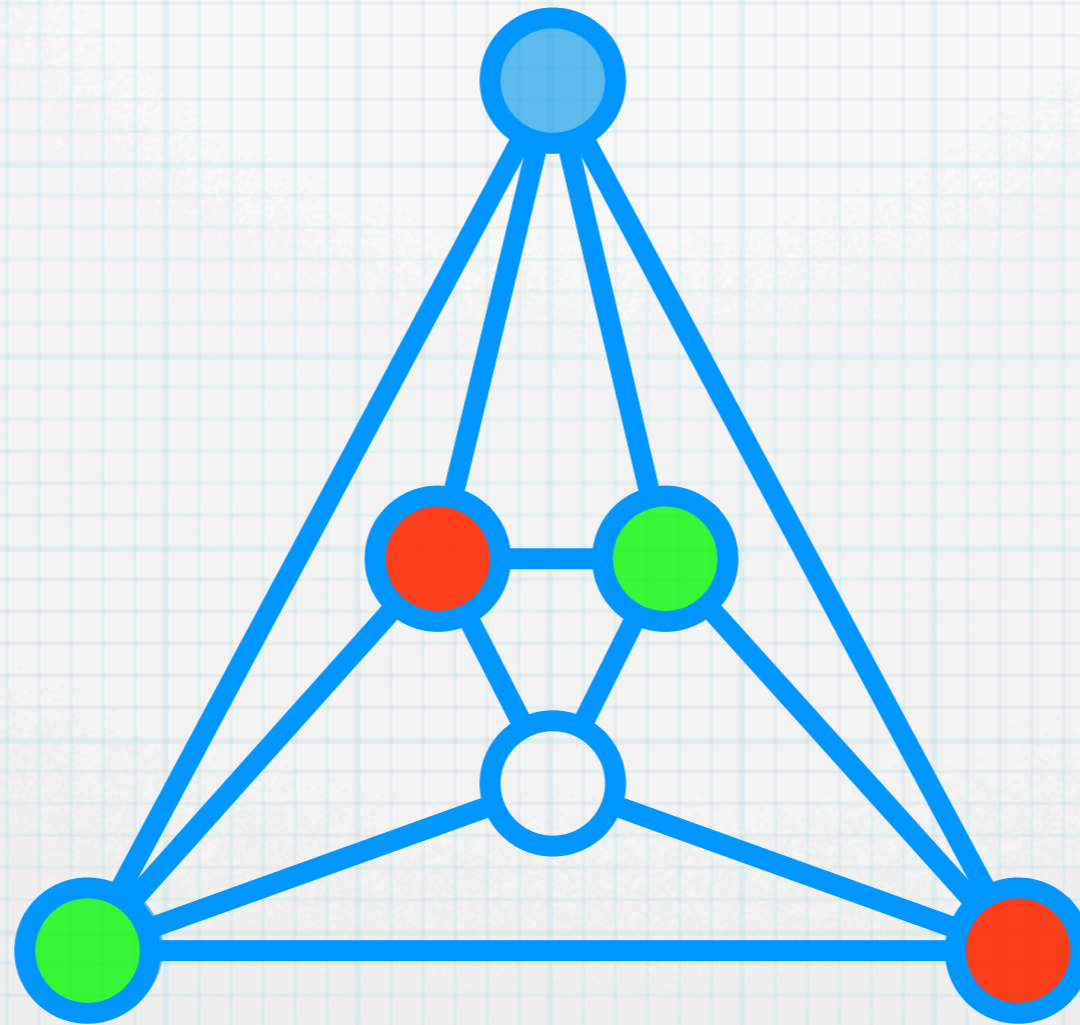
# Exercise: Graph colouring



Does this always work?

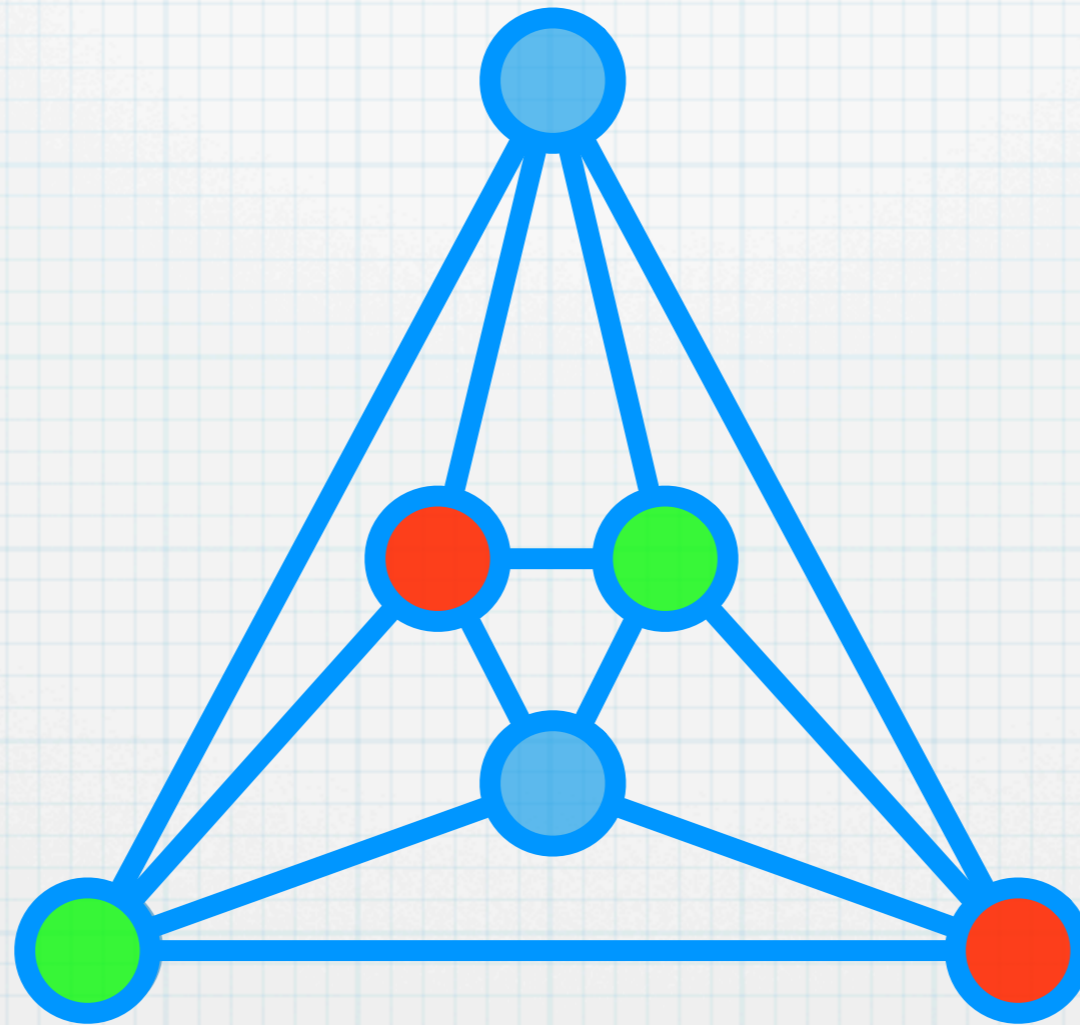


# Exercise: Graph colouring



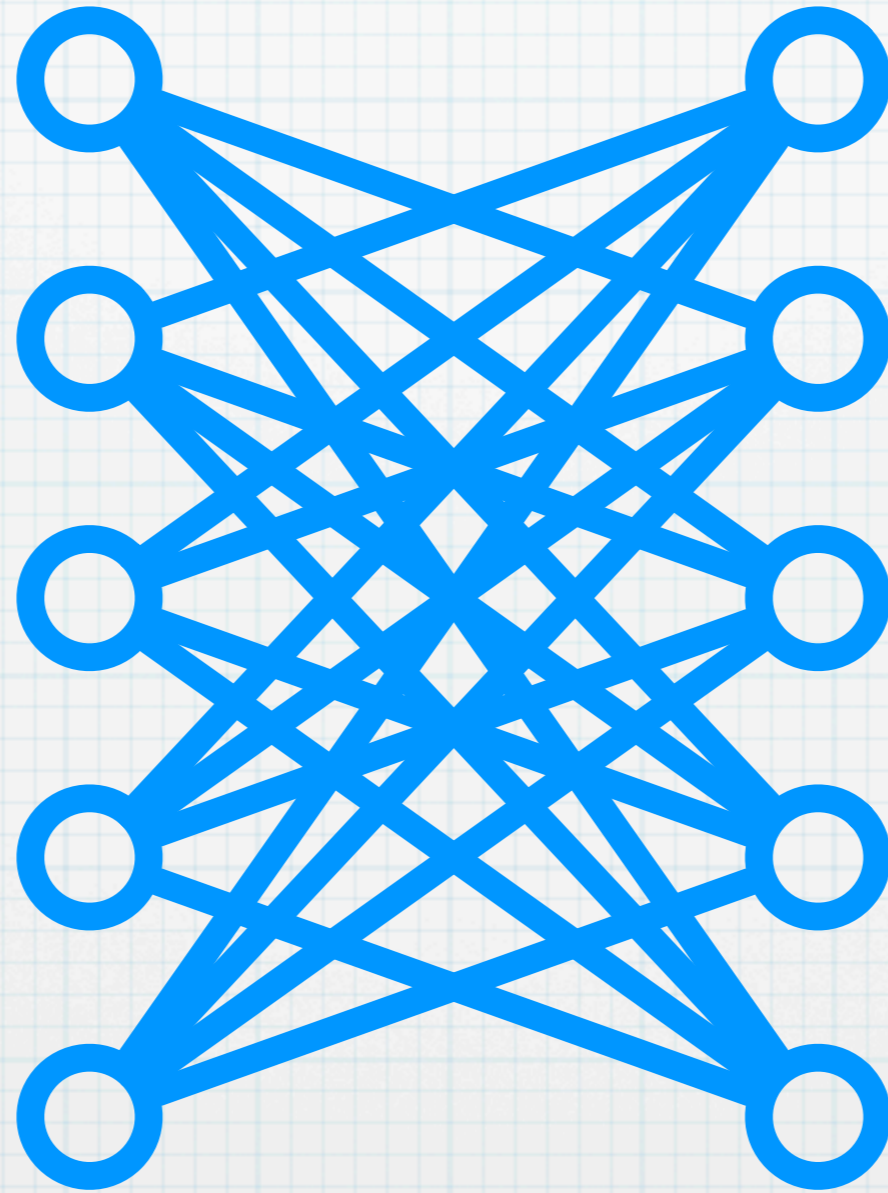
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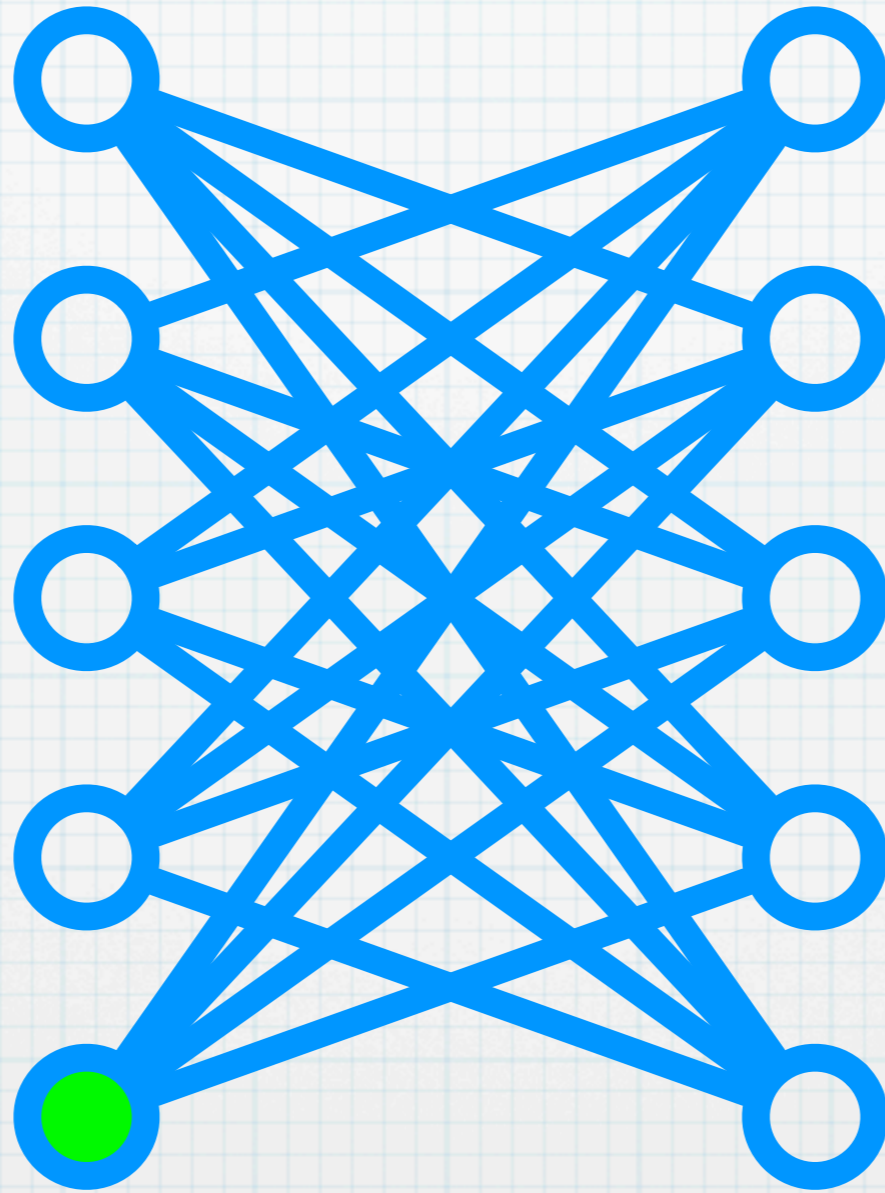


Does this always work?

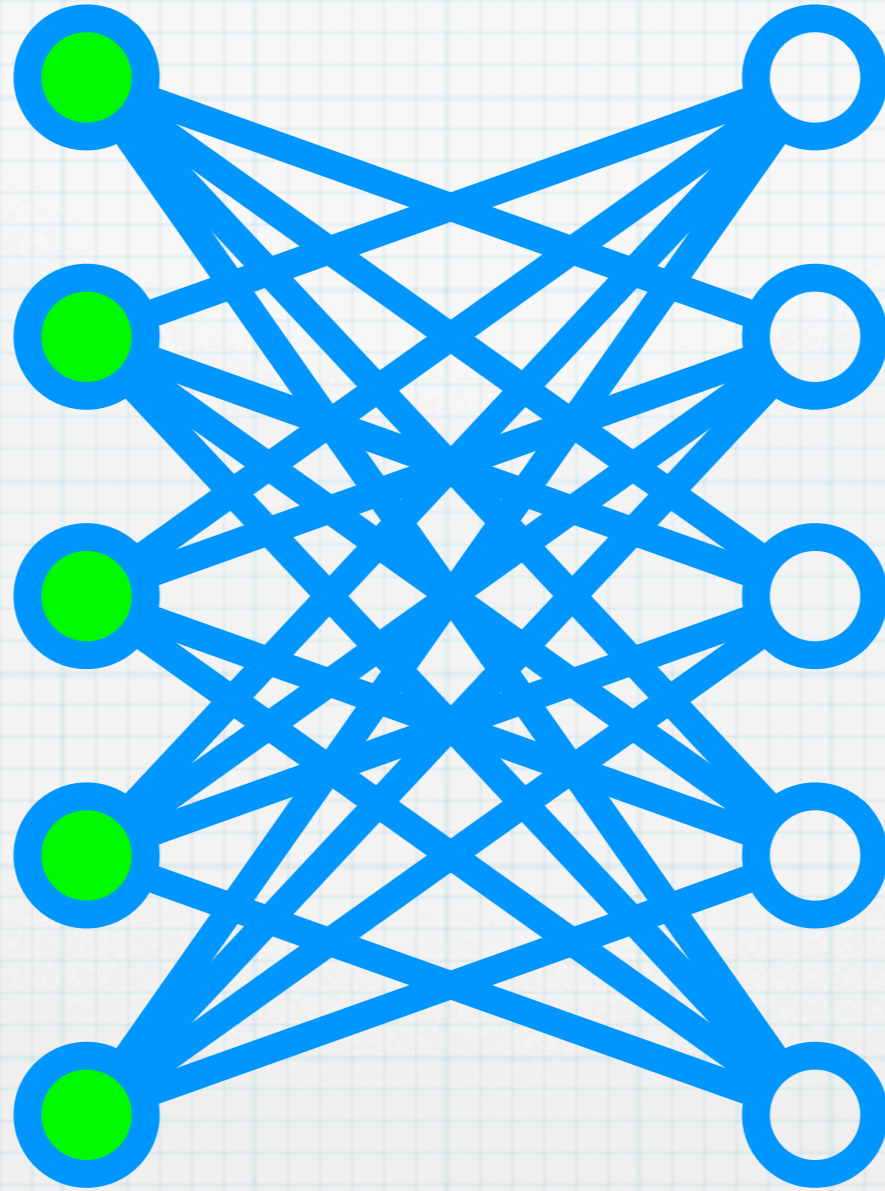
# Exercise: Graph colouring



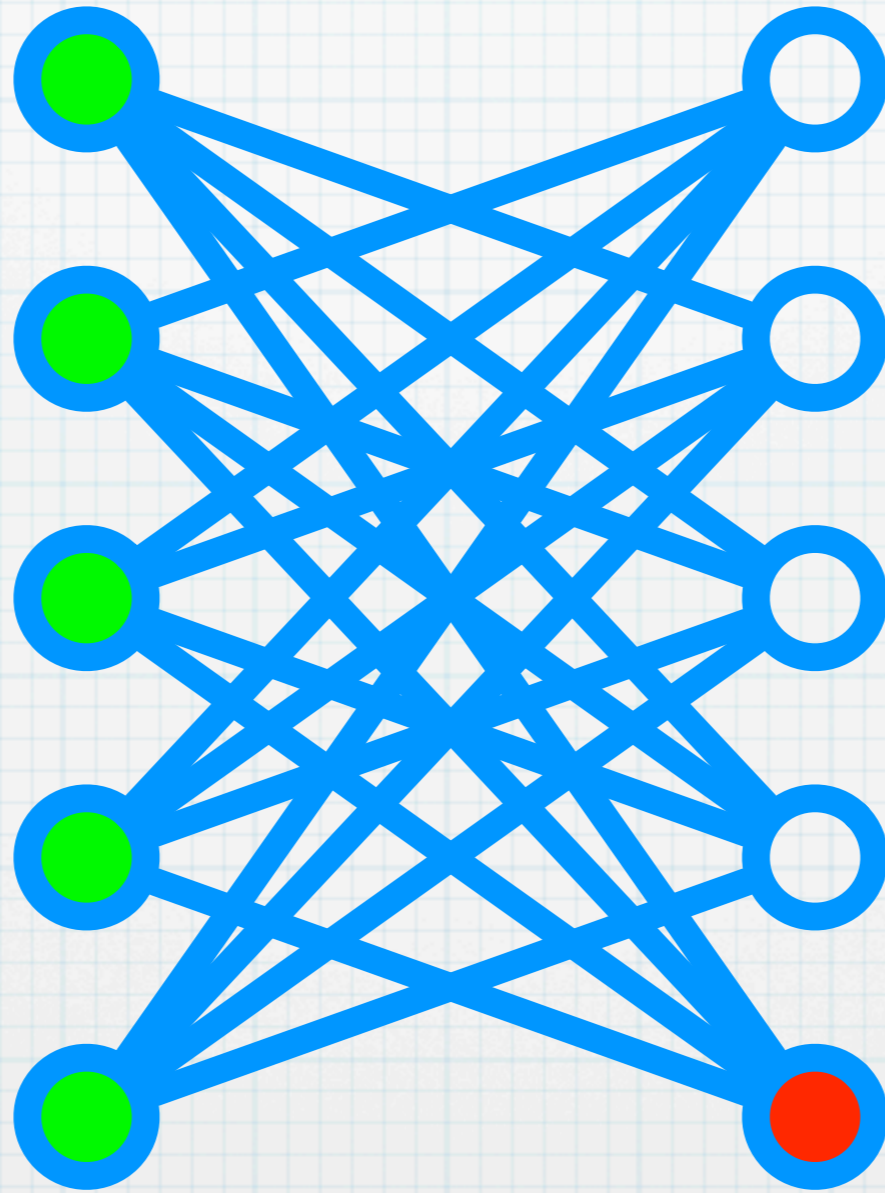
# Exercise: Graph colouring



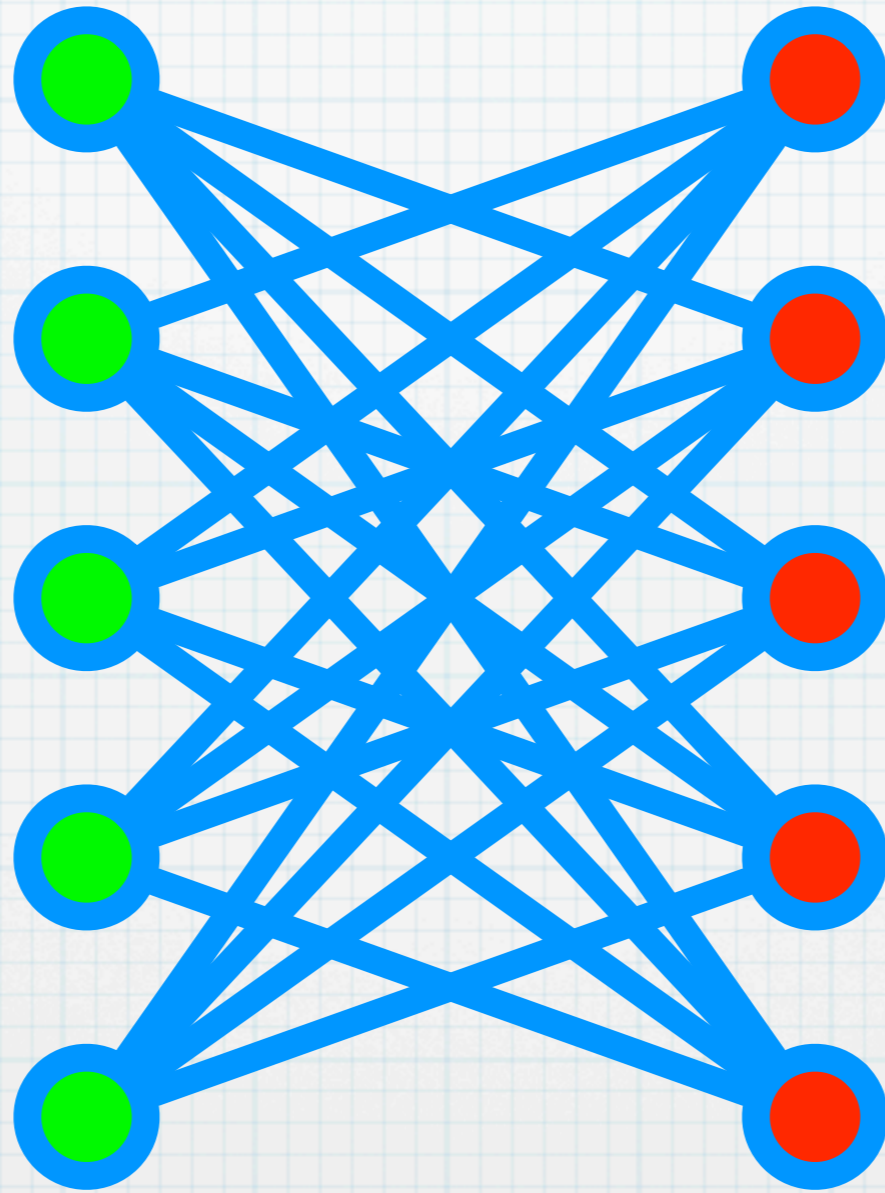
# Exercise: Graph colouring



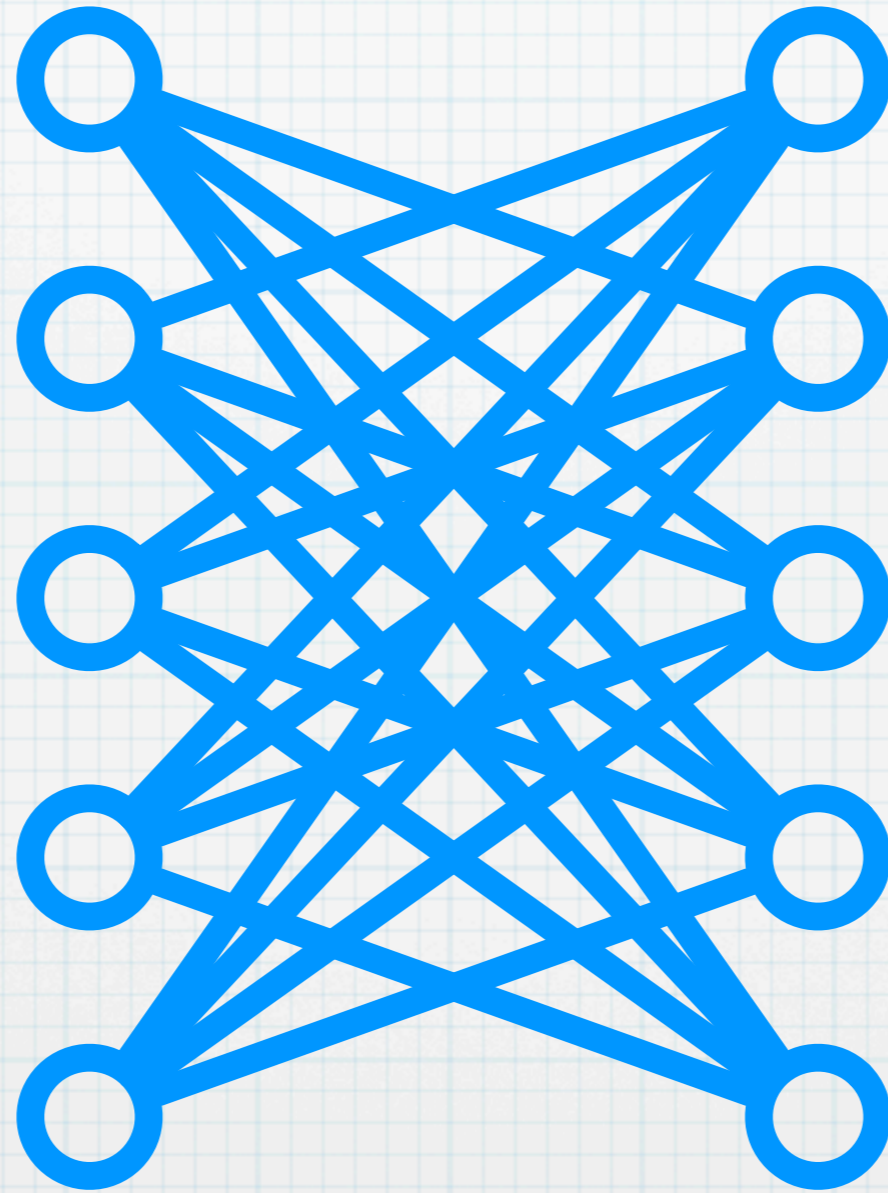
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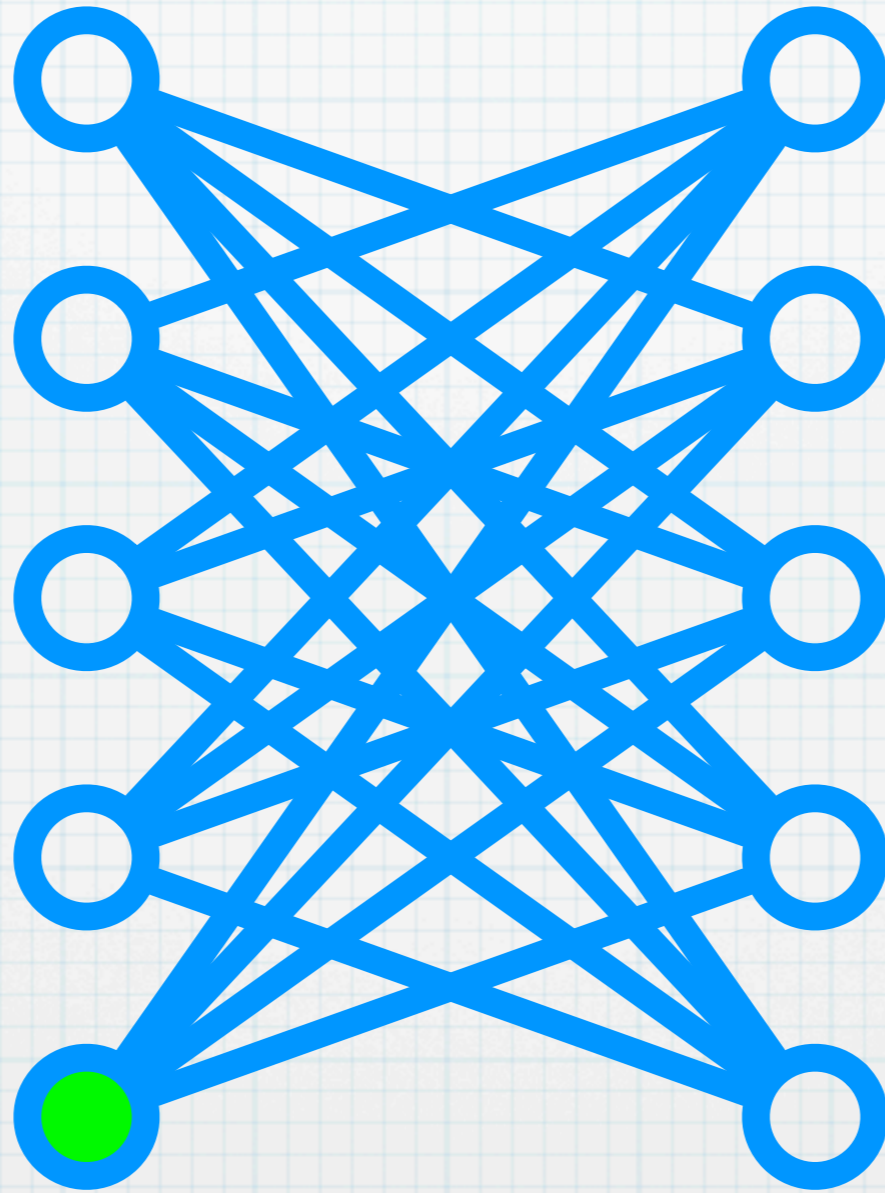


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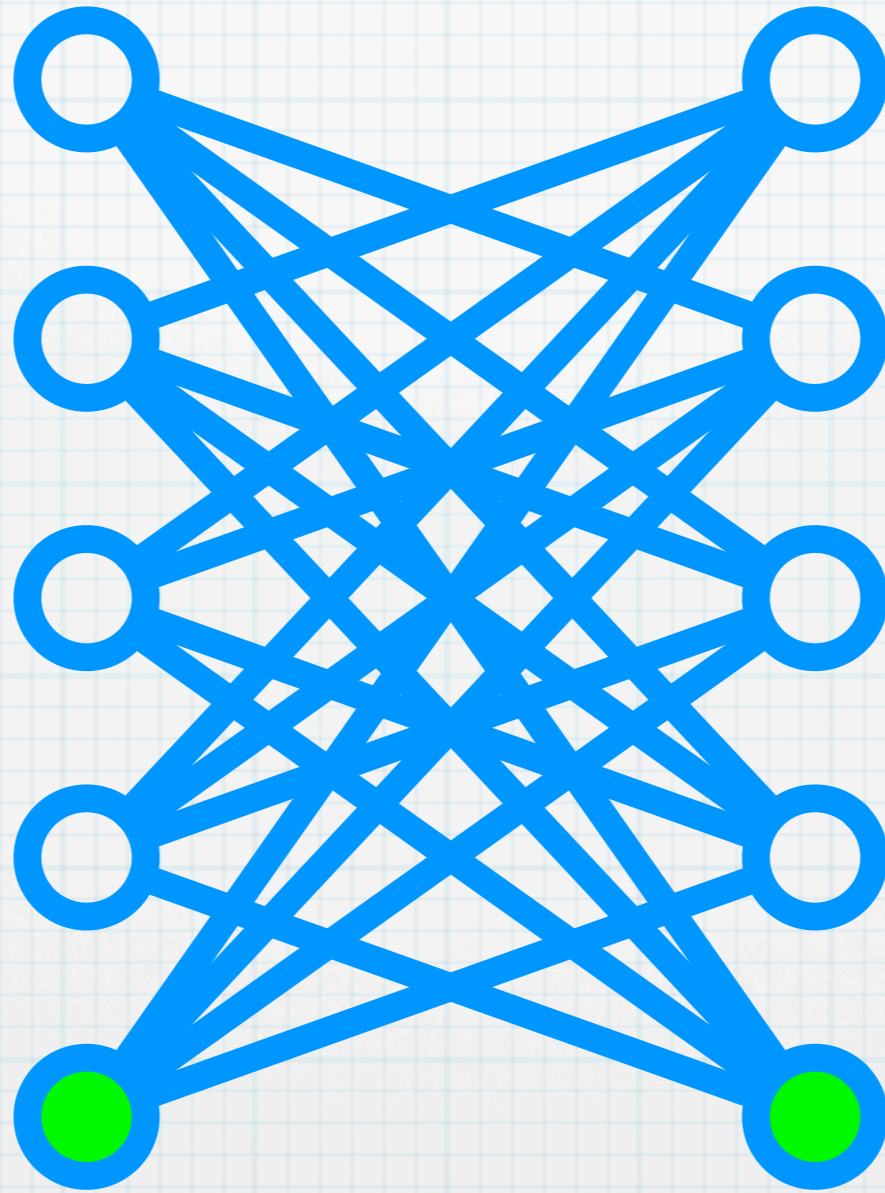




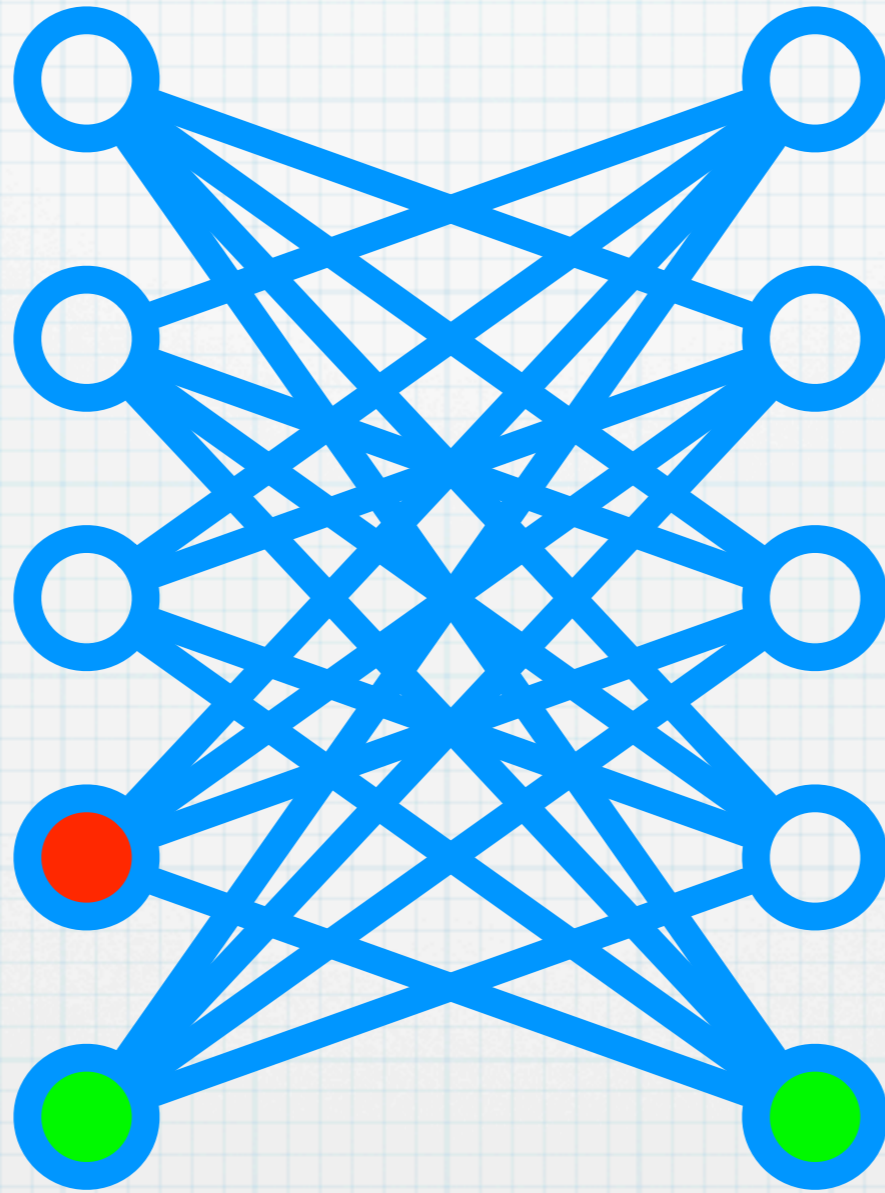
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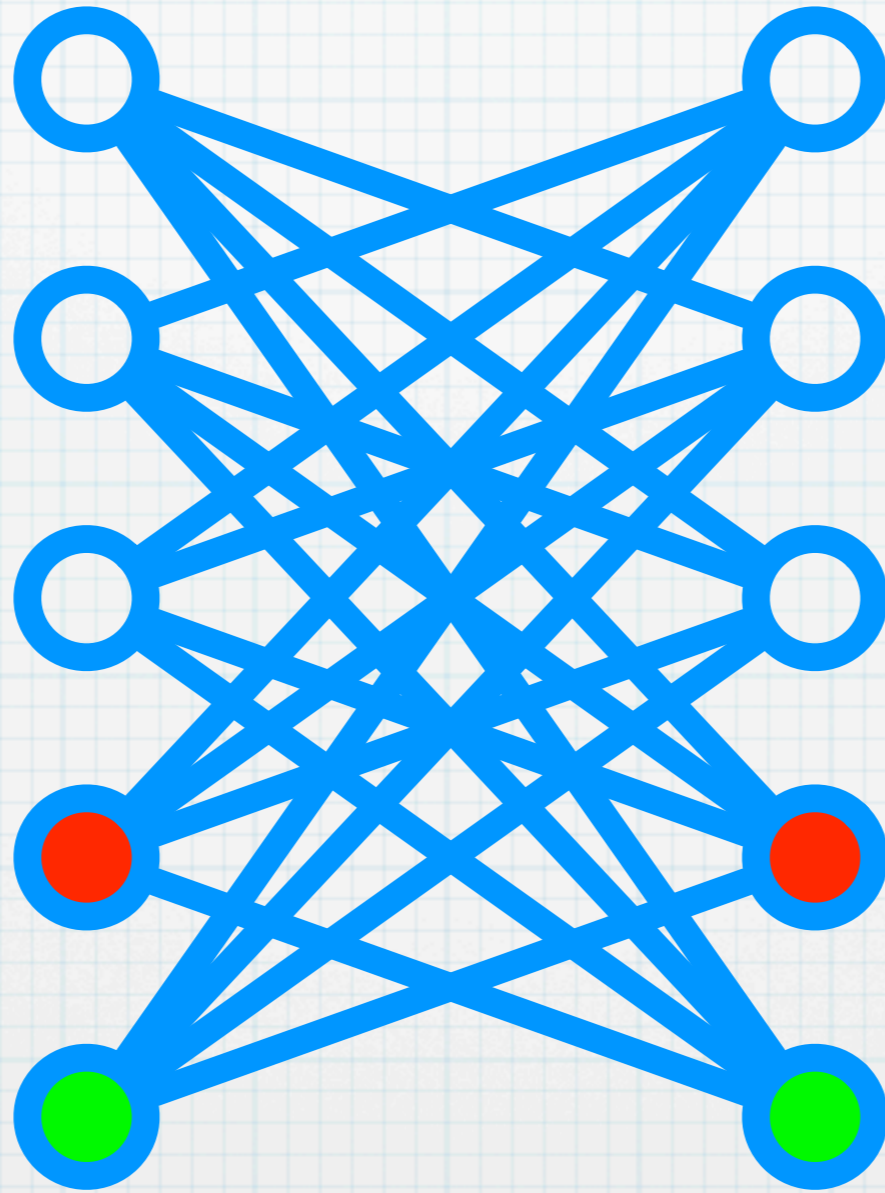
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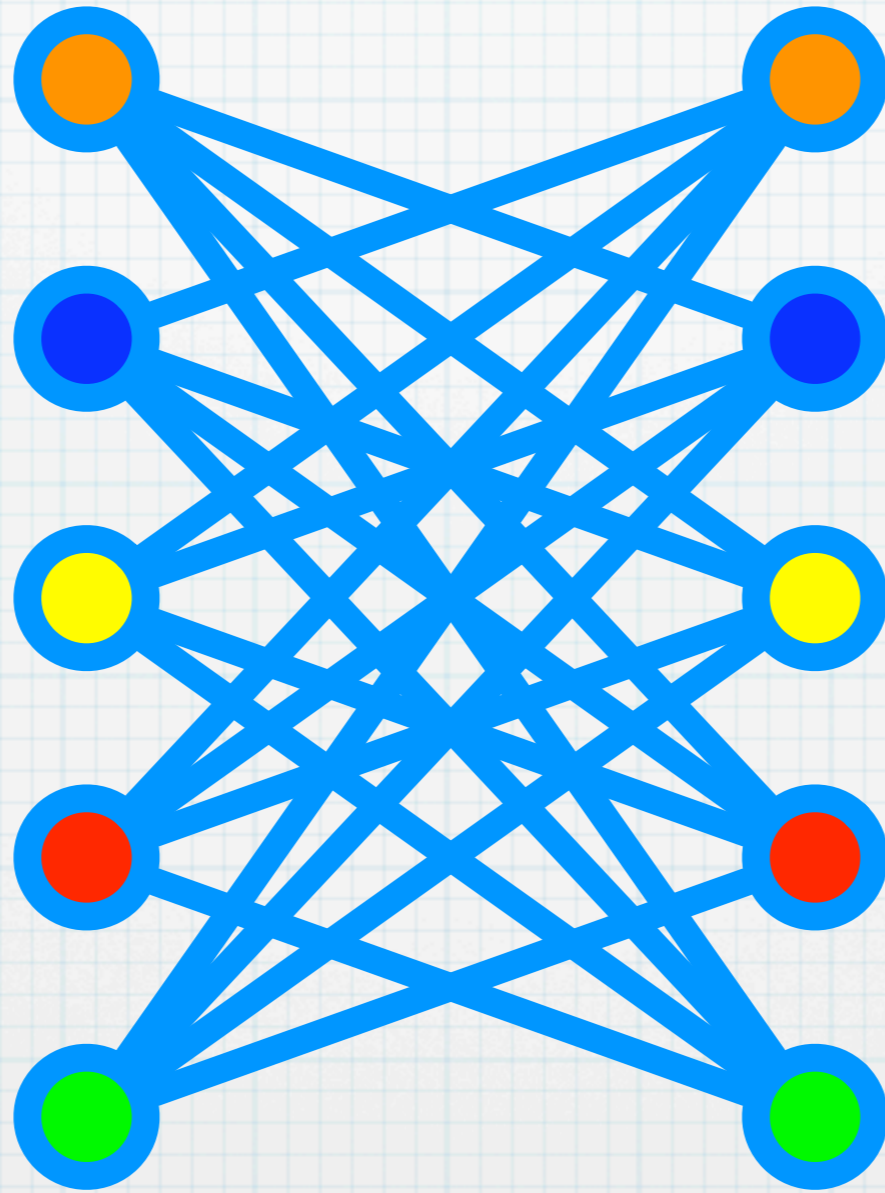
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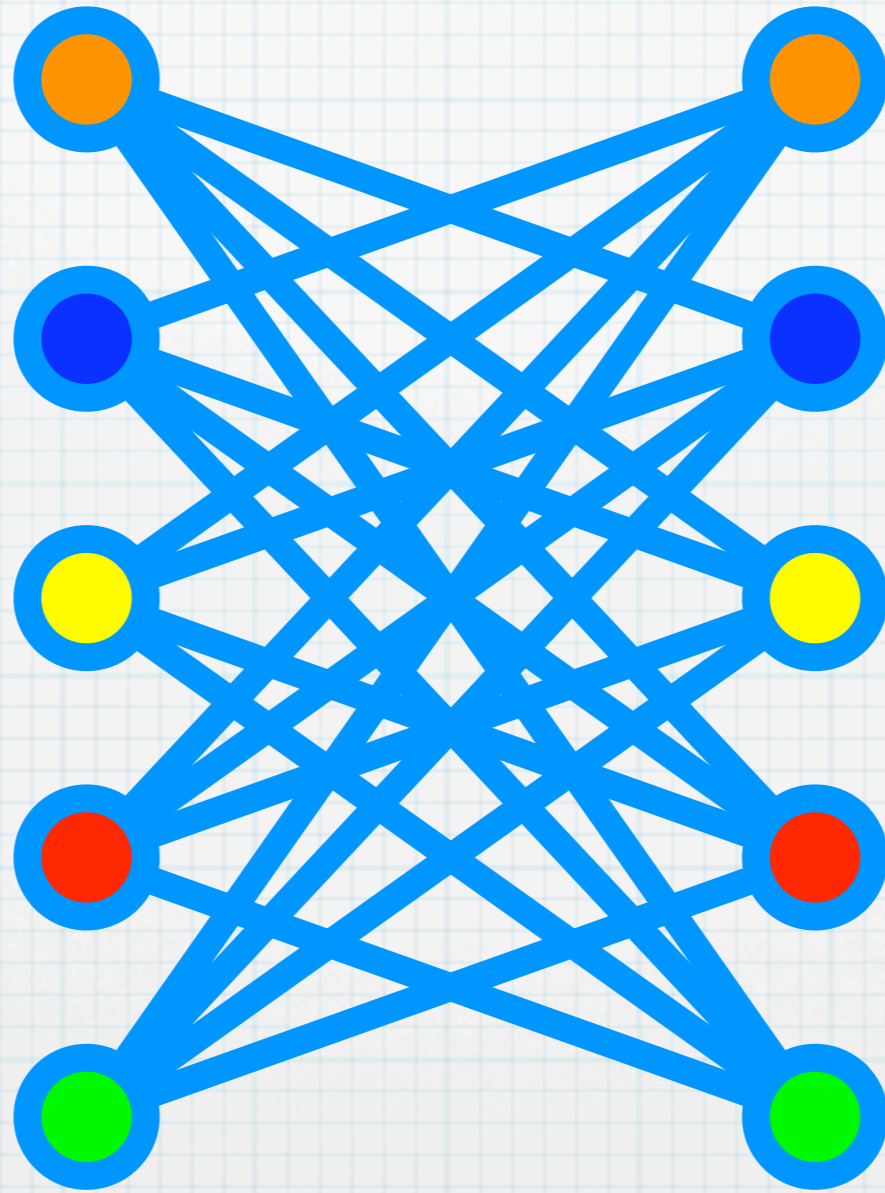
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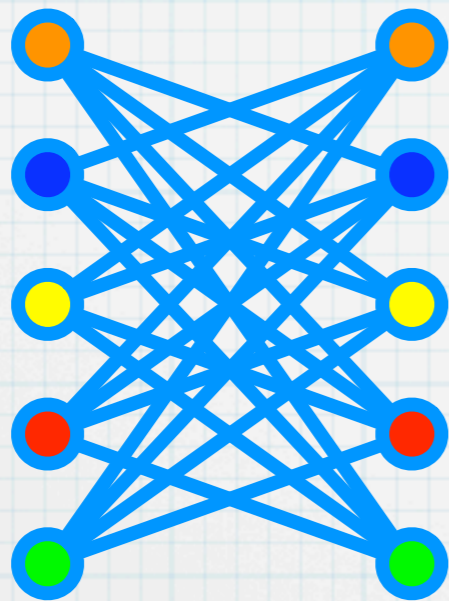
# Exercise: Graph colouring



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# Exercise: Graph colouring



**Is every  $k$ -colourable graph greedily  $k$ -colourable (for some ordering)?**

**Conclude: Graph colouring in  $O(n!)$**

Recursion  
("Reduce to self")



# Recursion

(“Reduce to self”)

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(“Reduce to self”)

Decrease and conquer

Divide and conquer

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Insertion sort

Divide and conquer

Mergesort

# Recursion

(“Reduce to self”)

Decrease and conquer

Insertion sort

$$a^n = a \cdot a^{n-1}$$

Divide and conquer

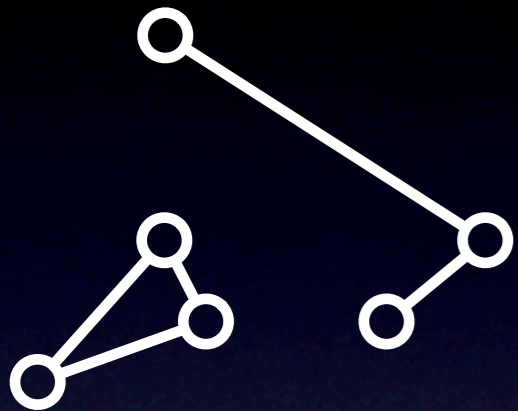
Mergesort

$$a^n = a^{n/2} \cdot a^{n/2}$$

# Decrease and conquer

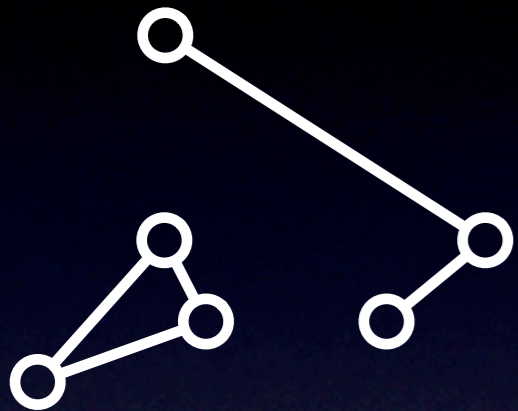


# Independent set



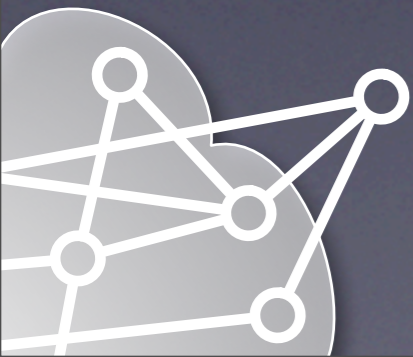
Degree  $\leq 2$ : easy

# Independent set

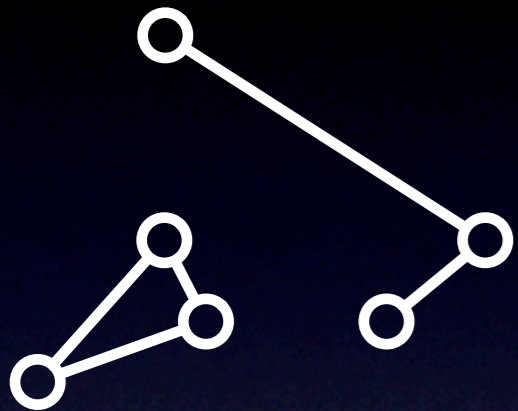


Degree  $\leq 2$ : easy

Instance of size  $n$



# Independent set

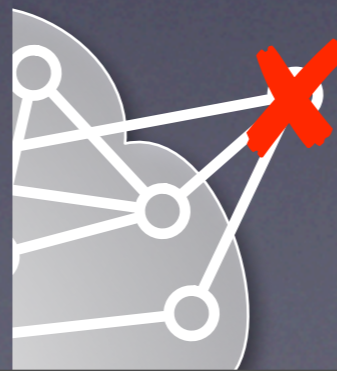


Degree  $\leq 2$ : easy

Instance of size  $n$

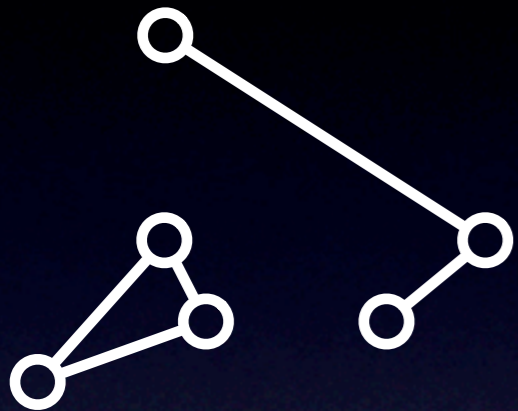


Two new instances  
of size  $n-1$

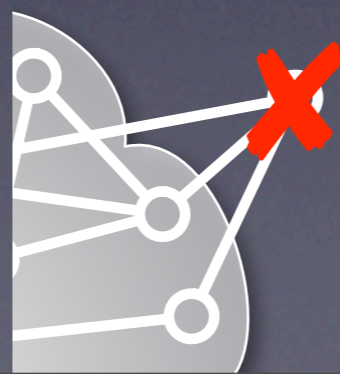




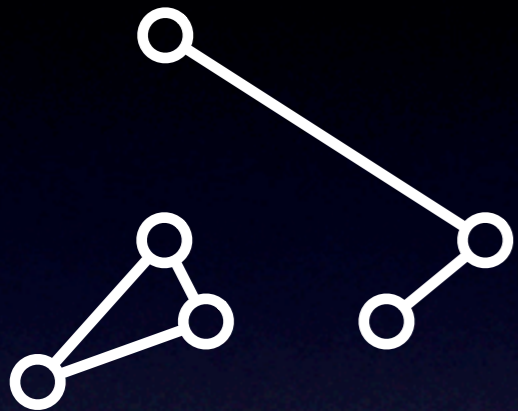
# Independent set



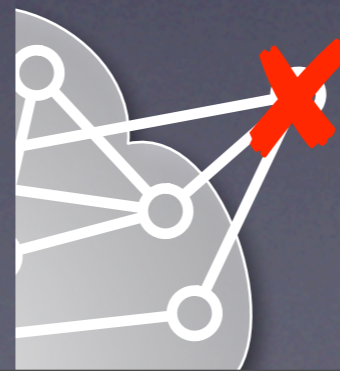
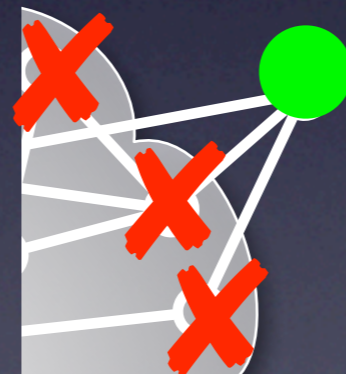
Instance of size  $n$



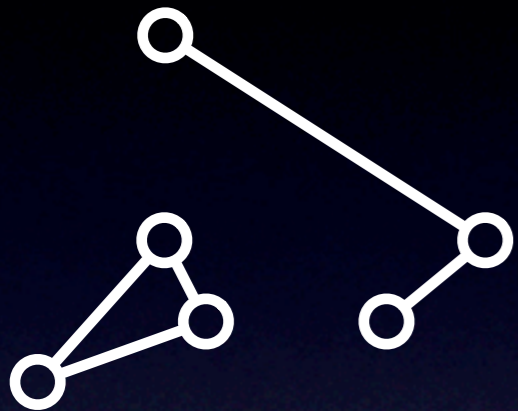
# Independent set



Instance of size  $n$



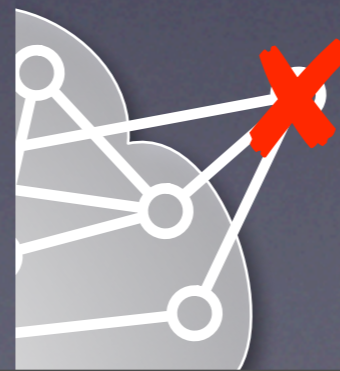
# Independent set



Instance of size  $n$



New instance of  
size  $n-4$



New instance of  
size  $n-1$

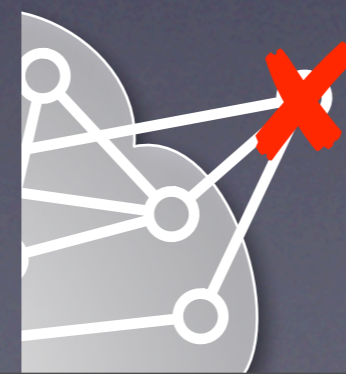
# Independent set

$$T(n) = T(n - 1) + T(n - 4)$$

Instance of size  $n$



New instance of  
size  $n-4$



New instance of  
size  $n-1$

# Independent set

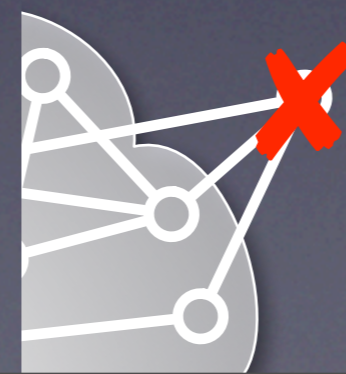
$$T(n) = T(n - 1) + T(n - 4)$$

Time  $O^*(1.39^n)$ . Polyspace.

Instance of size  $n$



New instance of  
size  $n-4$



New instance of  
size  $n-1$

# 3-Satisfiability

$$(\neg x \vee y \vee z) \wedge (x \vee \neg y \vee z) \wedge (x \vee y) \wedge (\neg x \vee \neg y \vee z)$$

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$$(\neg x \vee y \vee z) \wedge (x \vee \neg y \vee z) \wedge (x \vee y) \wedge (\neg x \vee \neg y \vee z)$$

$$(\neg x \vee y \vee z) \wedge \text{T} \vee \text{F} \vee \text{F} \wedge (x \vee y) \wedge (\neg x \vee \neg y \vee z)$$

$$(\neg x \vee y \vee z) \wedge (x \vee \text{T} \vee \text{F}) \wedge (x \vee y) \wedge (\neg x \vee \neg y \vee z)$$

$$(\neg x \vee y \vee z) \wedge (x \vee \neg y \vee \text{T}) \wedge (x \vee y) \wedge (\neg x \vee \neg y \vee z)$$



# 3-Satisfiability

$$T(n) = T(n - 1) + T(n - 2) + T(n - 3)$$

$$(\neg x \vee y \vee z) \wedge (x \vee \neg y \vee z) \wedge (x \vee y) \wedge (\neg x \vee \neg y \vee z)$$

$$(\neg x \vee y \vee z) \wedge \text{T} \vee \text{F} \vee \text{F} \wedge (x \vee y) \wedge (\neg x \vee \neg y \vee z)$$

$$(\neg x \vee y \vee z) \wedge (x \vee \text{T} \vee \text{F}) \wedge (x \vee y) \wedge (\neg x \vee \neg y \vee z)$$

$$(\neg x \vee y \vee z) \wedge (x \vee \neg y \vee \text{T}) \wedge (x \vee y) \wedge (\neg x \vee \neg y \vee z)$$

# 3-Satisfiability

$$T(n) = T(n-1) + T(n-2) + T(n-3)$$

Time  $O^*(1.84^n)$ . Polyspace.

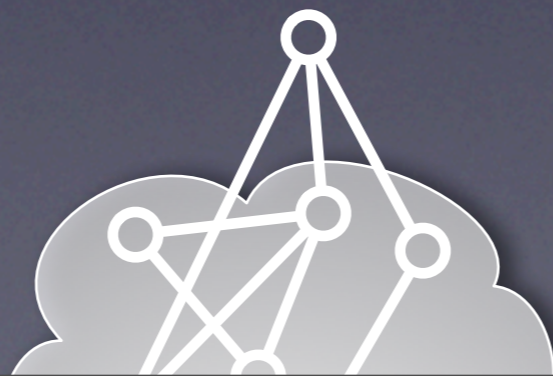
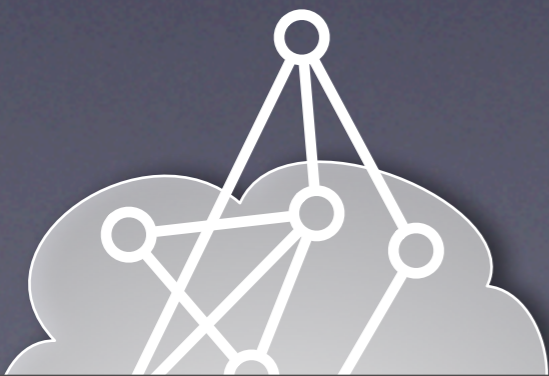
$$(\neg x \vee y \vee z) \wedge (x \vee \neg y \vee z) \wedge (x \vee y) \wedge (\neg x \vee \neg y \vee z)$$

$$(\neg x \vee y \vee z) \wedge \text{T} \vee \text{F} \vee \text{F} \wedge (x \vee y) \wedge (\neg x \vee \neg y \vee z)$$

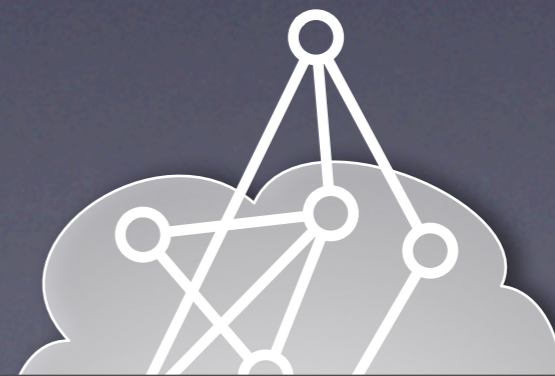
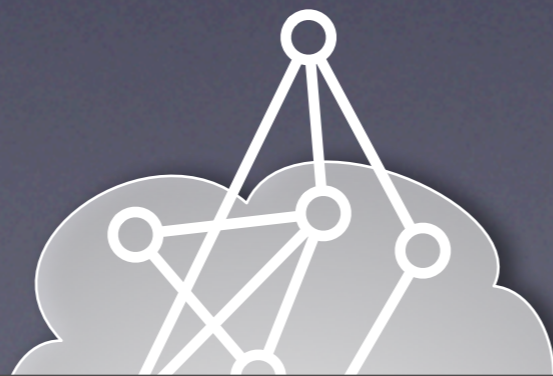
$$(\neg x \vee y \vee z) \wedge (x \vee \text{T} \vee \text{F}) \wedge (x \vee y) \wedge (\neg x \vee \neg y \vee z)$$

$$(\neg x \vee y \vee z) \wedge (x \vee \neg y \vee \text{T}) \wedge (x \vee y) \wedge (\neg x \vee \neg y \vee z)$$

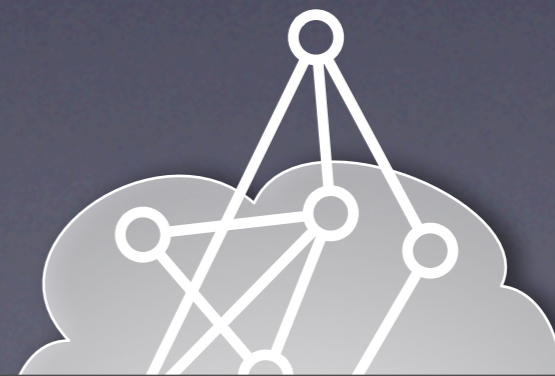
# TSP



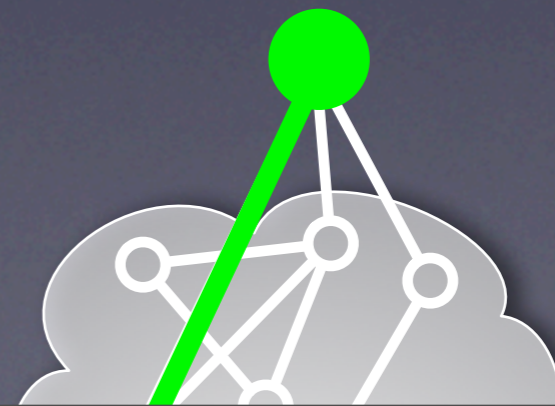
# TSP



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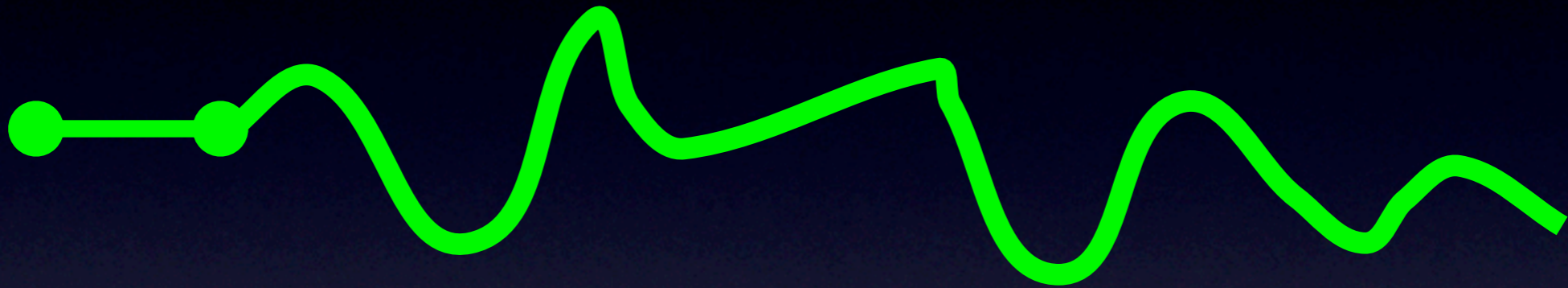
# TSP



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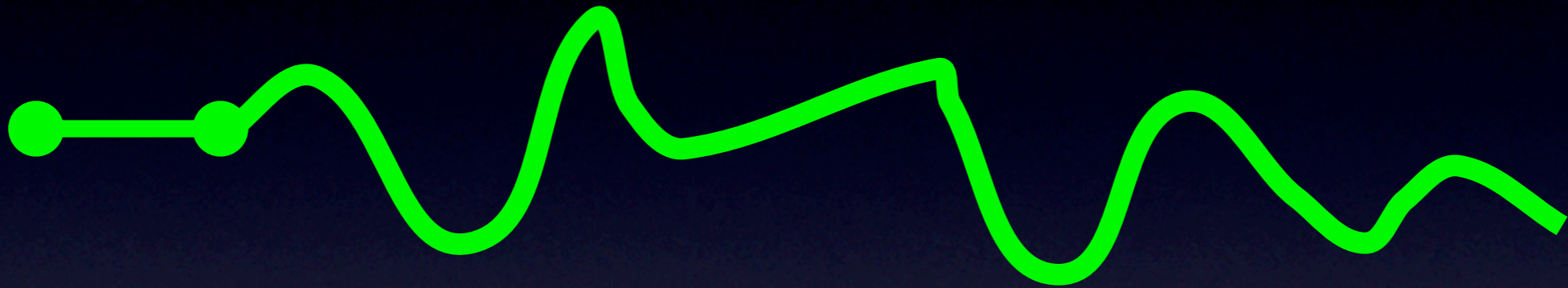


# TSP





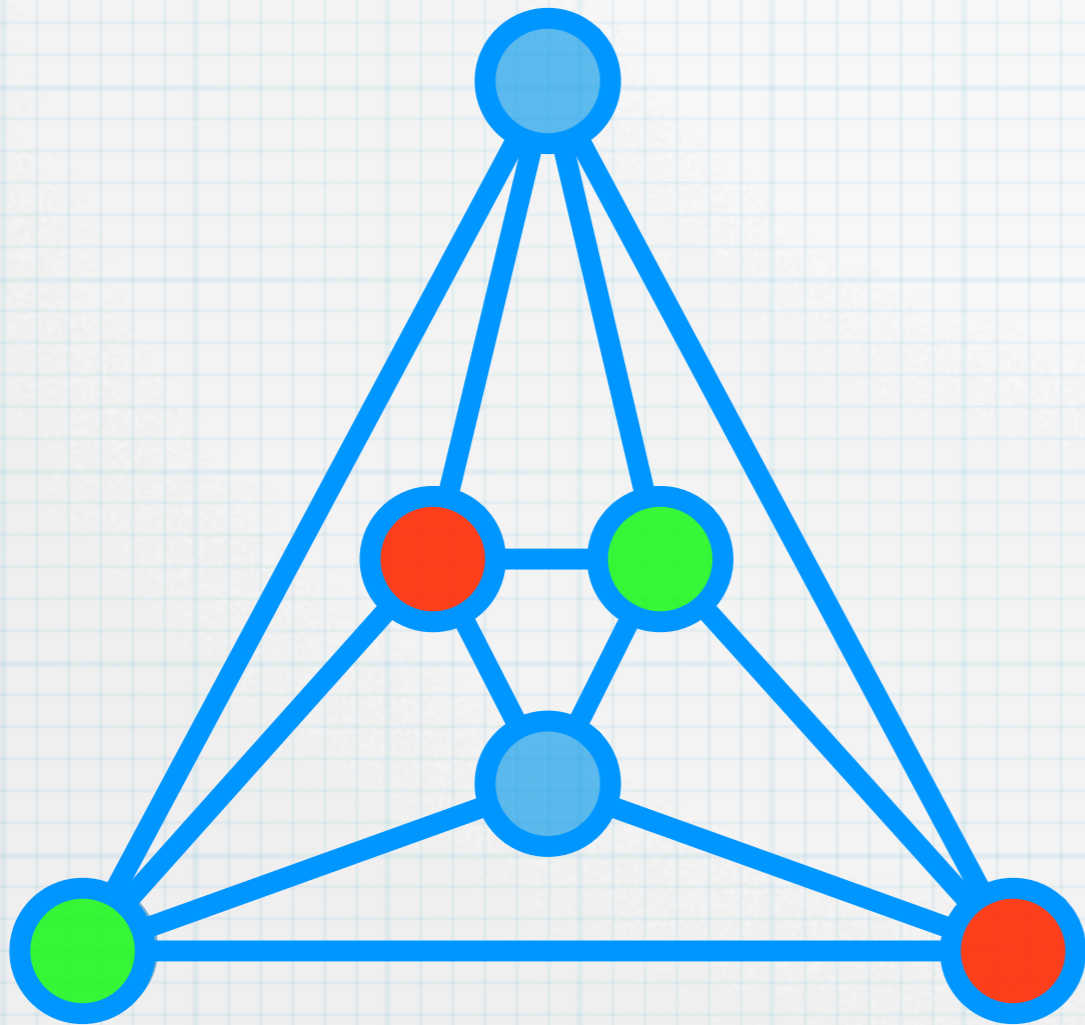
# TSP



$$T(n) = n \cdot T(n - 1)$$

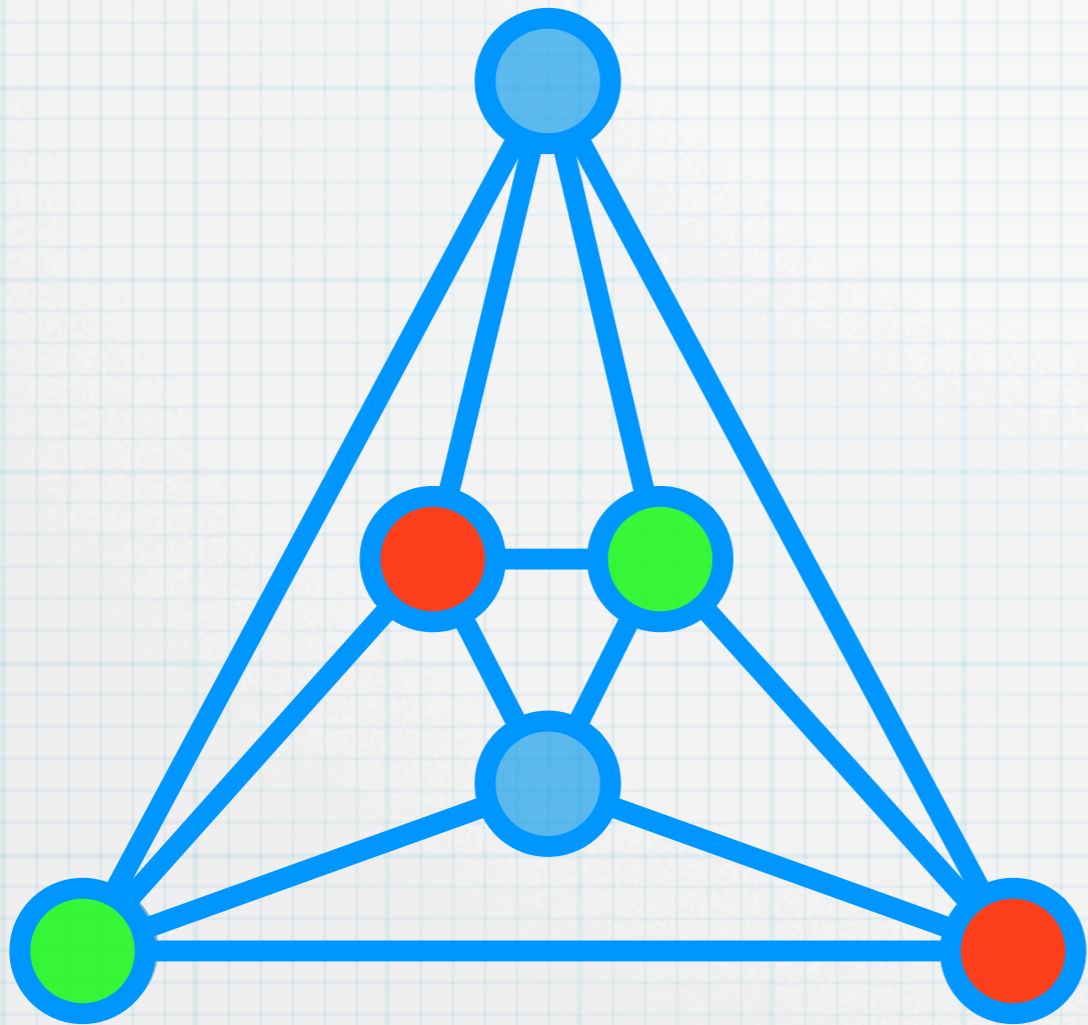


# Exercise: Graph colouring



First approach:  
split on vertices

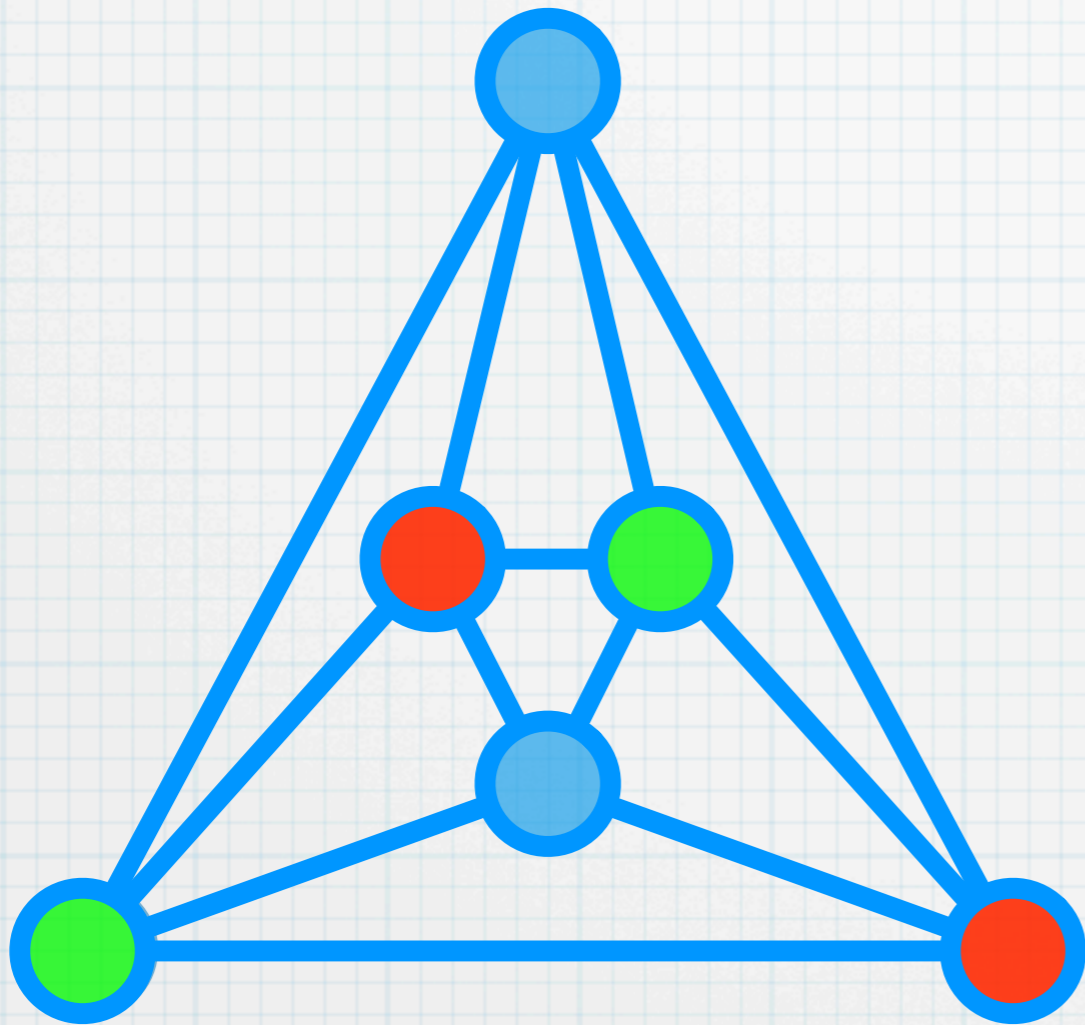
# Exercise: Graph colouring



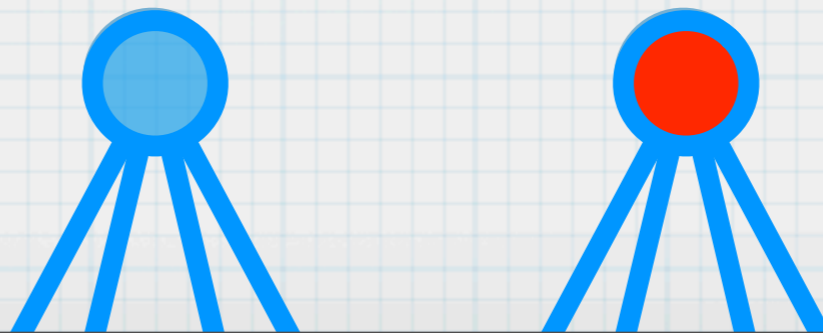
First approach:  
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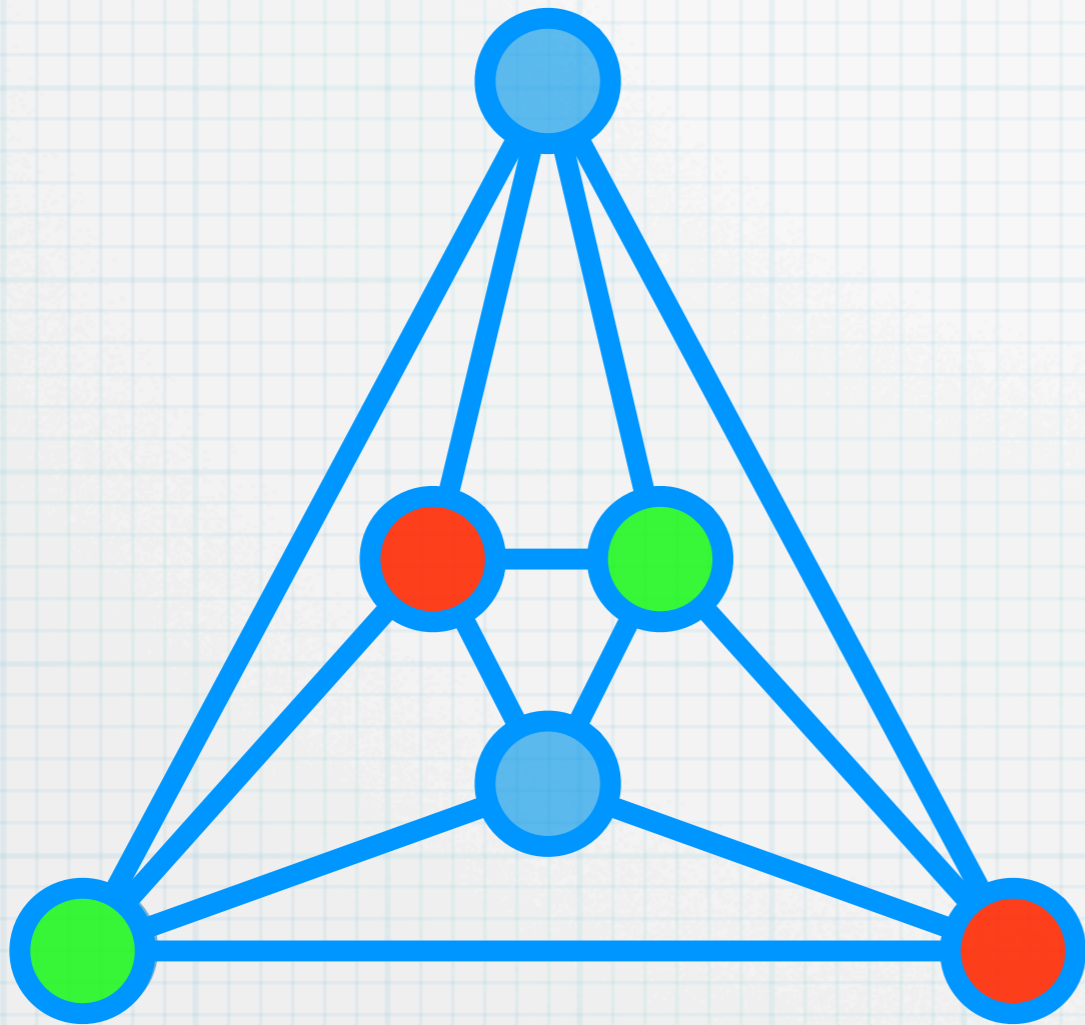
# Exercise: Graph colouring



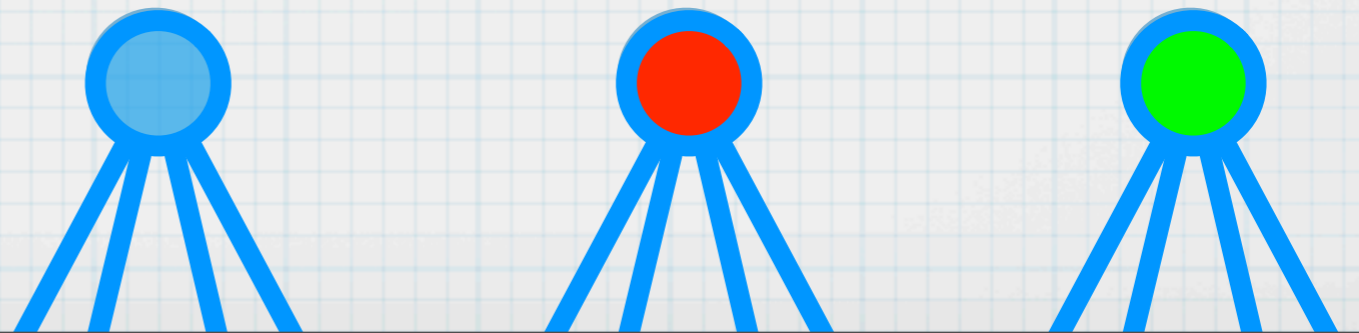
First approach:  
split on vertices



# Exercise: Graph colouring

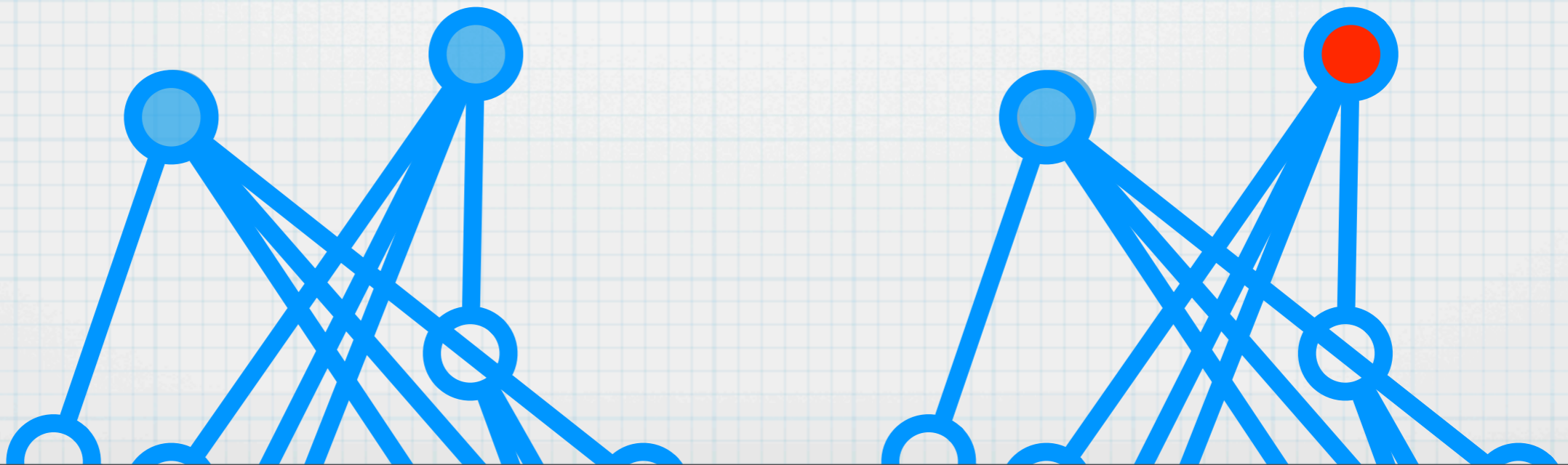


First approach:  
split on vertices



# Exercise: Graph colouring

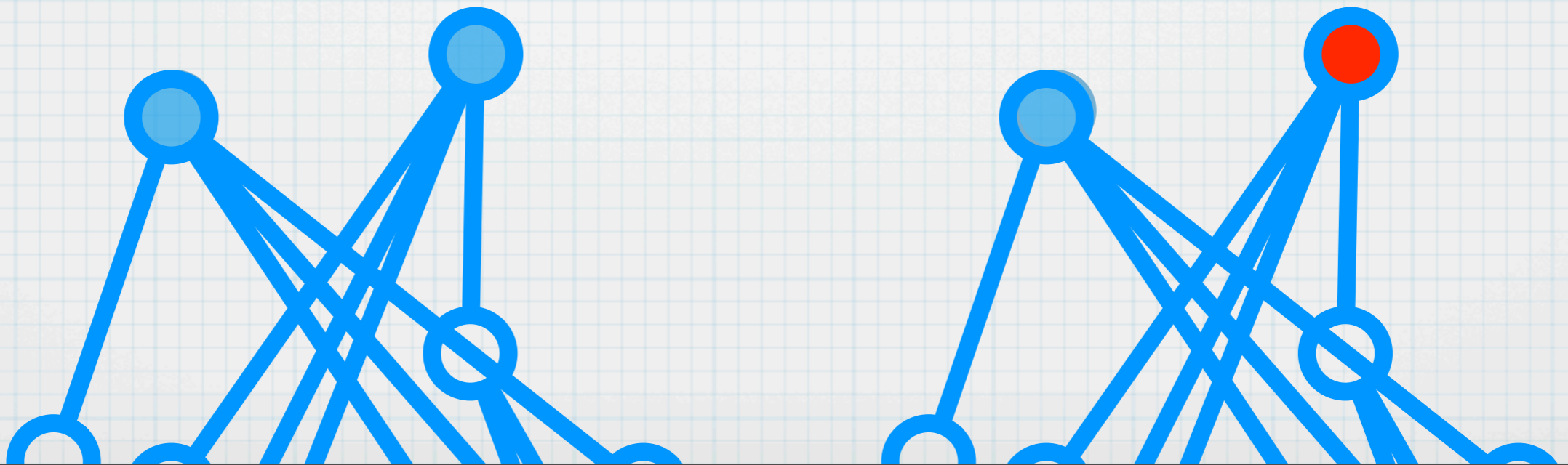
Better: split on "nonedges"



# Exercise: Graph colouring

Better: split on “nonedges”

**Conclude: Graph colouring in  $O(1.619^{n+m})$**

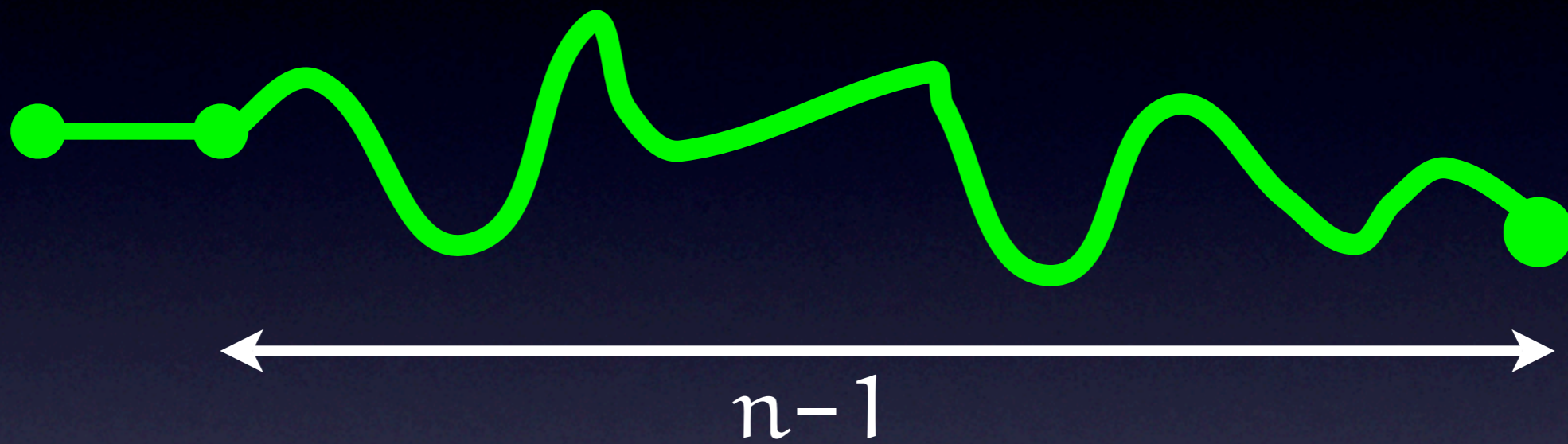


# Divide and conquer

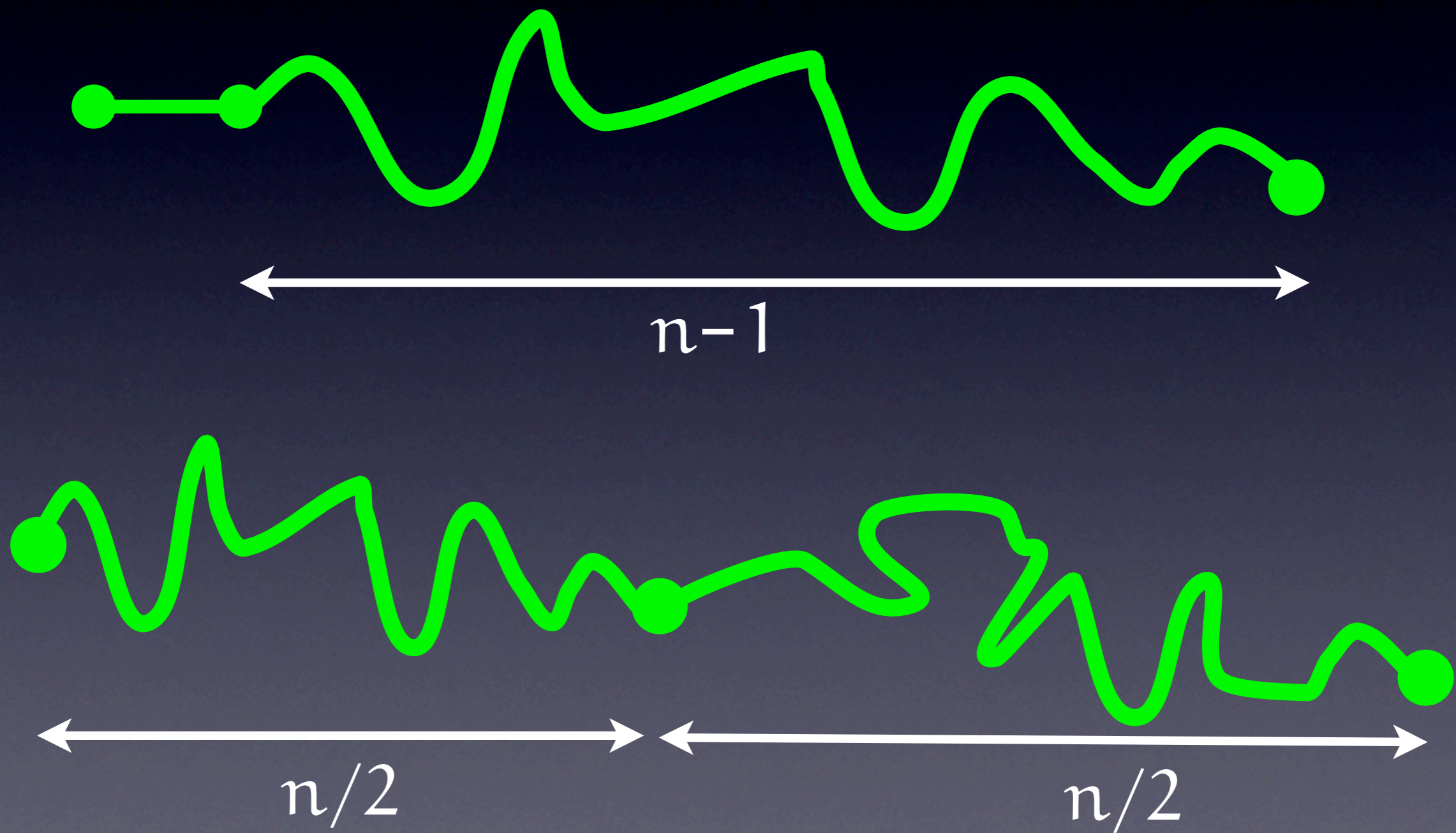




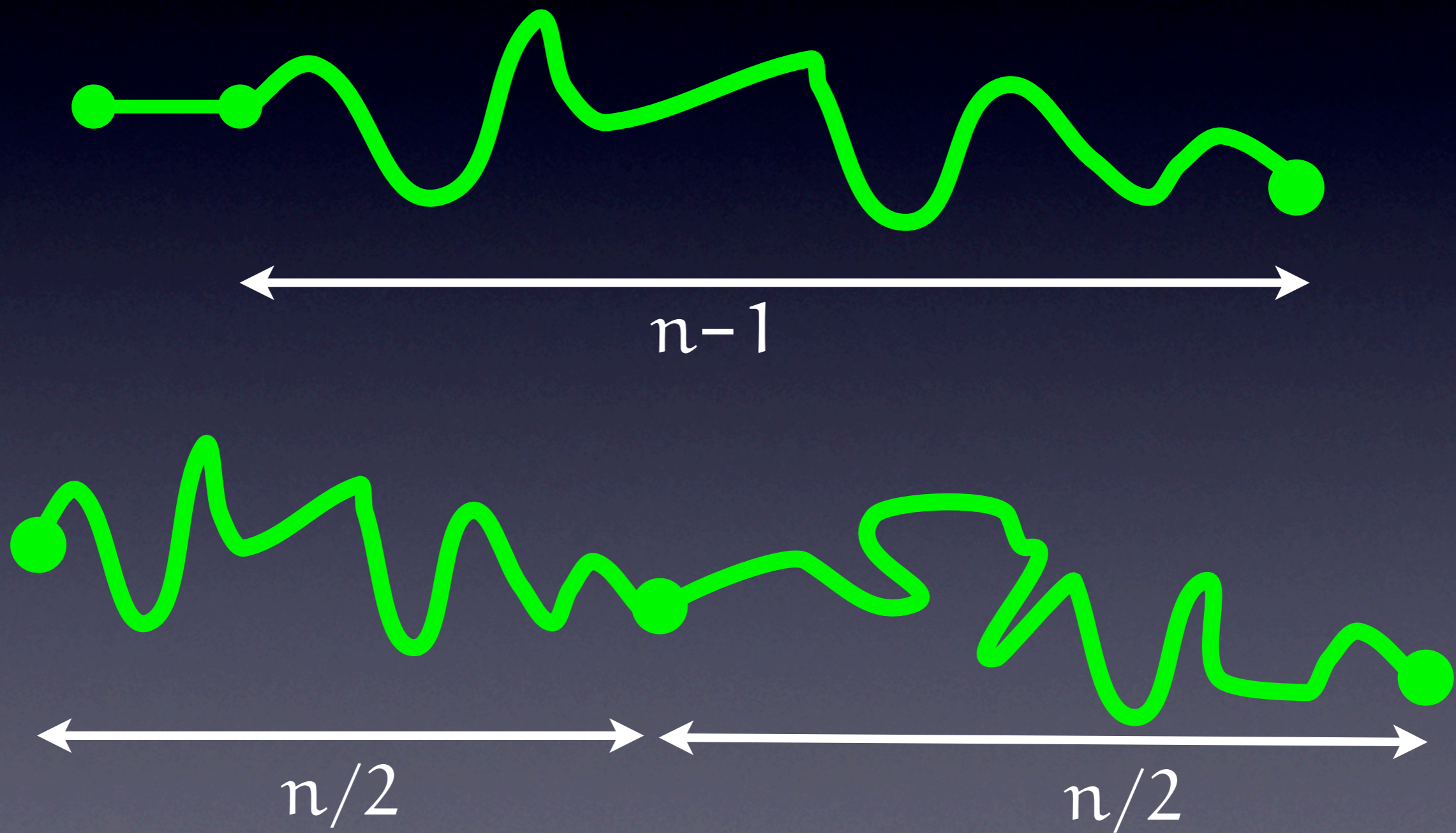
# TSP



# TSP

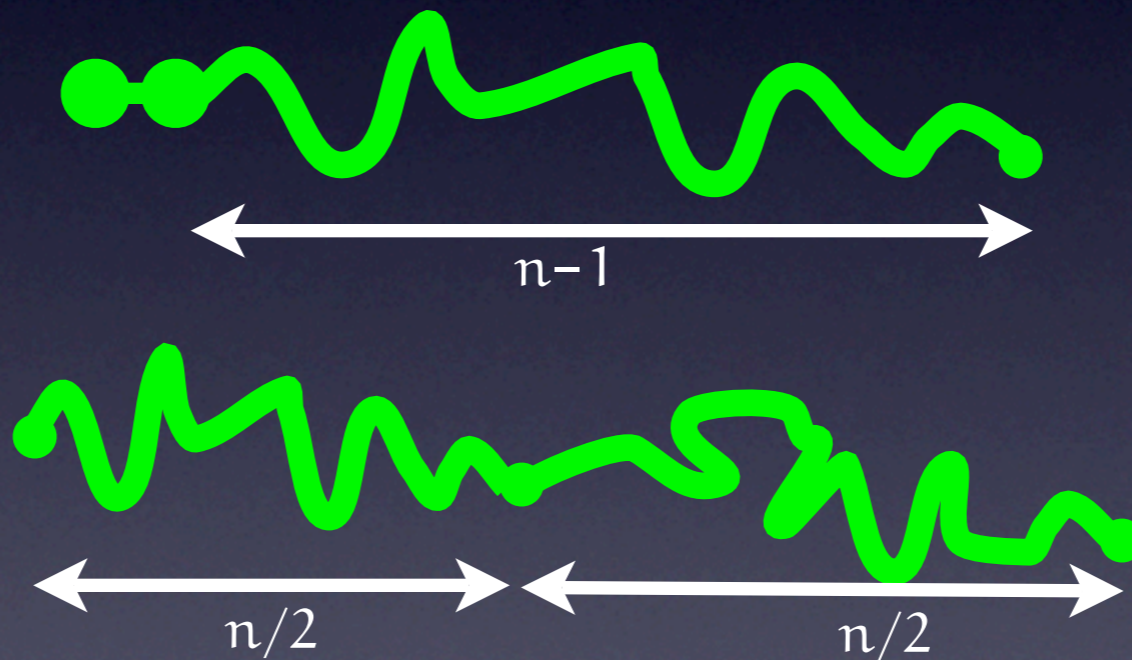


# TSP



# TSP

$$\text{OPT}(T, v) = \min_{u \in T \setminus \{v\}} \text{OPT}(T \setminus \{v\}, u) + w(u, v)$$



$$\text{OPT}(U, s, t) = \min_{m, S, T} \text{OPT}(S, s, m) + \text{OPT}(T, m, t)$$

# TSP

$$T(n) = \binom{n}{n/2} \cdot 2 \cdot T(n/2)$$

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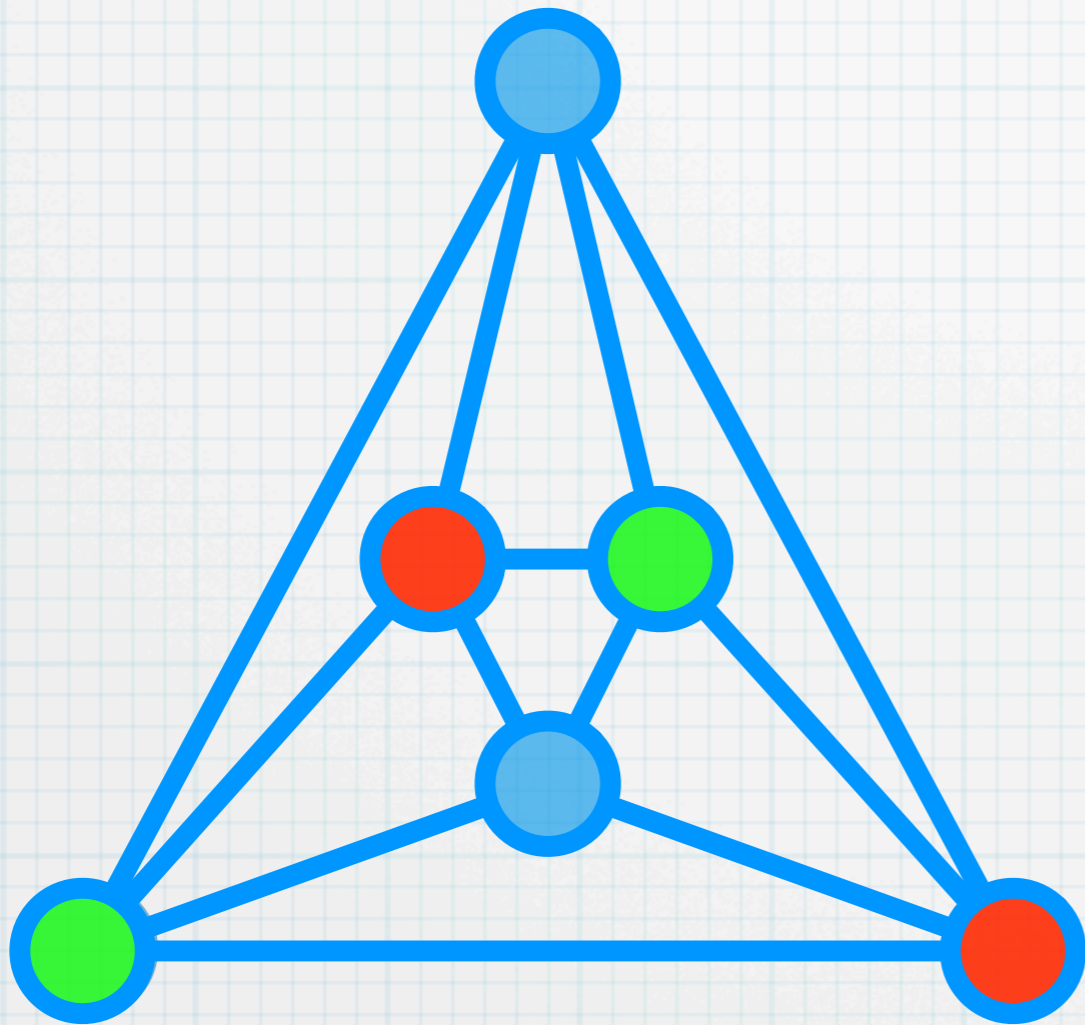
# TSP

$$T(n) = \binom{n}{n/2} \cdot 2 \cdot T(n/2)$$

$$T(n) \leq 2^n \cdot T(n/2) \leq 2^n 2^{n/2} \dots 2^0 \leq 2^{2n} = 4^n$$

$$\text{OPT}(U, s, t) = \min_{m, S, T} \text{OPT}(S, s, m) + \text{OPT}(T, m, t)$$

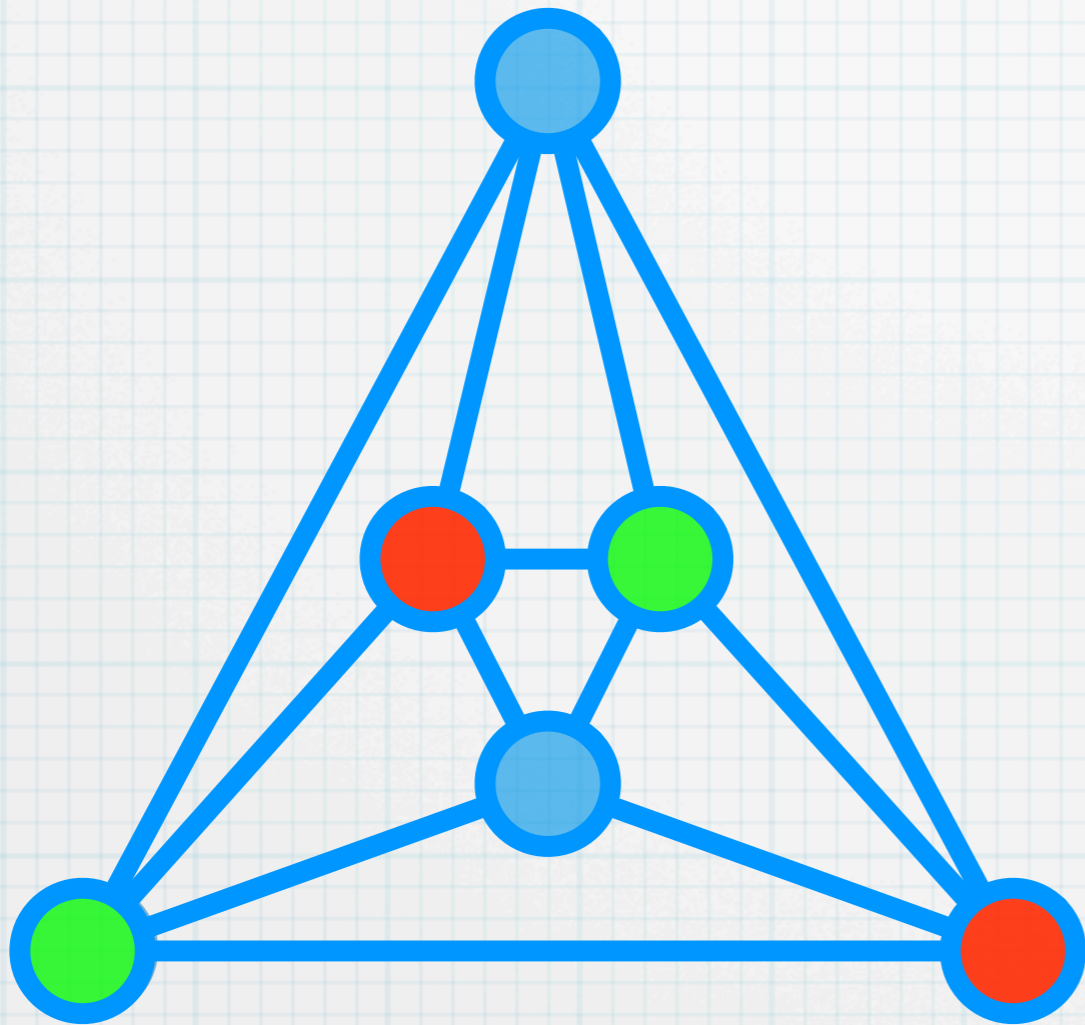
# Exercise: Graph colouring



**k-colouring =  
partition into k  
independent sets**



# Exercise: Graph colouring



k-colouring =  
partition into k  
independent sets

**Conclude: Graph  
colouring in  
 $O^*(9^n)$**

# Transformation (“Reduce to other”)

$$\log a^n = n \log a$$

$$a^{(0110101)_2} = \dots$$

# Transformation ("Reduce to other")

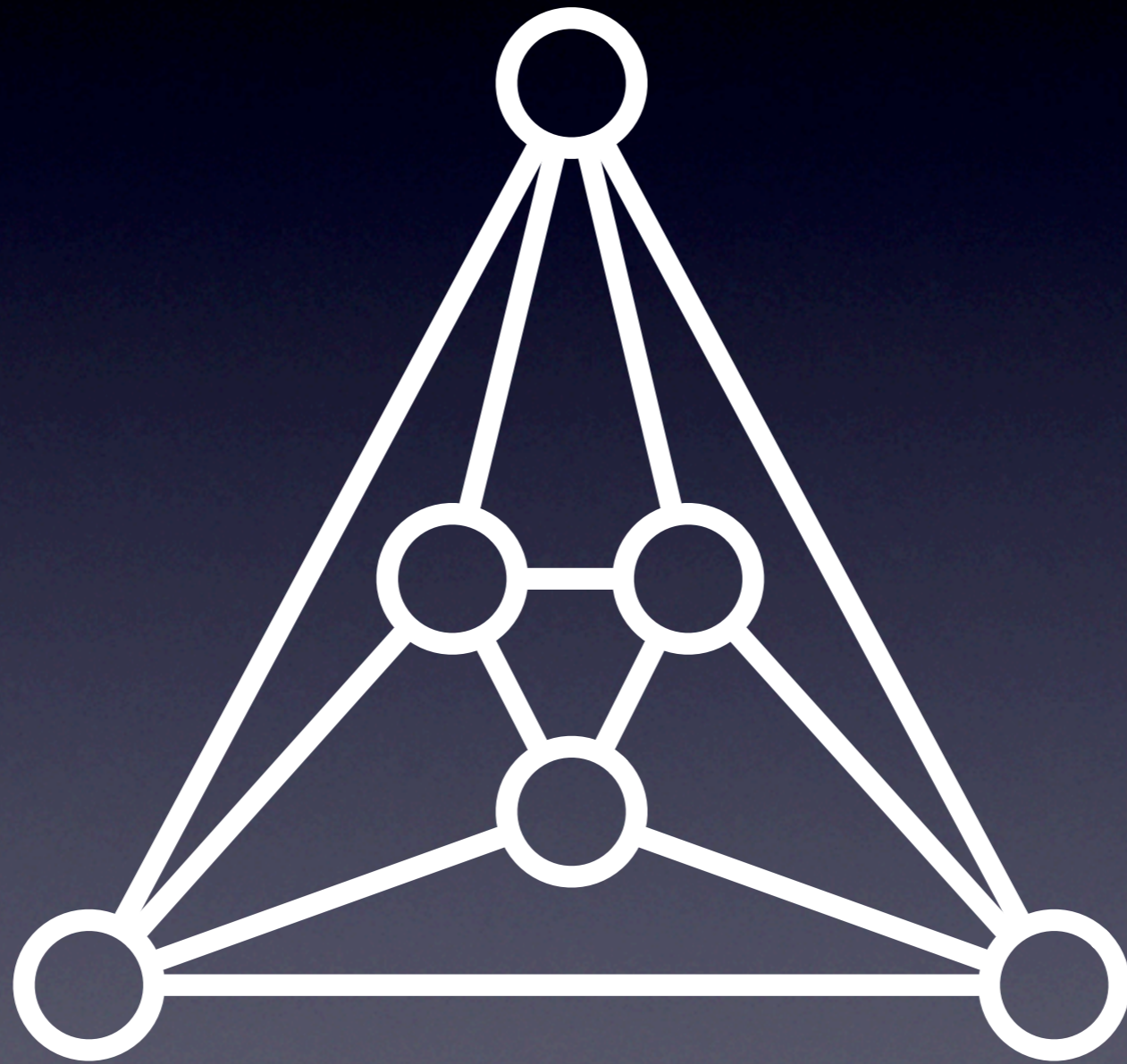
$$\log a^n = n \log a$$

$$a^{(0110101)_2} = \dots$$

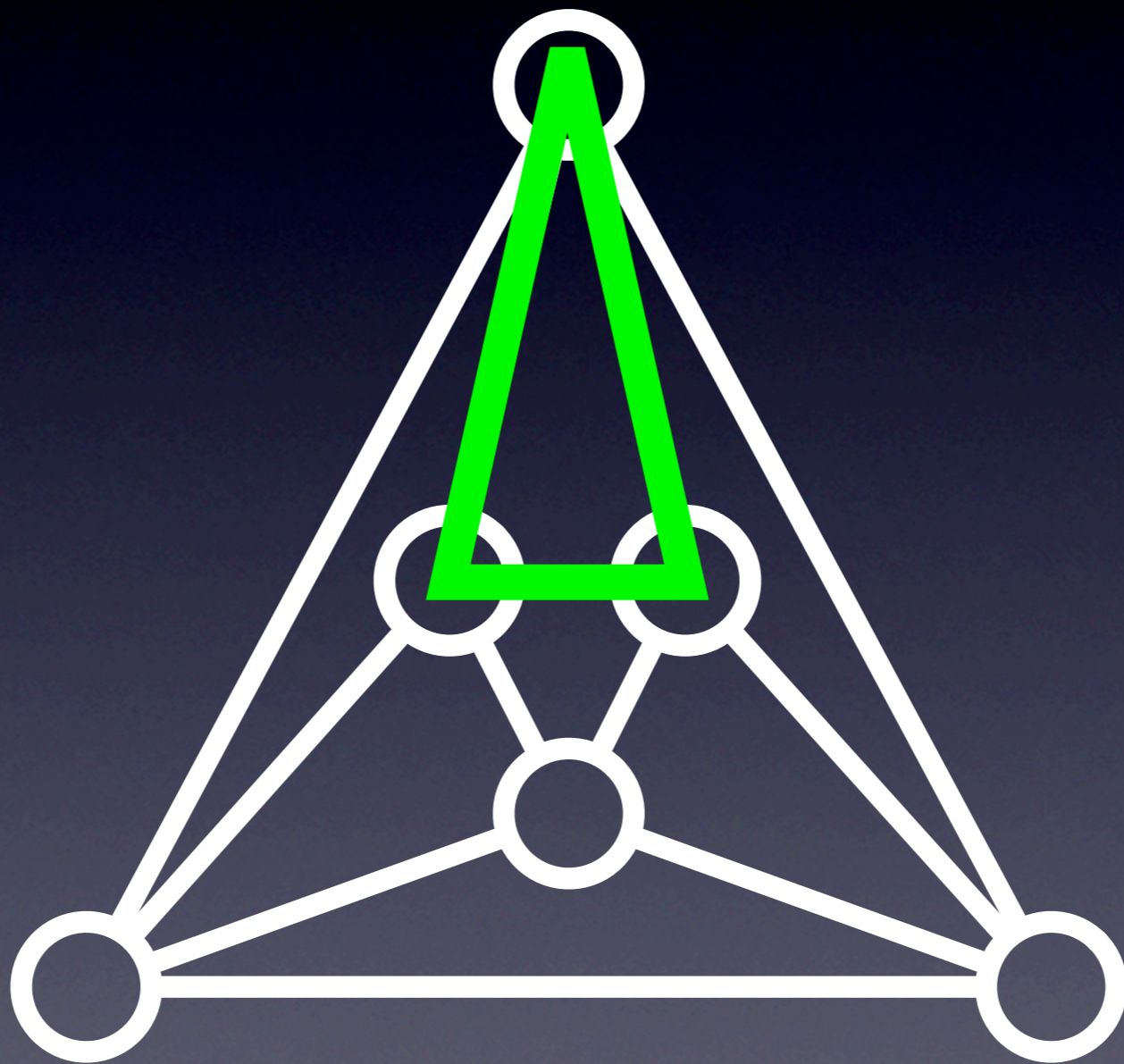
Counting triangles

Moebius transform

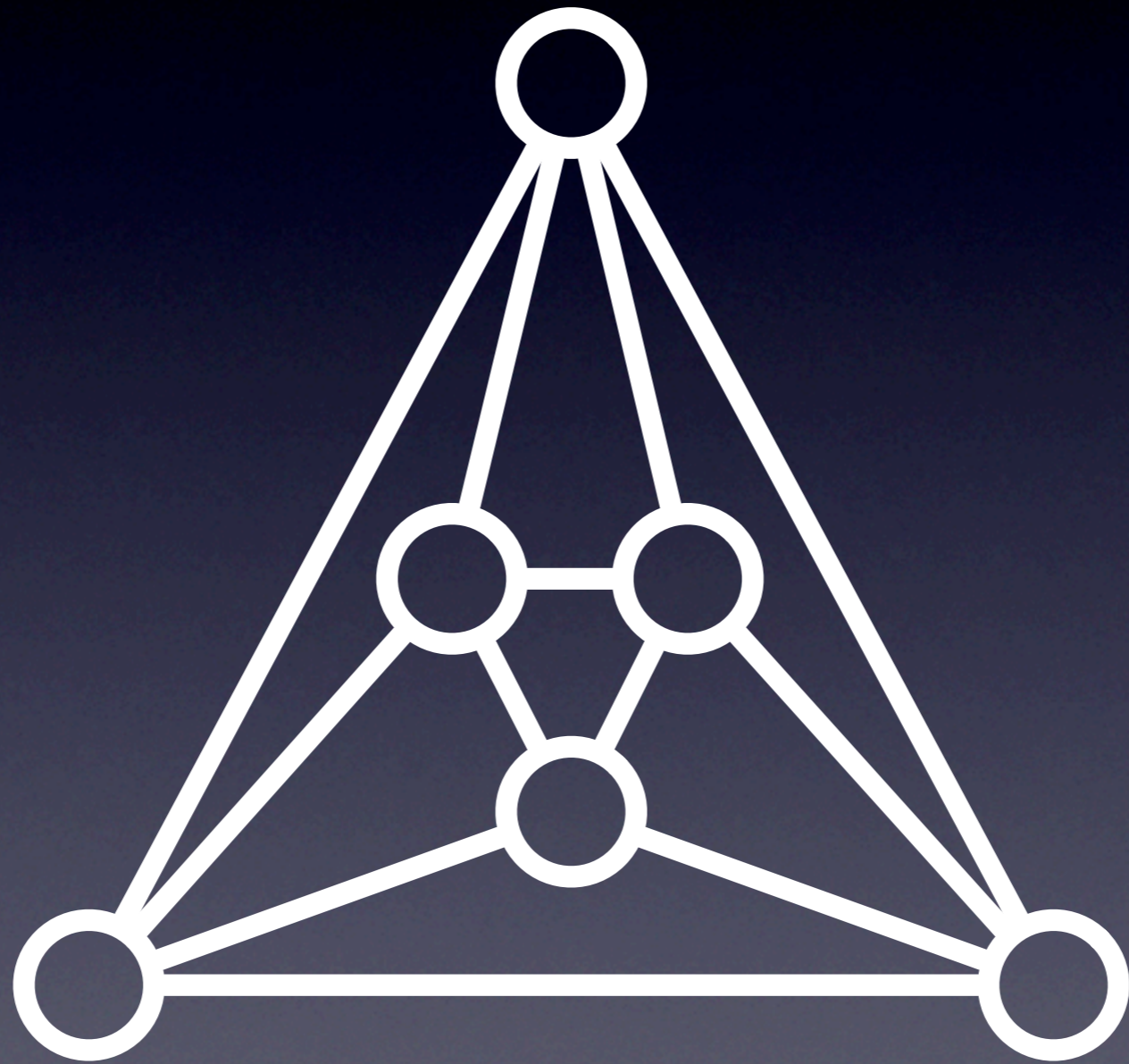
# To *Counting Triangles*



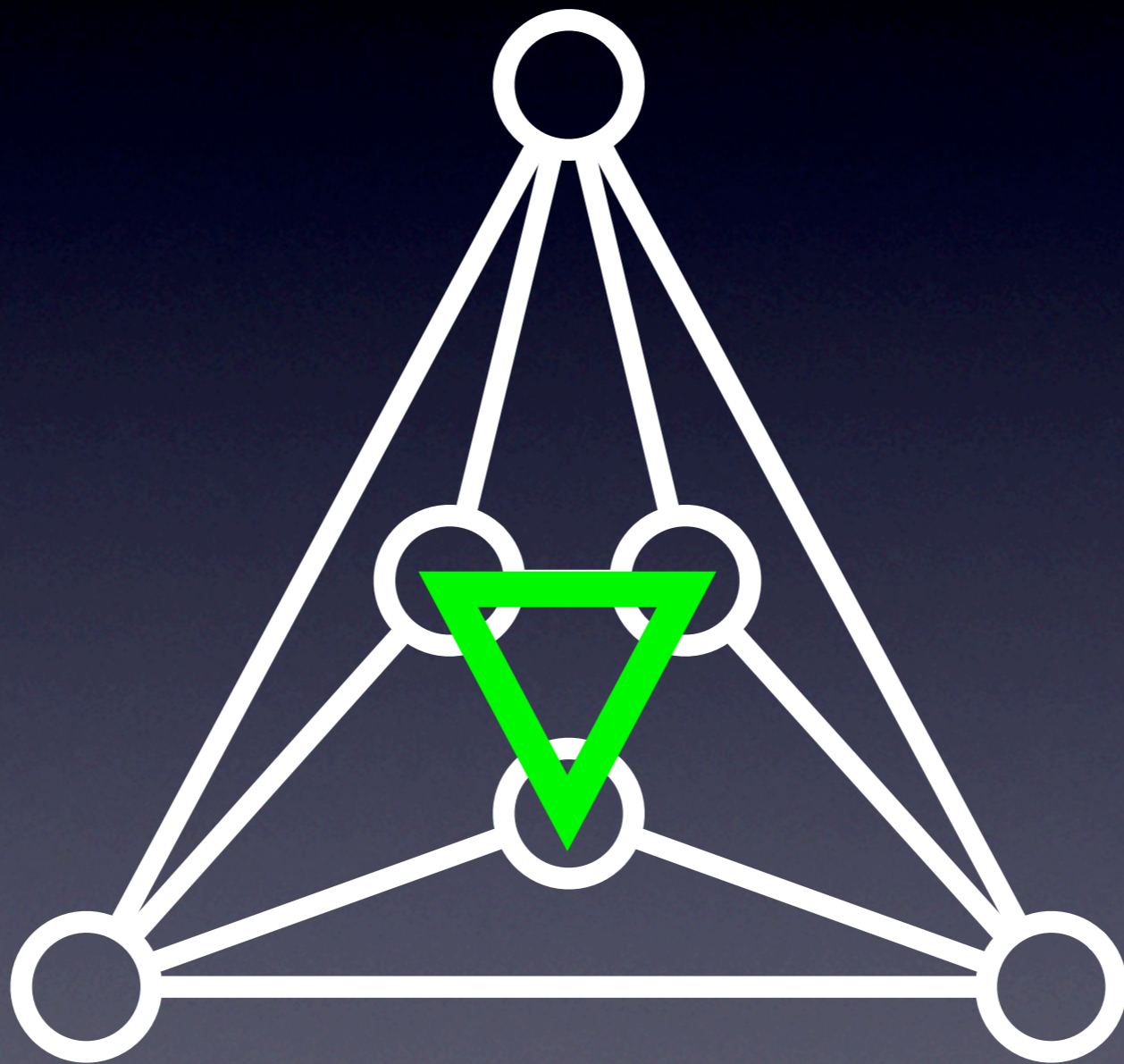
# To *Counting Triangles*



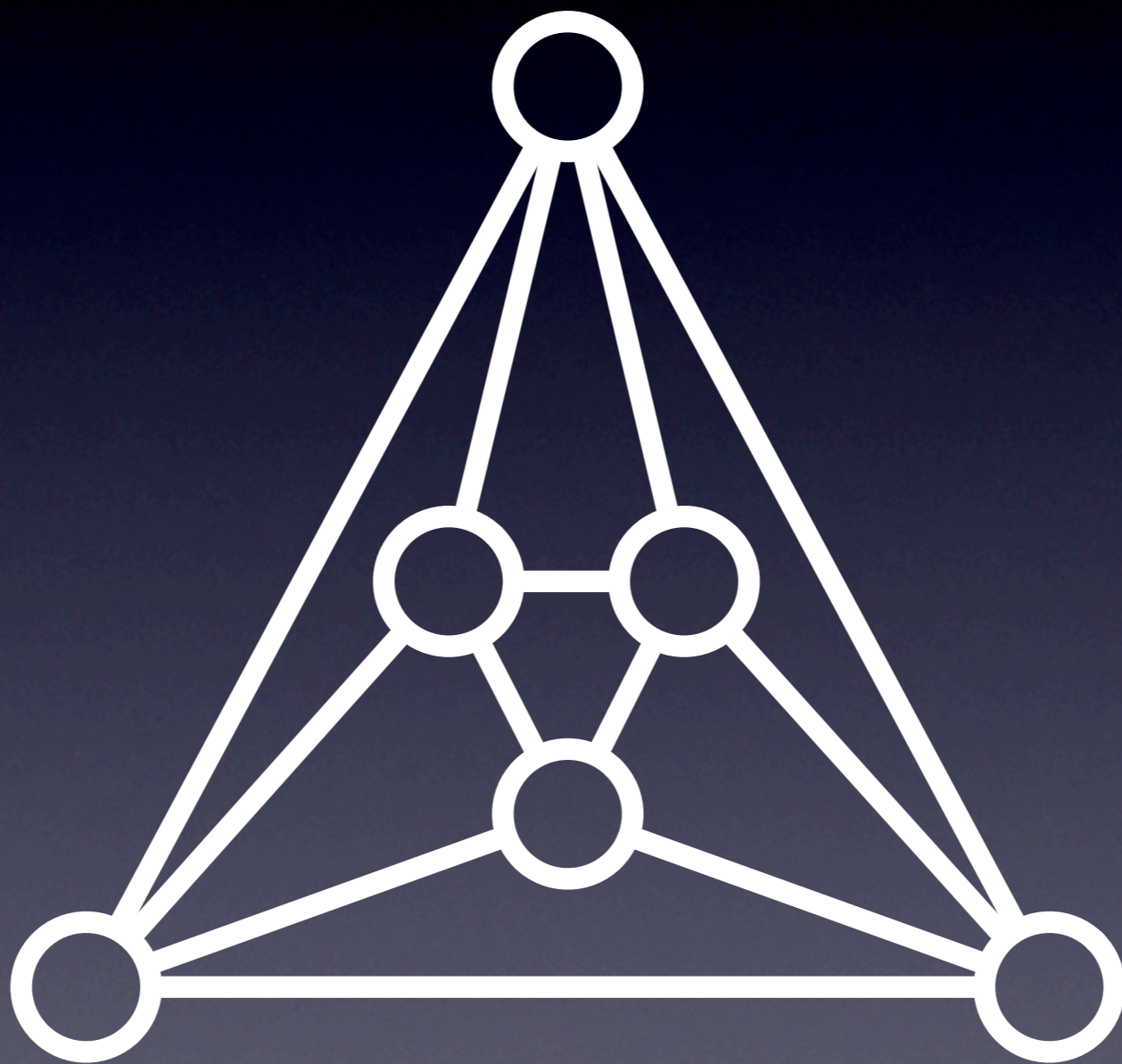
# To *Counting Triangles*



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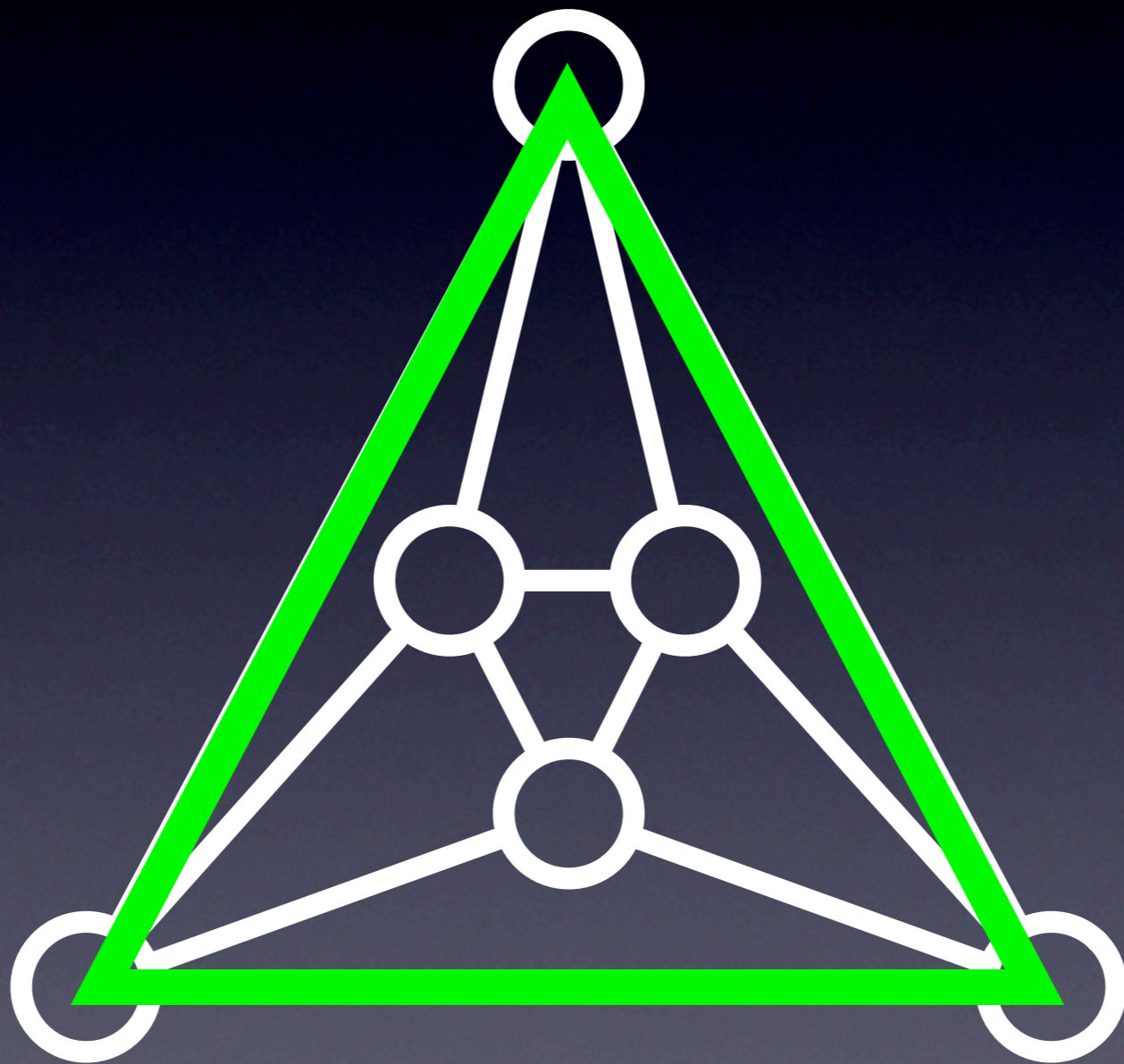


# To *Counting Triangles*

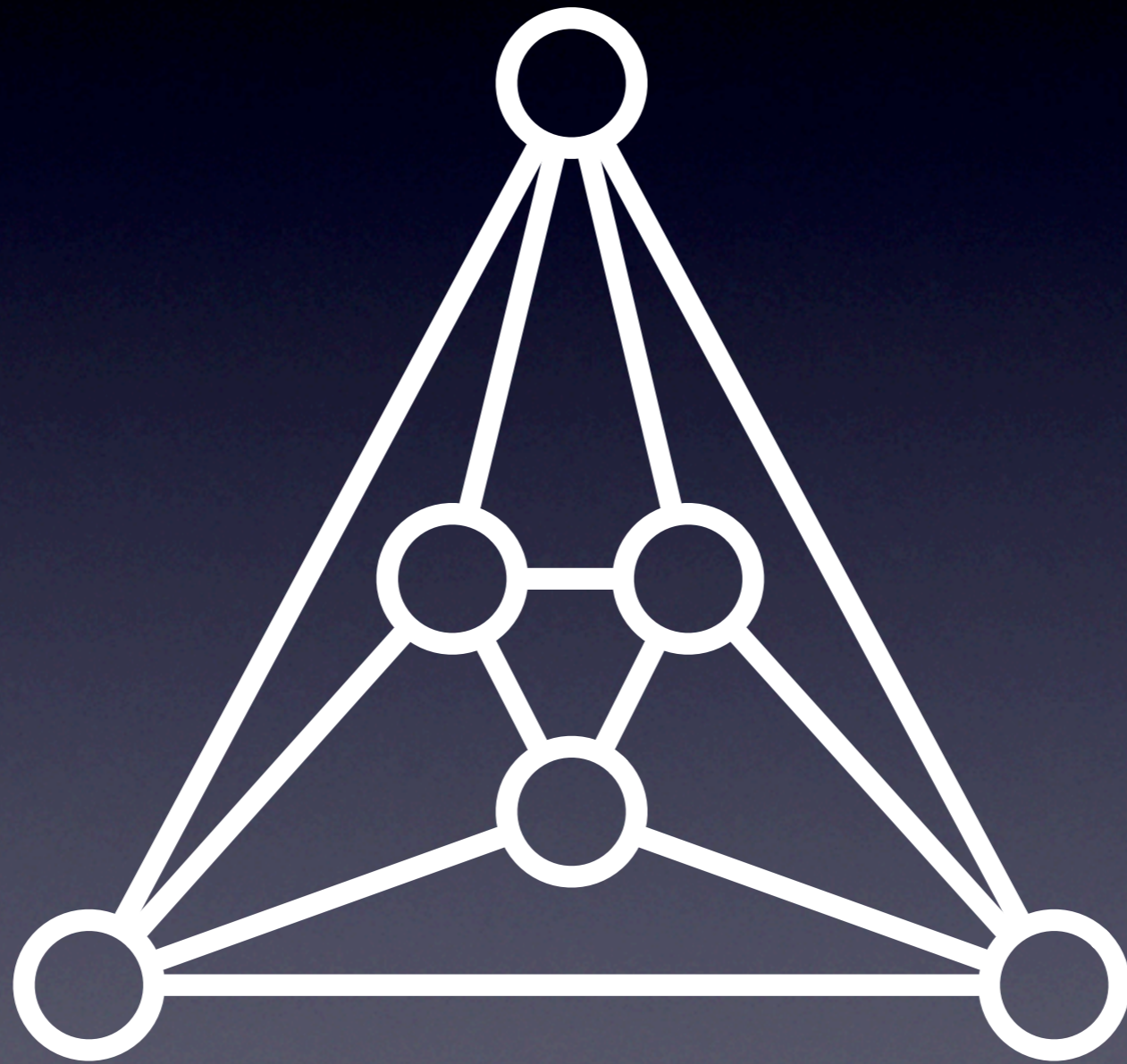




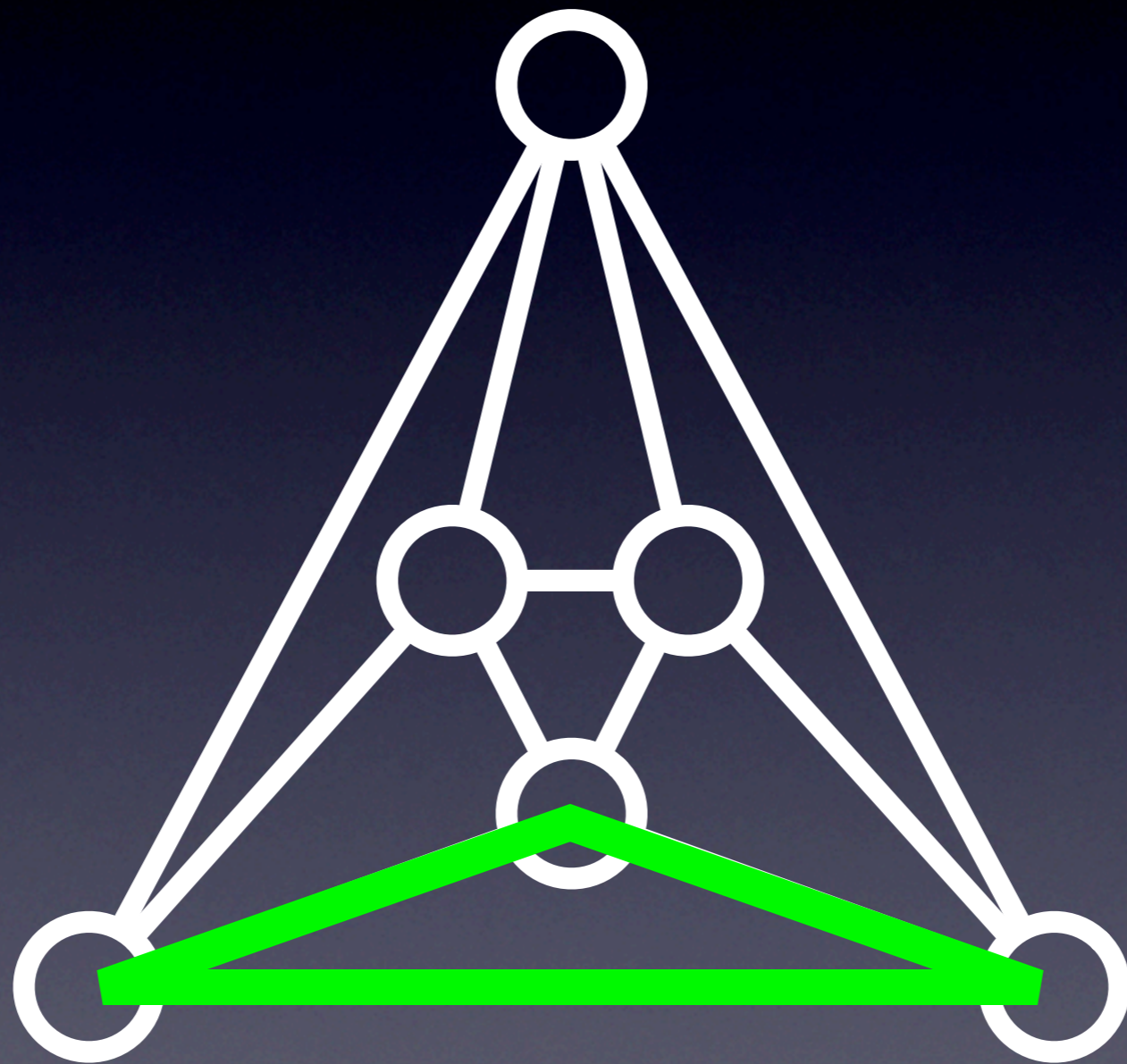
# To *Counting Triangles*



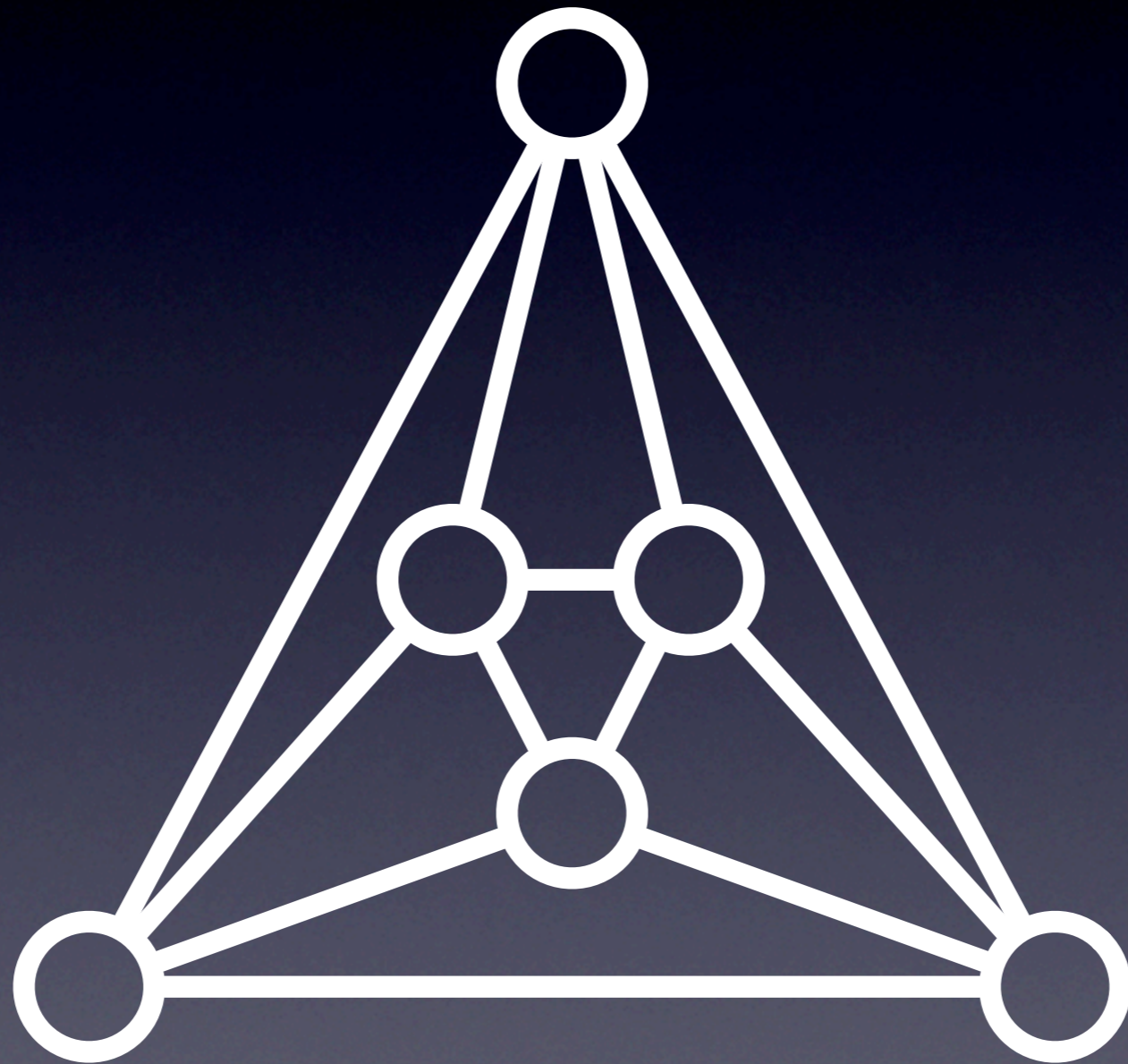
# To *Counting Triangles*



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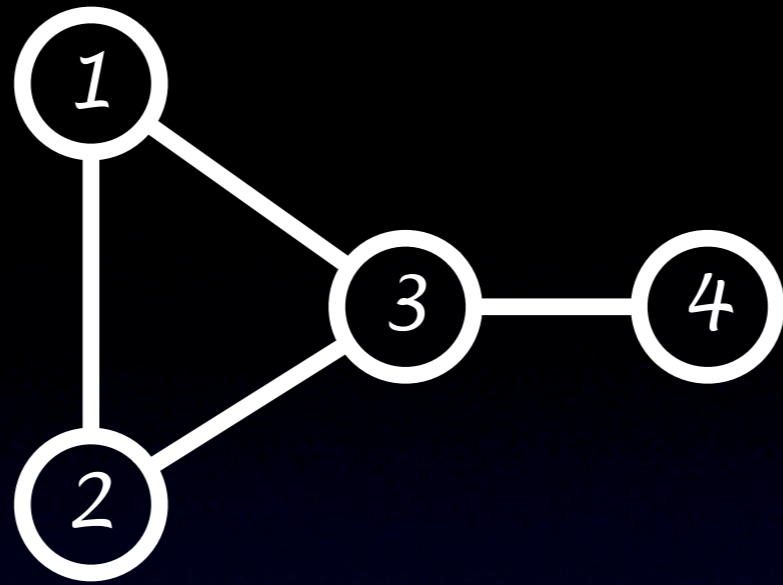


# Counting triangles

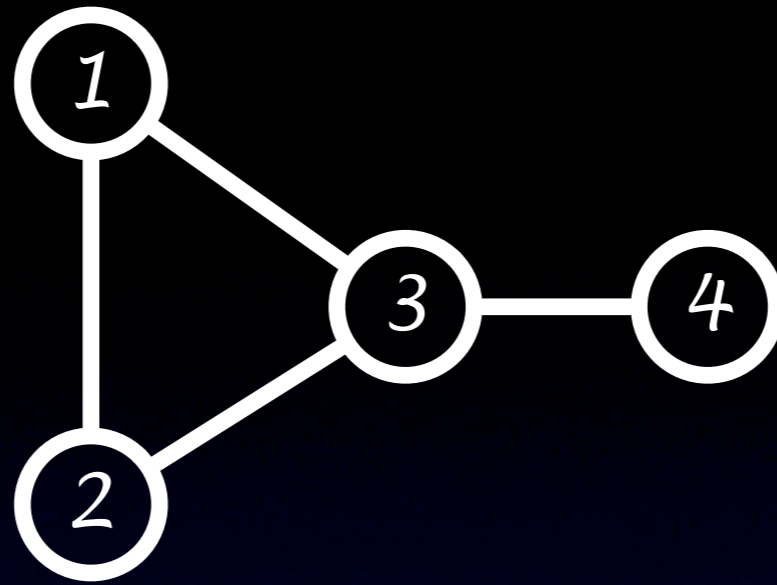
Easily in  $O(|V|^3)$

Surprise: can do better!

Current record:  $O(|V|^{2.376})$



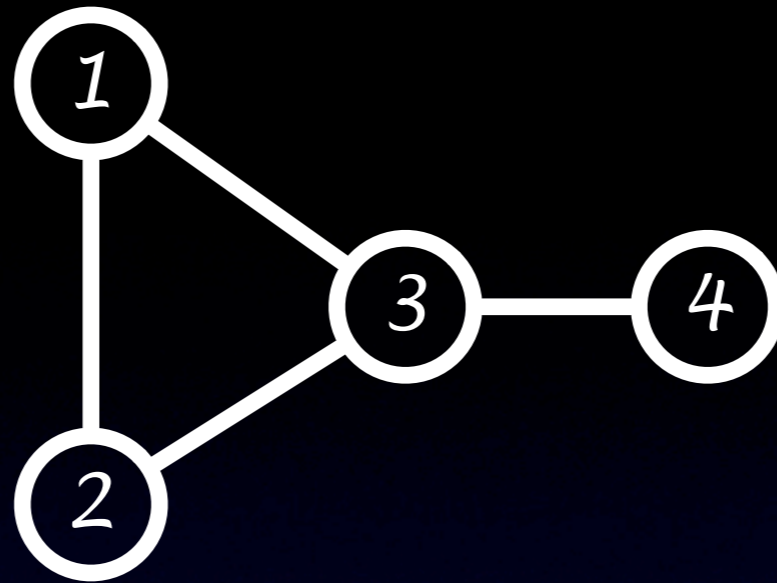
$\text{trace}(A^3) = 6 \text{ times } \# \text{ triangles}$



$A$

$$\begin{bmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

$$\text{trace}(A^3) = 6 \text{ times } \# \text{ triangles}$$



$A$

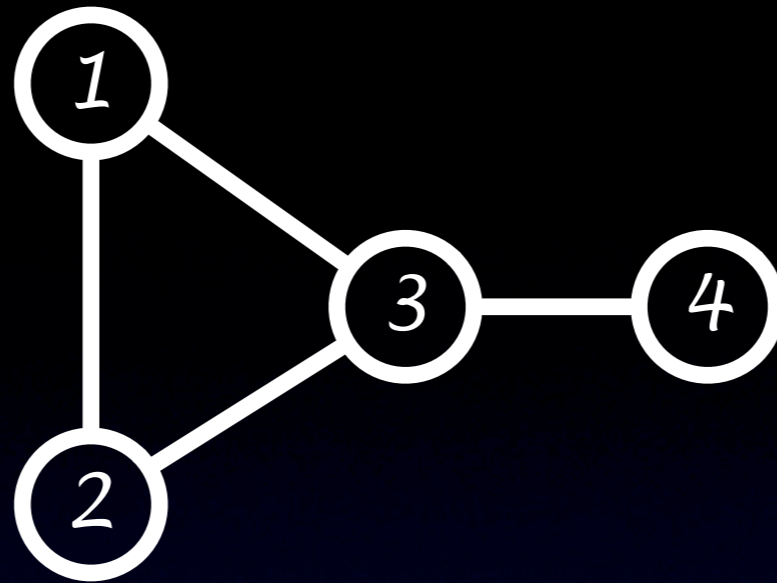
$A^2$

$$\begin{bmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 1 & 1 & 1 \\ 1 & 2 & 1 & 1 \\ 1 & 1 & 2 & 0 \\ 1 & 1 & 0 & 1 \end{bmatrix}$$

$\text{trace}(A^3) = 6$  times # triangles





$A$

$A^2$

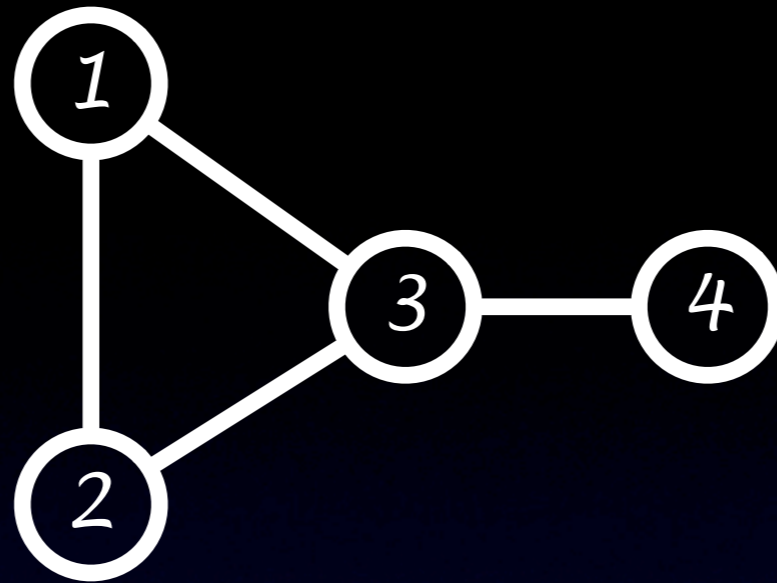
$A^3$

$$\begin{bmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 1 & 1 & 1 \\ 1 & 2 & 1 & 1 \\ 1 & 1 & 2 & 0 \\ 1 & 1 & 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 3 & 3 & 1 \\ 3 & 2 & 3 & 1 \\ 4 & 4 & 2 & 3 \\ 1 & 1 & 2 & 0 \end{bmatrix}$$

$\text{trace}(A^3) = 6 \text{ times } \# \text{ triangles}$



$A$

$A^2$

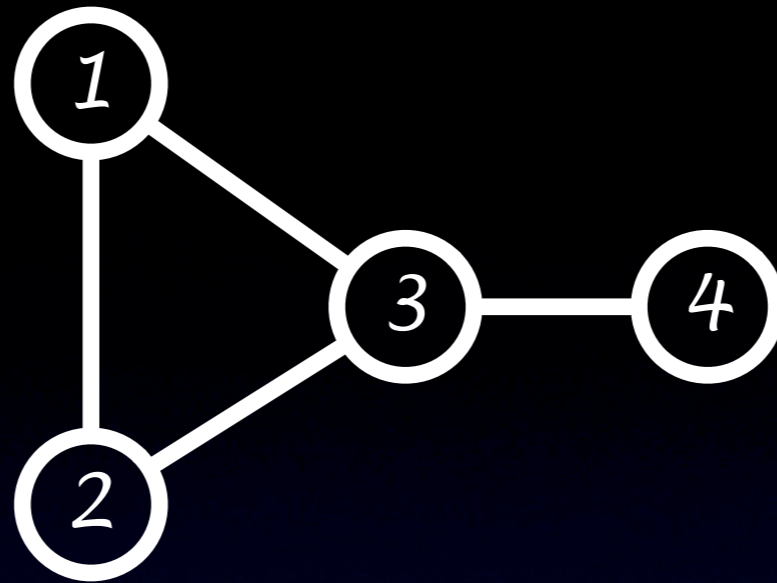
$A^3$

$$\begin{bmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

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$$\begin{bmatrix} 2 & 3 & 3 & 1 \\ 3 & 2 & 3 & 1 \\ 4 & 4 & 2 & 3 \\ 1 & 1 & 2 & 0 \end{bmatrix}$$

$\text{trace}(A^3) = 6 \text{ times } \# \text{ triangles}$



Time  $O(d^3)$

$A$

$A^2$

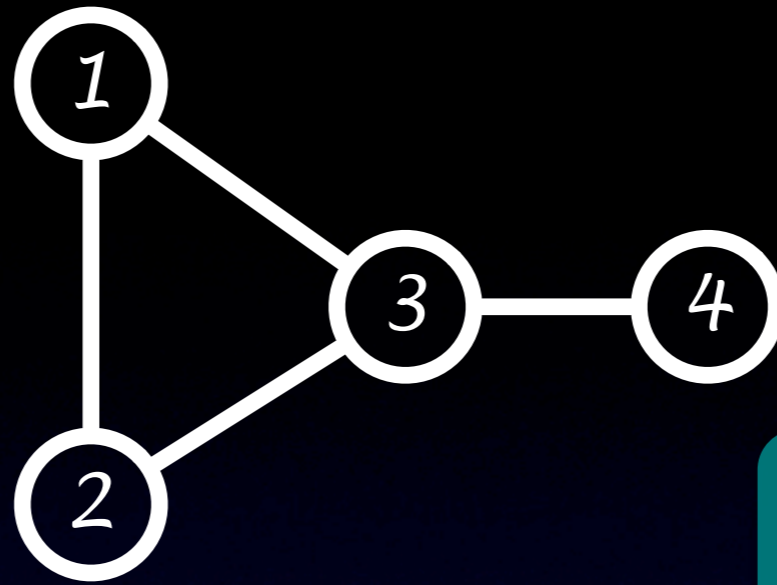
$A^3$

$$\begin{bmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 1 & 1 & 1 \\ 1 & 2 & 1 & 1 \\ 1 & 1 & 2 & 0 \\ 1 & 1 & 0 & 1 \end{bmatrix}$$

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$\text{trace}(A^3) = 6 \text{ times } \# \text{ triangles}$



Time  $O(d^\omega)$

Time  $O(d^3)$

$A$

$A^2$

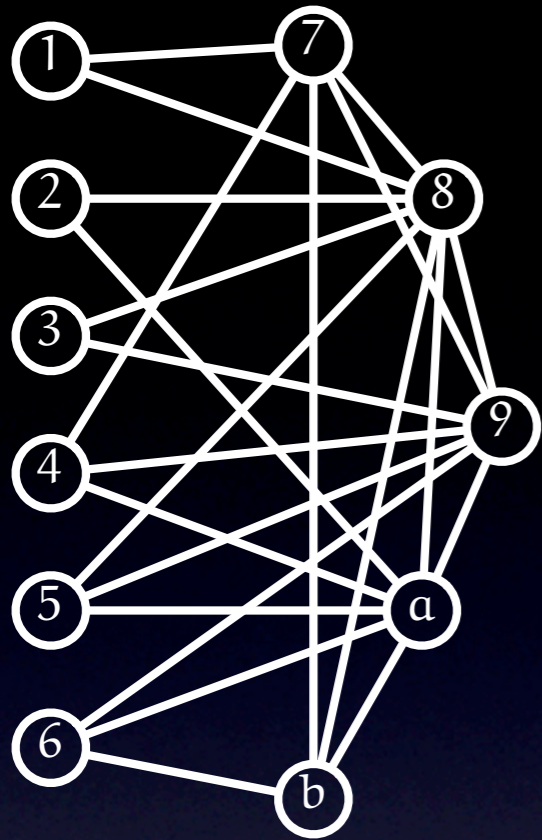
$A^3$

$$\begin{bmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$$

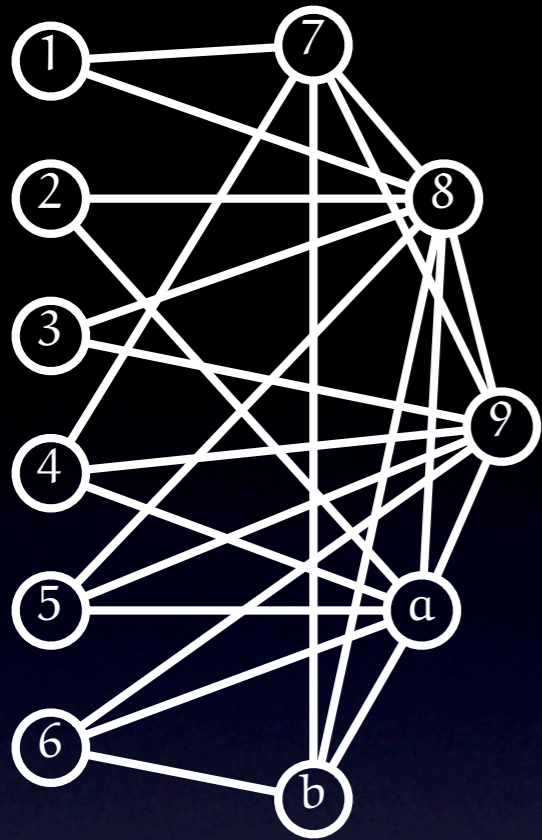
$$\begin{bmatrix} 2 & 1 & 1 & 1 \\ 1 & 2 & 1 & 1 \\ 1 & 1 & 2 & 0 \\ 1 & 1 & 0 & 1 \end{bmatrix}$$

$$\begin{bmatrix} 2 & 3 & 3 & 1 \\ 3 & 2 & 3 & 1 \\ 4 & 4 & 2 & 3 \\ 1 & 1 & 2 & 0 \end{bmatrix}$$

$\text{trace}(A^3) = 6$  times # triangles

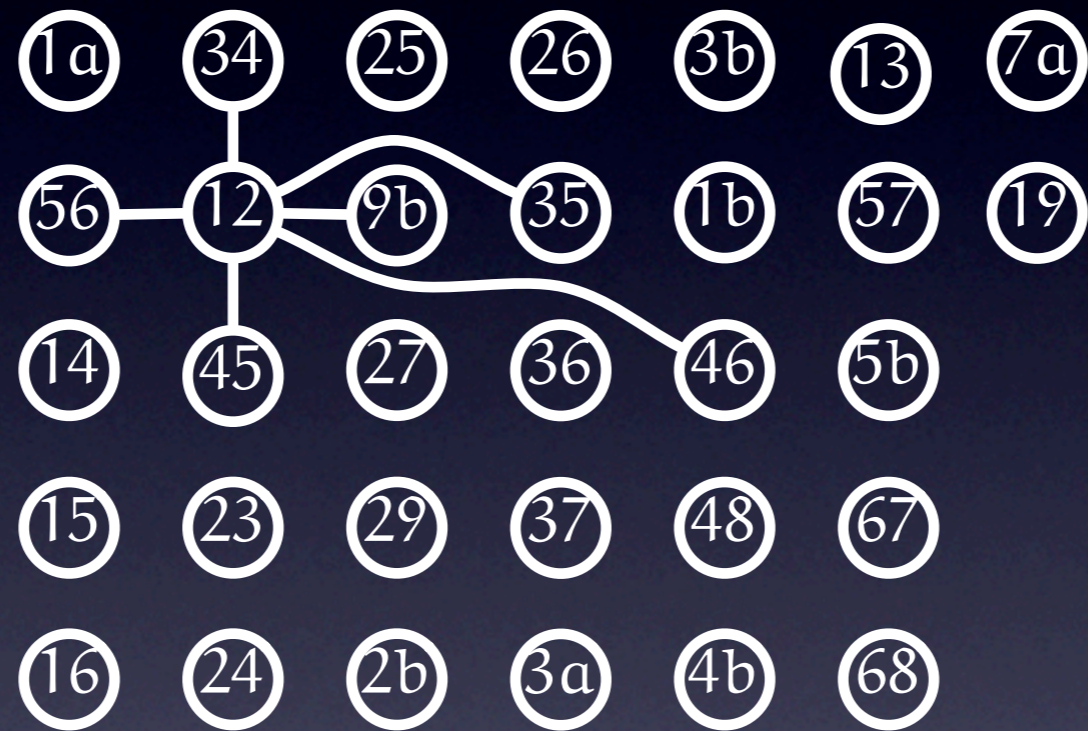
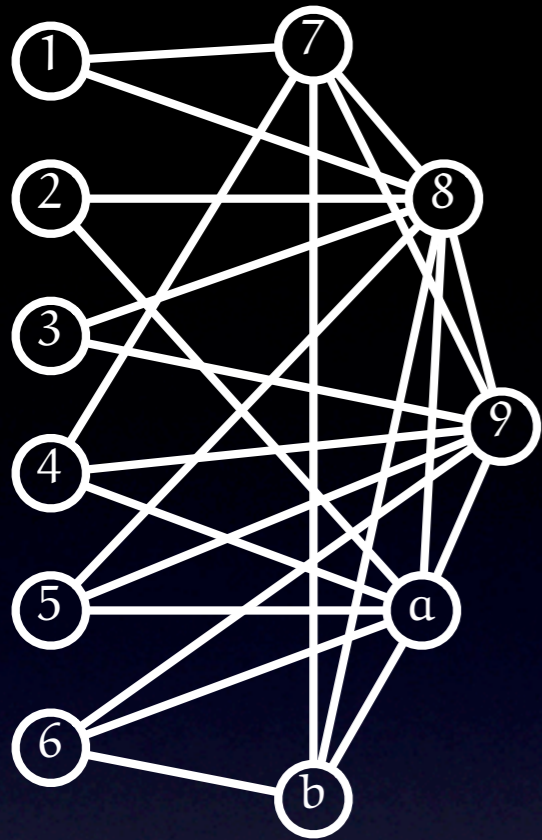


independent set of size  $k=6$ ?

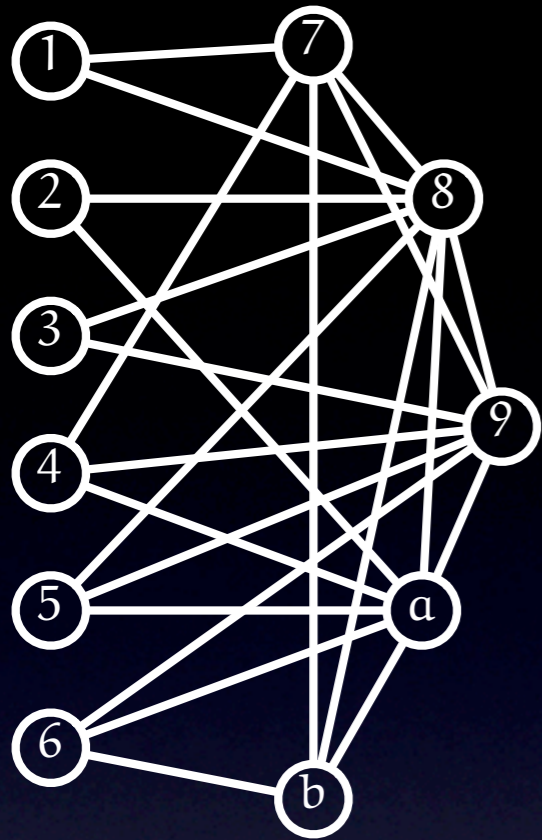


vertex for every independent subset of size  $k/3$

$$\binom{n}{k/3} \sim n^{k/3}$$

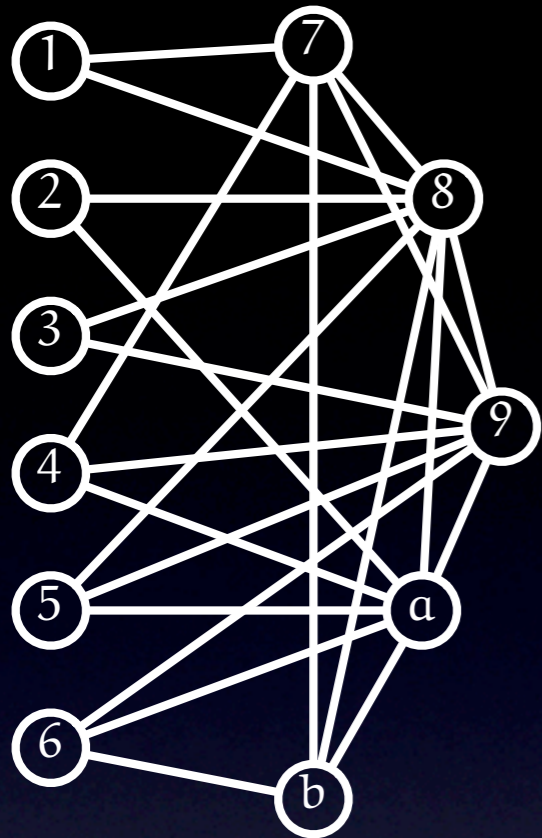


edge for every disjoint, independent subset  
 = independent subset of size  $2k/3$



edge for every disjoint, independent subset  
 = independent subset of size  $2k/3$   
 triangle = independent subset of size  $3k/3$

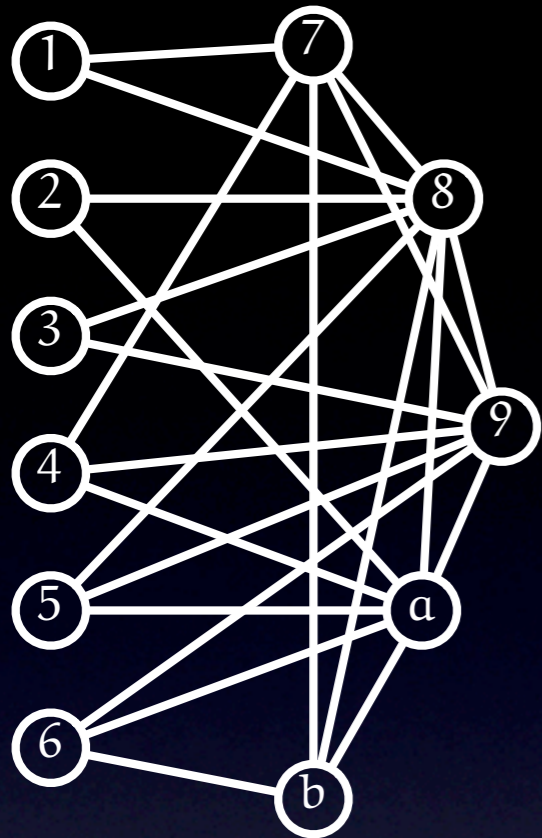




Time  $O((n^{k/3})^\omega) = O(n^{\omega k/3})$



edge for every disjoint, independent subset  
 = independent subset of size  $2k/3$   
 triangle = independent subset of size  $3k/3$



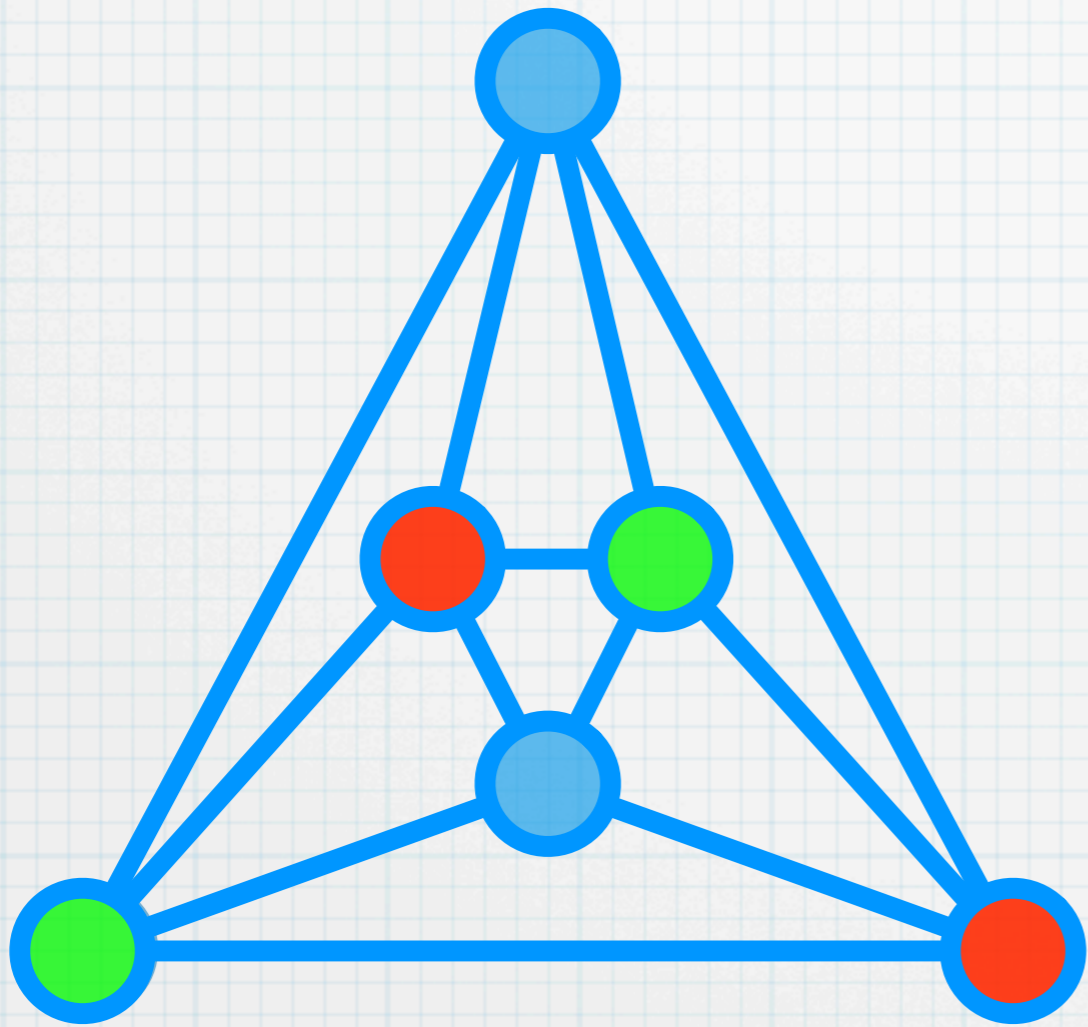
Time  $O((n^{k/3})^\omega) = O(n^{\omega k/3})$

Space  $O(n^{k/3})$

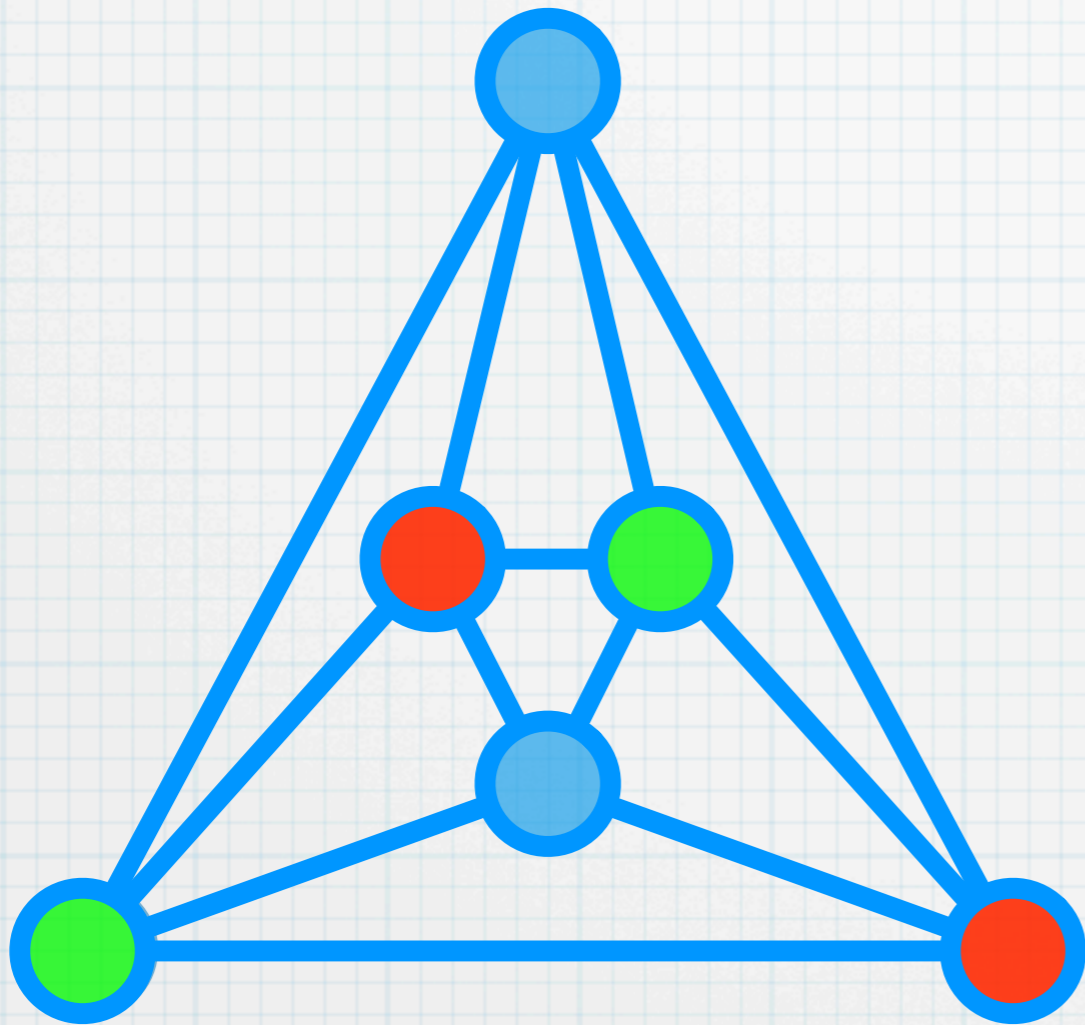


edge for every disjoint, independent subset  
 = independent subset of size  $2k/3$   
 triangle = independent subset of size  $3k/3$

# Exercise: Graph colouring



# Exercise: Graph colouring



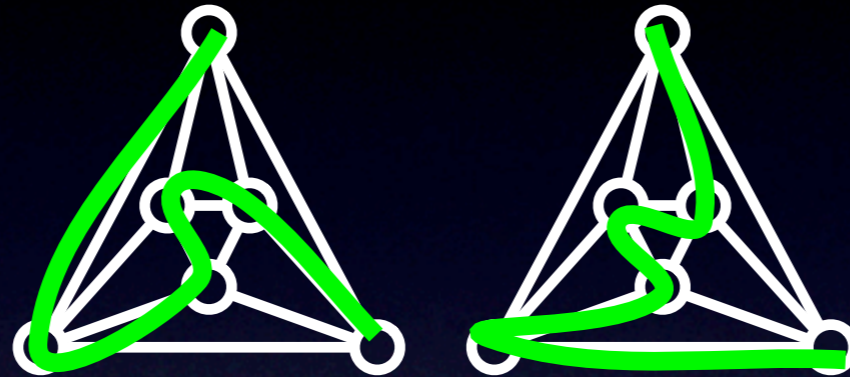
**Count the  
number of  
2-colourings**

# Moebius inversion

Pedestrian view: inclusion–exclusion

# TSP

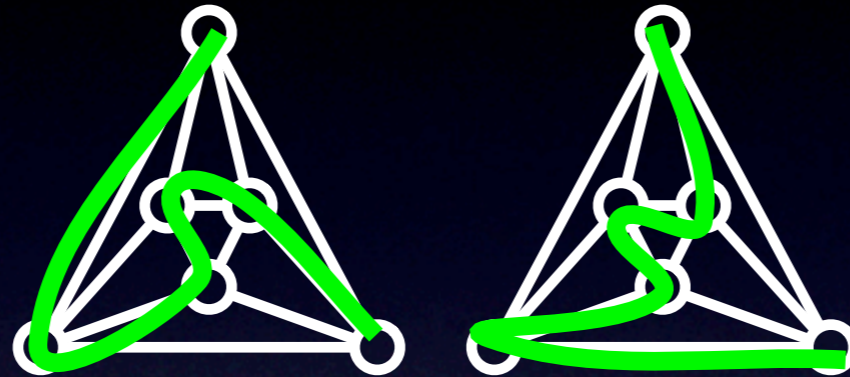
Want:



$s-t$  walks of length  $n$  that avoid no vertices

# TSP

Want:



$s-t$  walks of length  $n$  that avoid no vertices

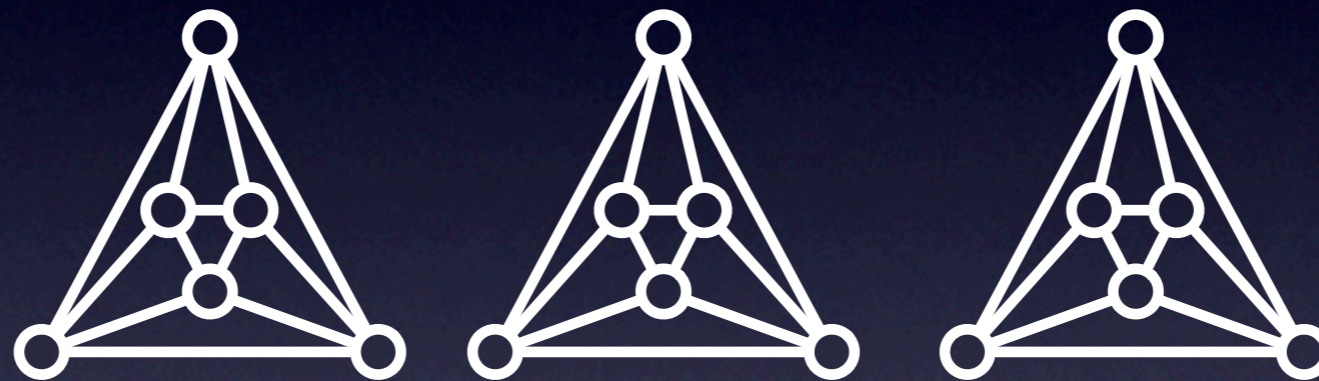
Can count:



$s-t$  walks of length  $n$

# TSP

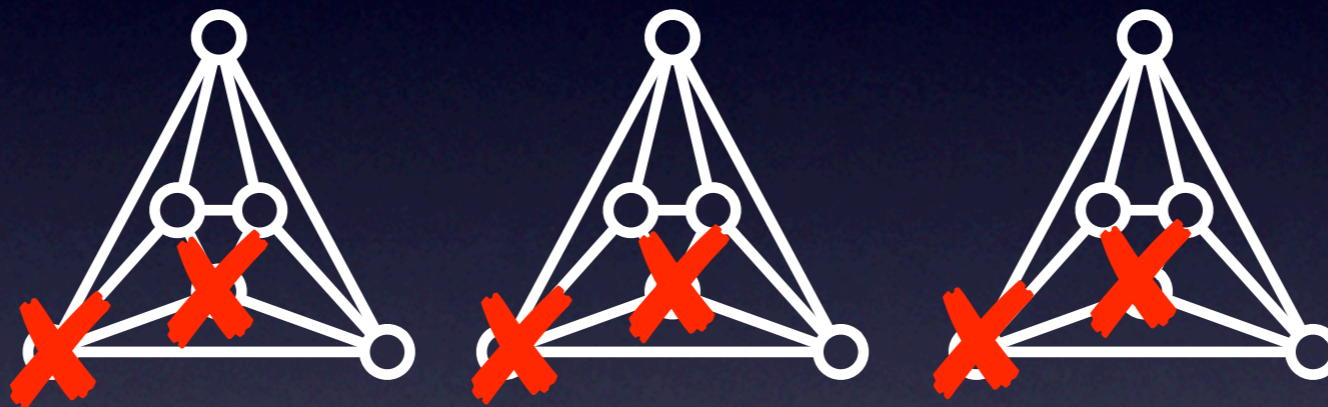
Can even explicitly forbid certain vertices:





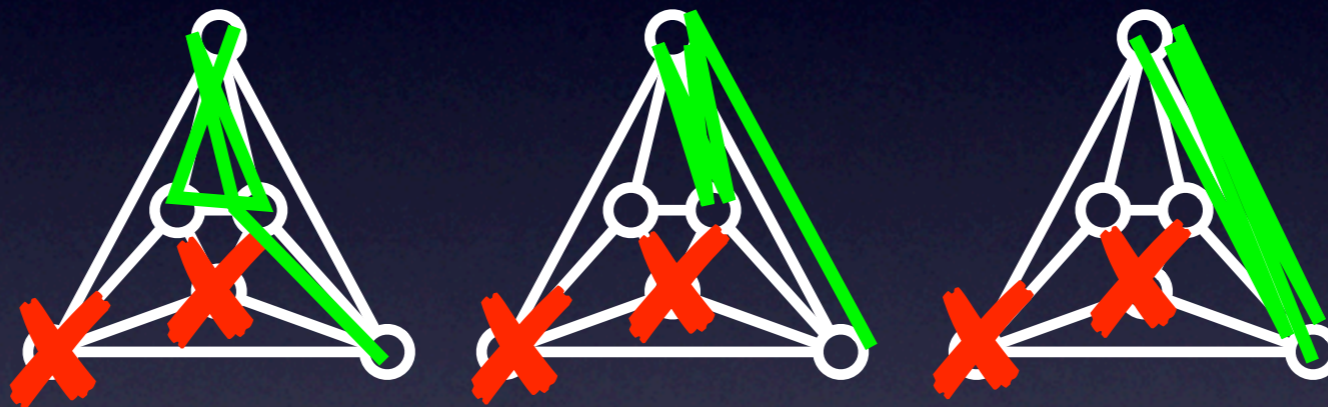
# TSP

Can even explicitly forbid certain vertices:



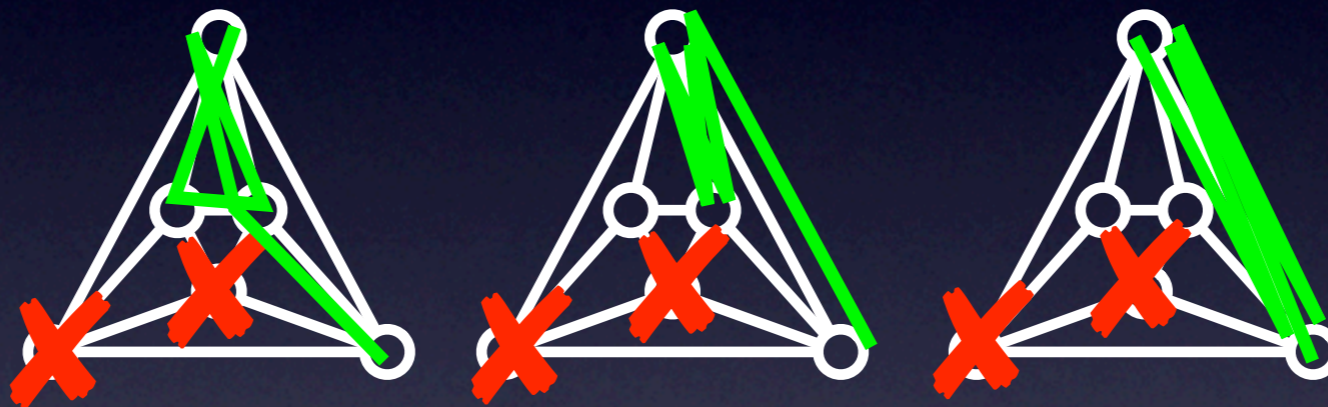
# TSP

Can even explicitly forbid certain vertices:



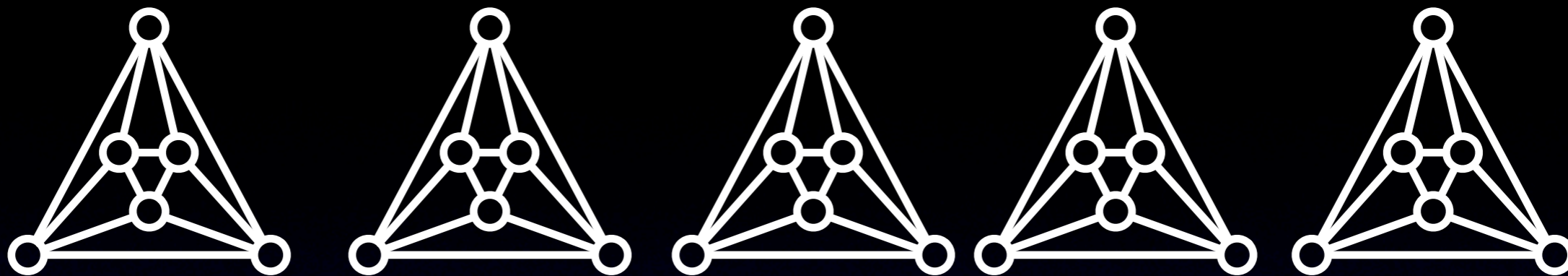
# TSP

Can even explicitly forbid certain vertices:

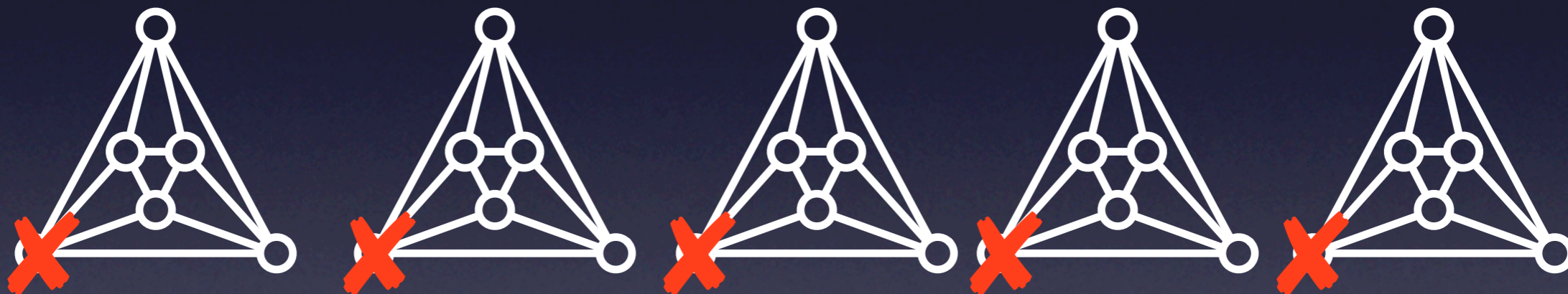


Can count  $s-t$  walks of length  $n$  that avoid given subset of vertices

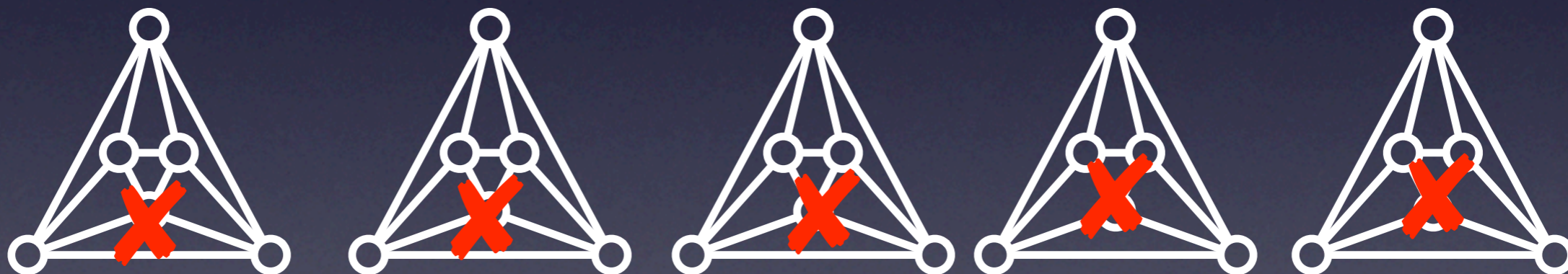
1



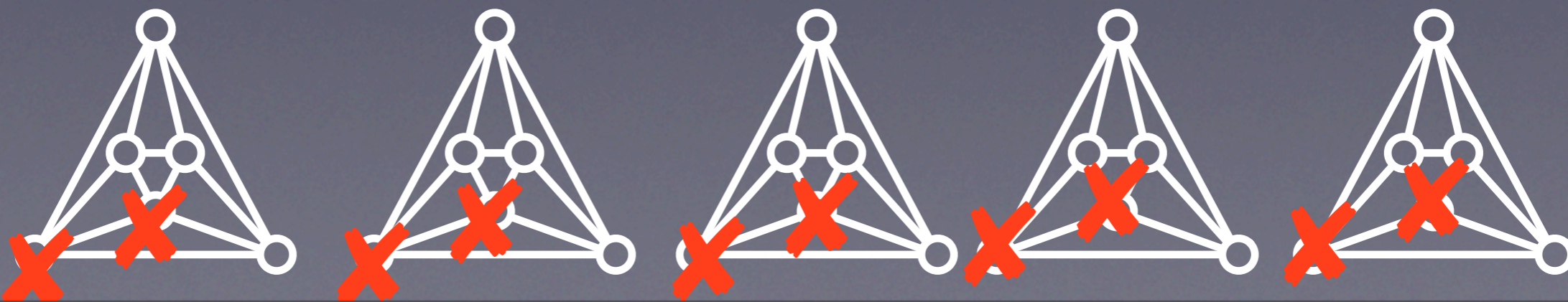
2



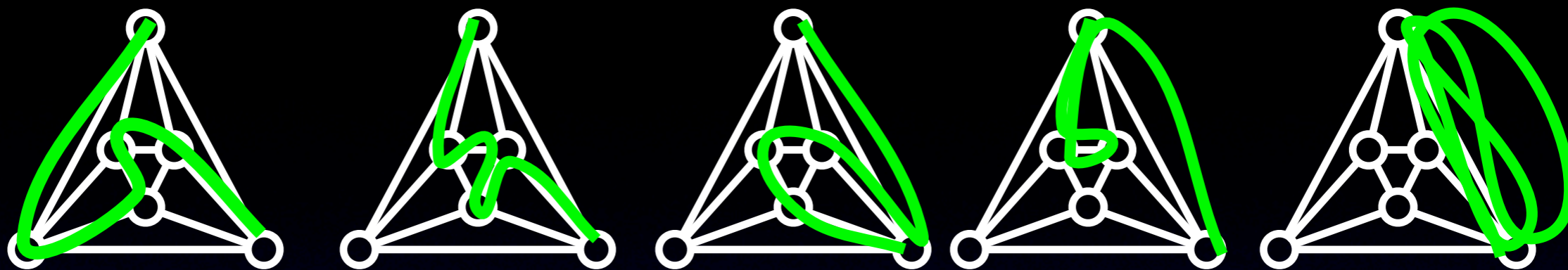
3



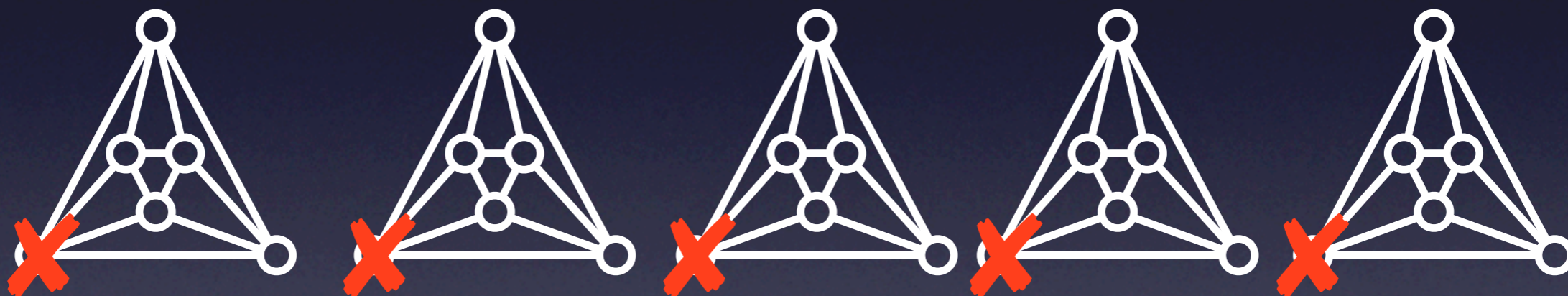
4



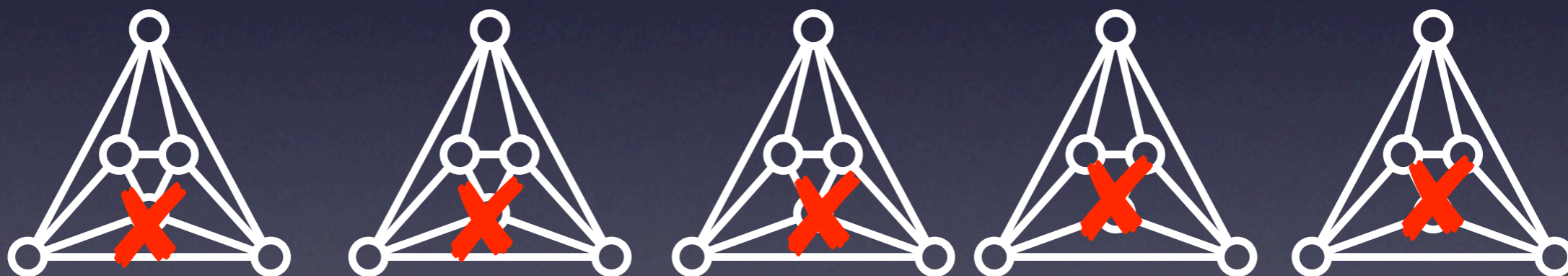
1



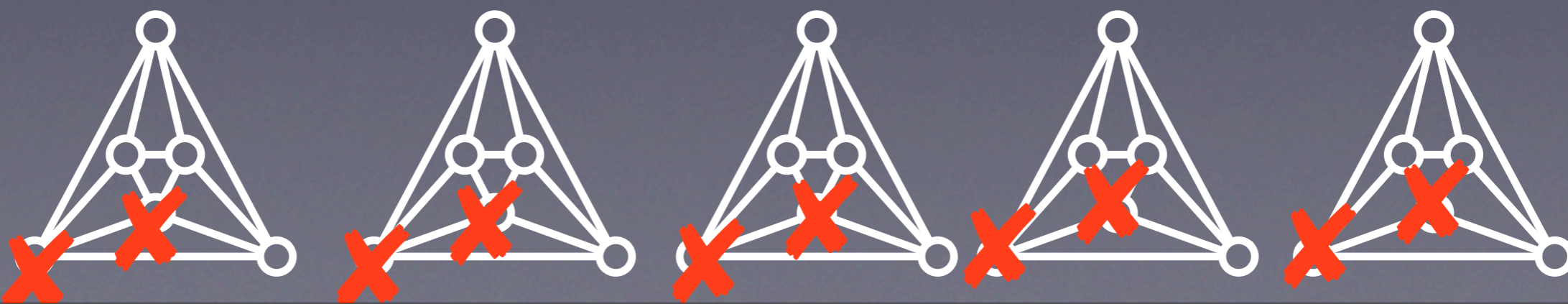
2



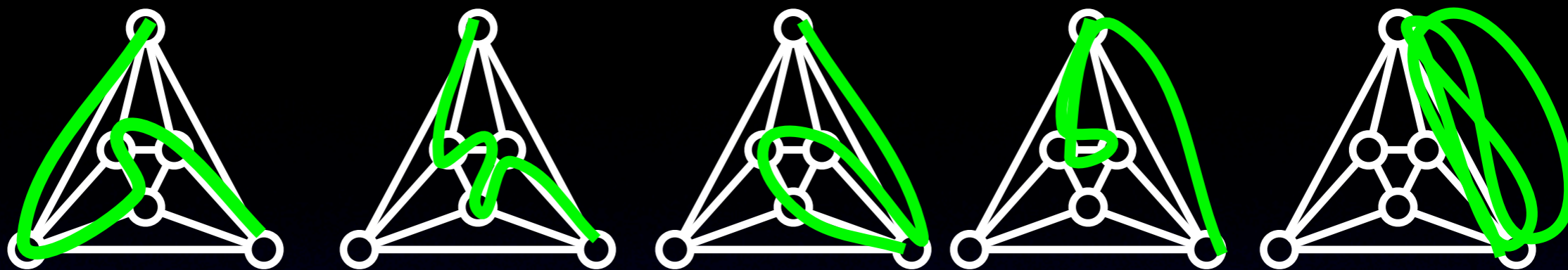
3



4



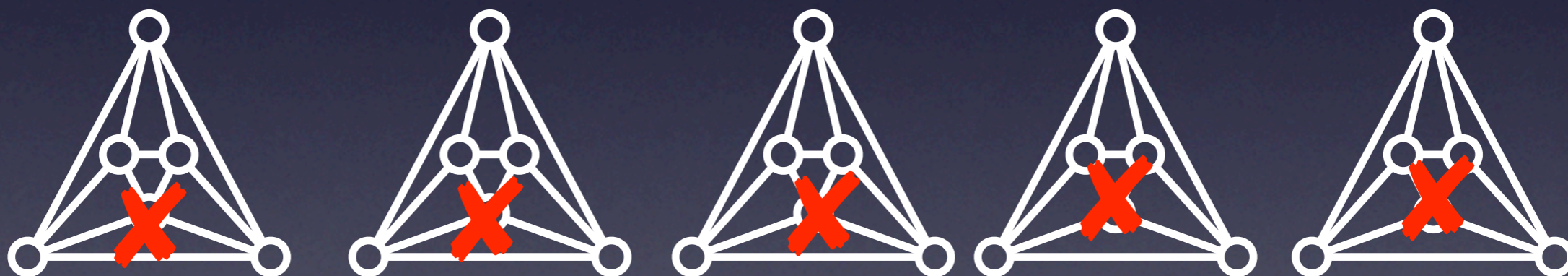
1



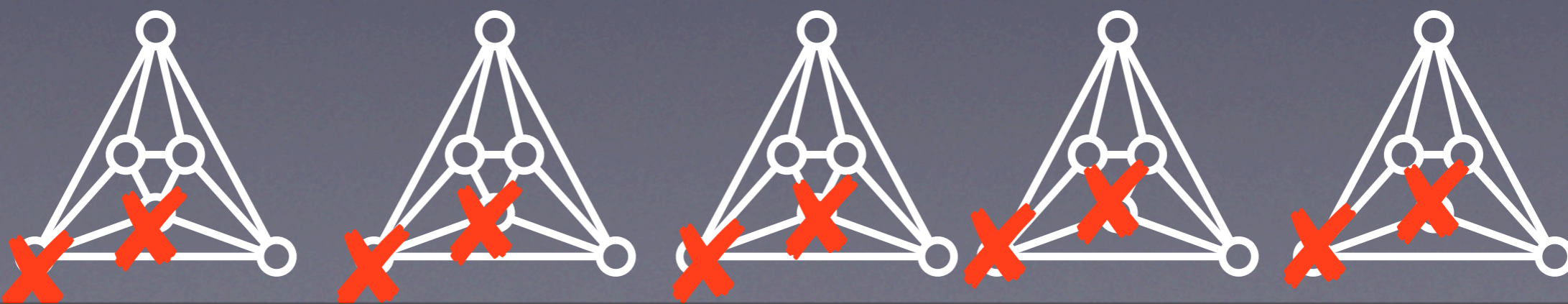
2



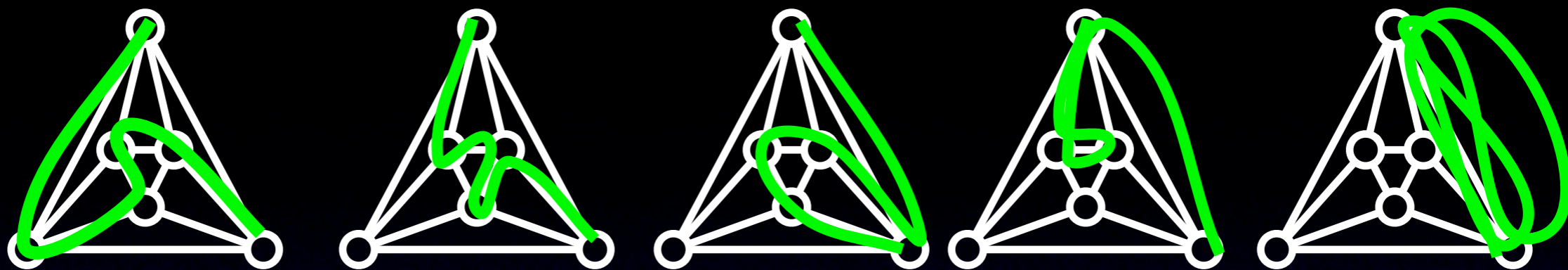
3



4



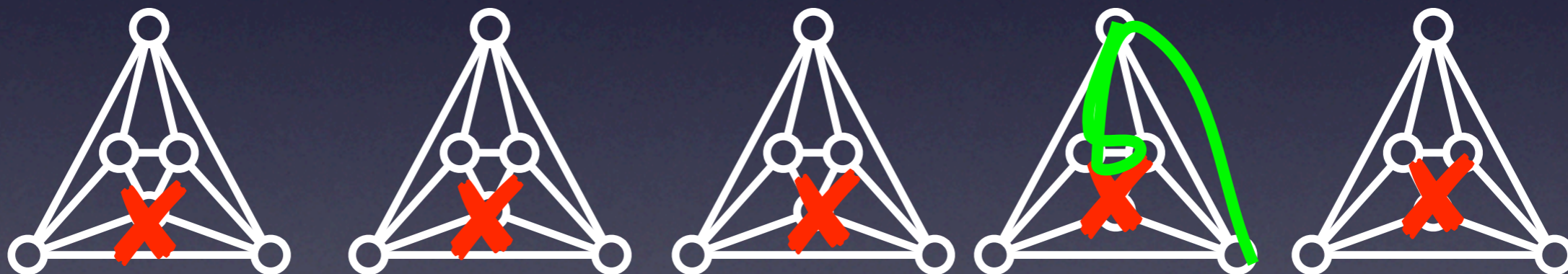
1



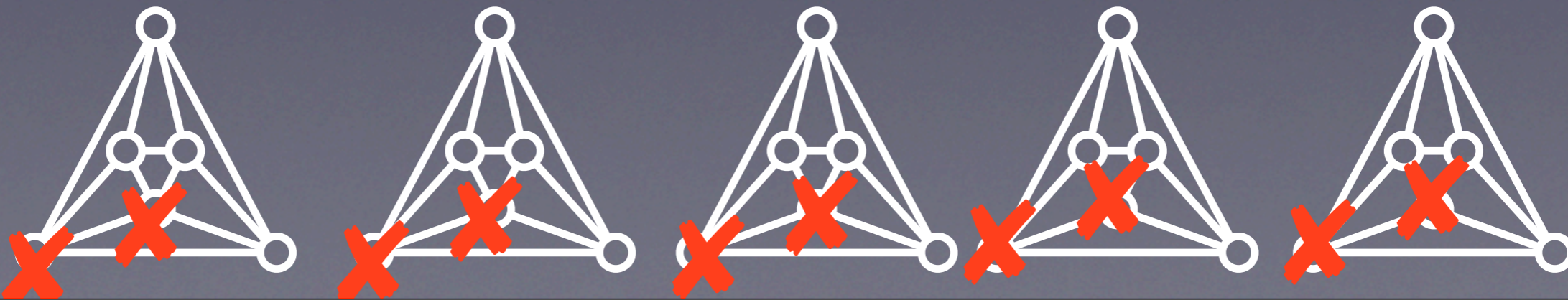
2



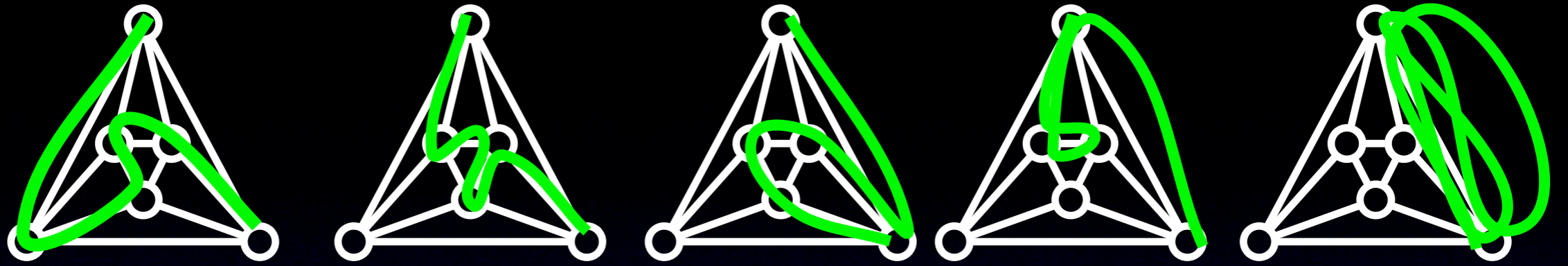
3



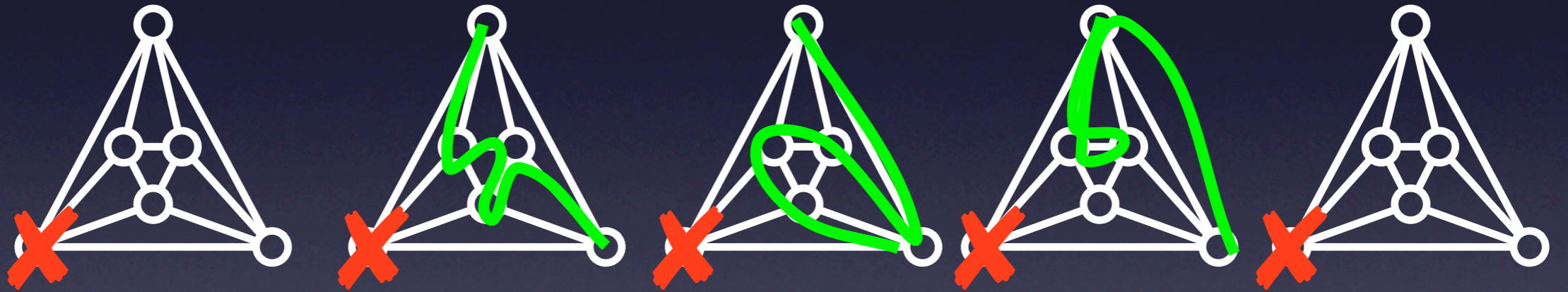
4



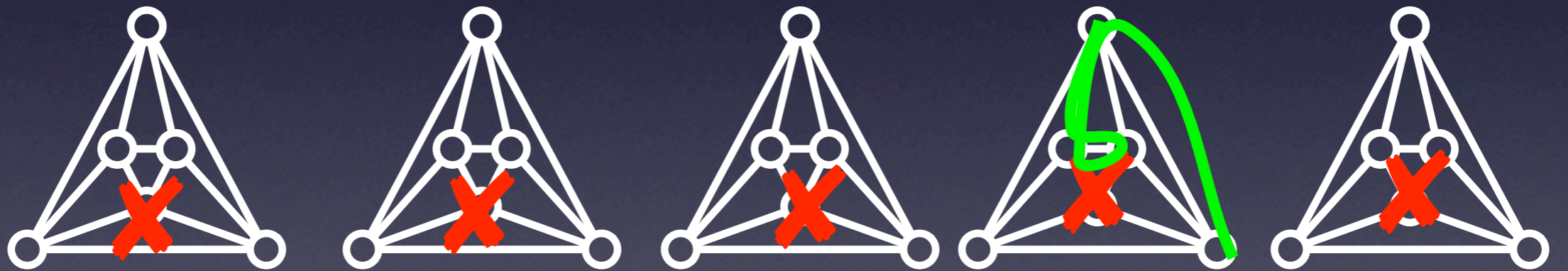
1



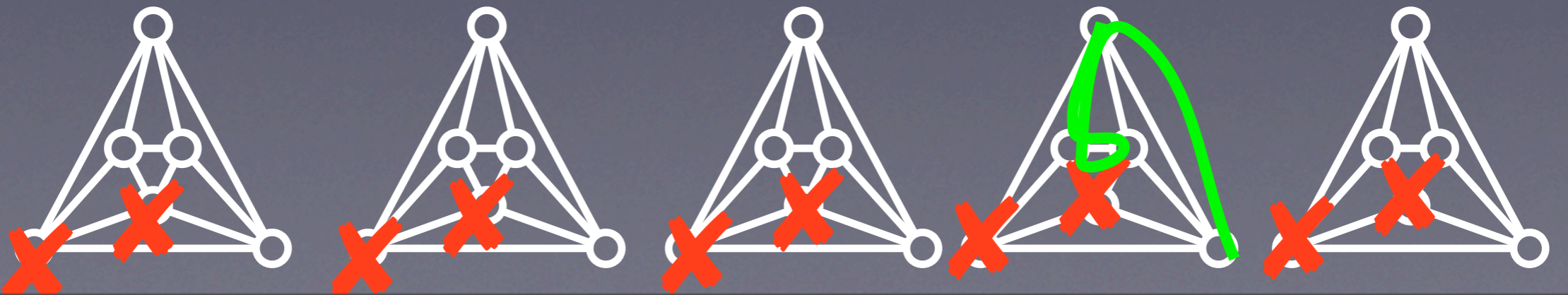
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3

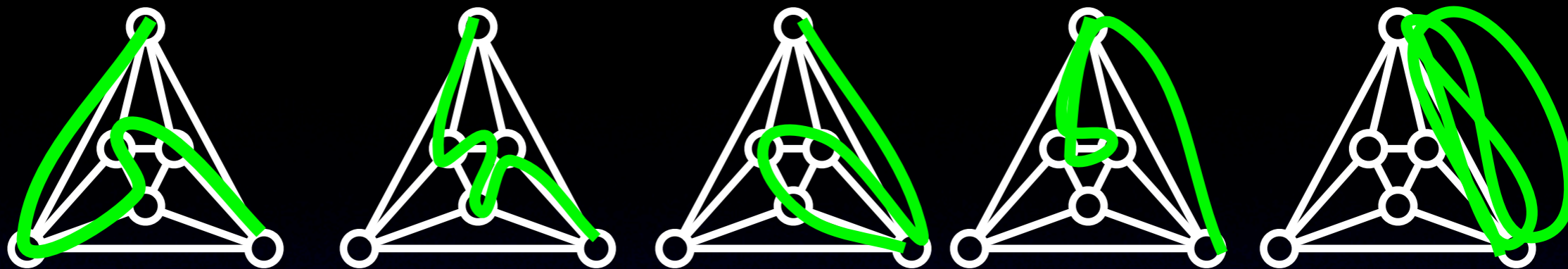


4





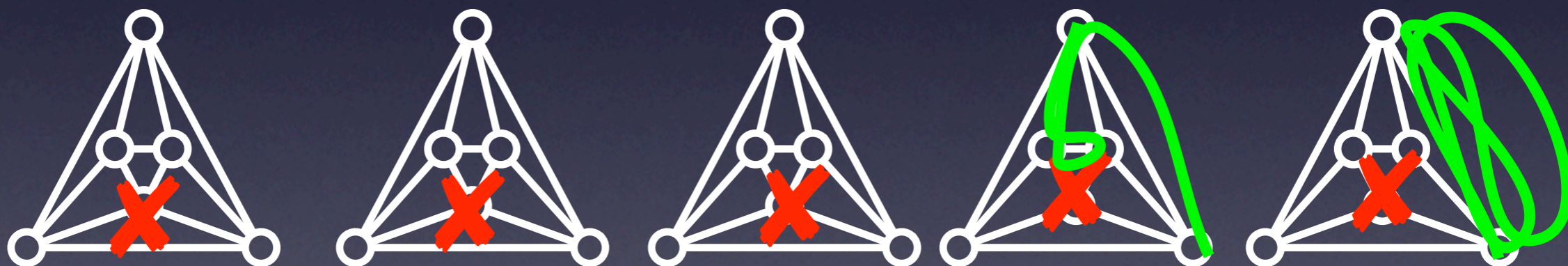
1



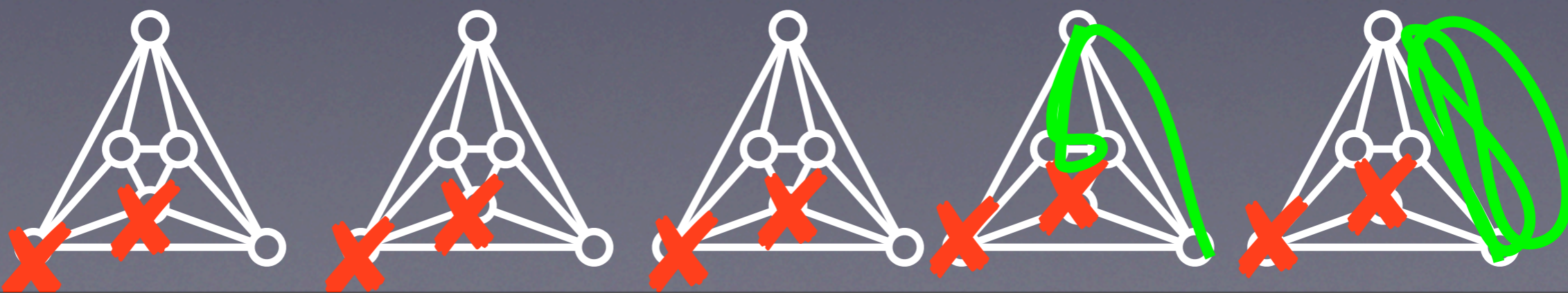
2



3



4



# TSP

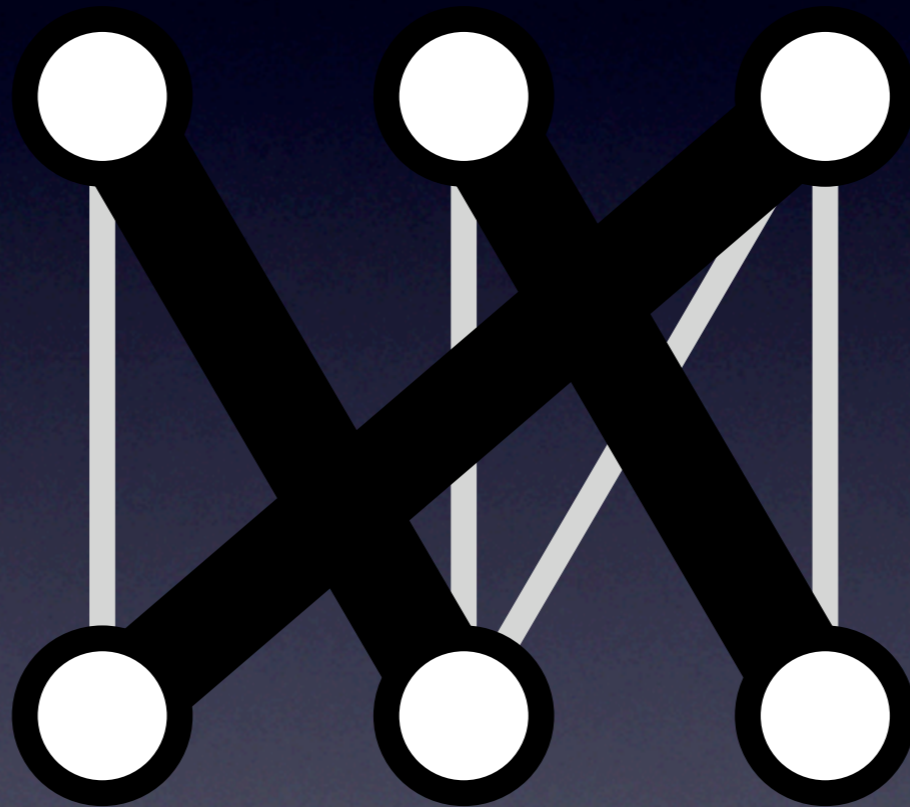
$$\sum_{X \subseteq V} (-1)^{|X|} a(X)$$

# TSP

$$\sum_{X \subseteq V} (-1)^{|X|} a(X)$$

Time  $O^*(2^n)$ . Polyspace.

# Perfect matchings



# Perfect matchings

	sign	+	-	-	-	+
$X =$	$\emptyset$	$\{1\}$	$\{2\}$	$\{3\}$	$\{1,3\}$	
1						
2						
3						
4						
5						
6						
7						
8						
9						
10						
11						
12						

# Perfect matchings

$$\sum_{X \subseteq Y} (-1)^{|X|} \prod_{i=1}^k \sum_{j \notin X} A_{ij}$$

12	11	10	9	8	7	6	5	4	3	2	1	X =	sign
												$\emptyset$	+
												$\{1\}$	-
												$\{2\}$	-
												$\{3\}$	-
												$\{1,3\}$	+

# Moebius inversion

Pedestrian view: inclusion–exclusion

Algebraic view: transformation on the subset lattice

today



- Brute force
- Greedy
- Divide and *whatever*

• Transformation

tomorrow

• Iterative improvement  
(flow, simplex, local search)

• Time–space tradeoffs  
(dynamic programming)



Back to transformation

# Moebius inversion

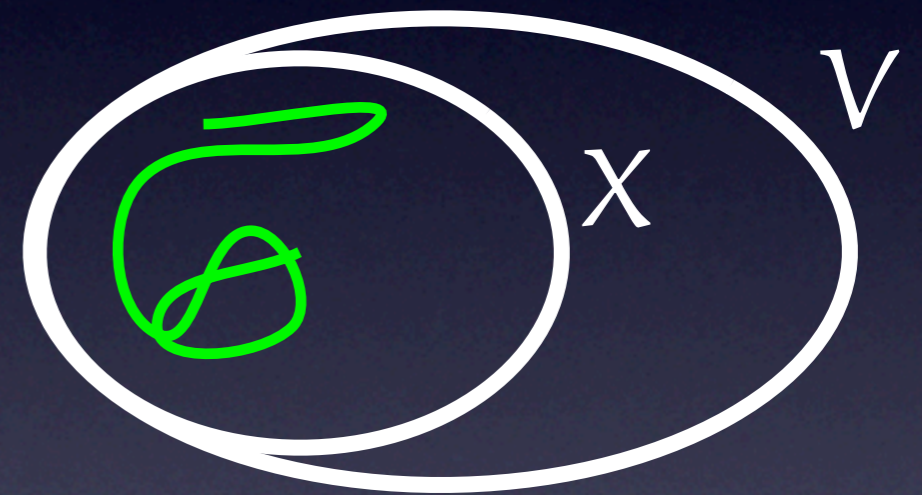
If  $g(X) = \sum_{Y \subseteq X} f(Y)$  then  $f(X) = \sum_{Y \subseteq X} (-1)^{|X \setminus Y|} g(Y)$

v

# Moebius inversion

If  $g(X) = \sum_{Y \subseteq X} f(Y)$  then  $f(X) = \sum_{Y \subseteq X} (-1)^{|X \setminus Y|} g(Y)$

$g(X) = \#$  walks  
of length  $n$  from  $s$  to  $t$   
using *some* of the  $X$

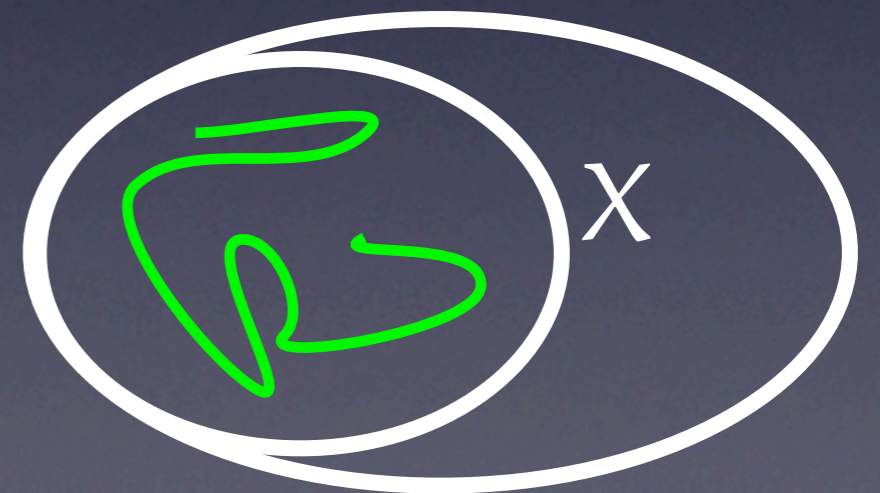
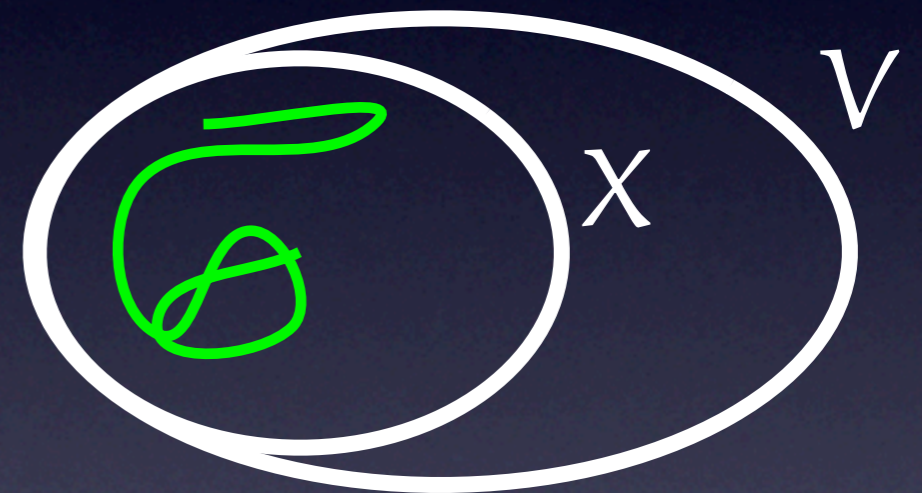


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$f(X) = \#$  walks  
of length  $n$  from  $s$  to  $t$  that  
using *all* of the  $X$

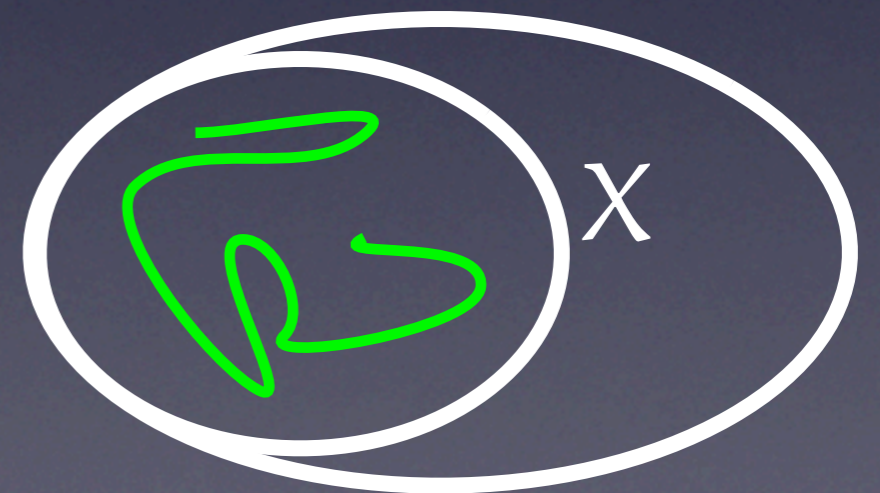
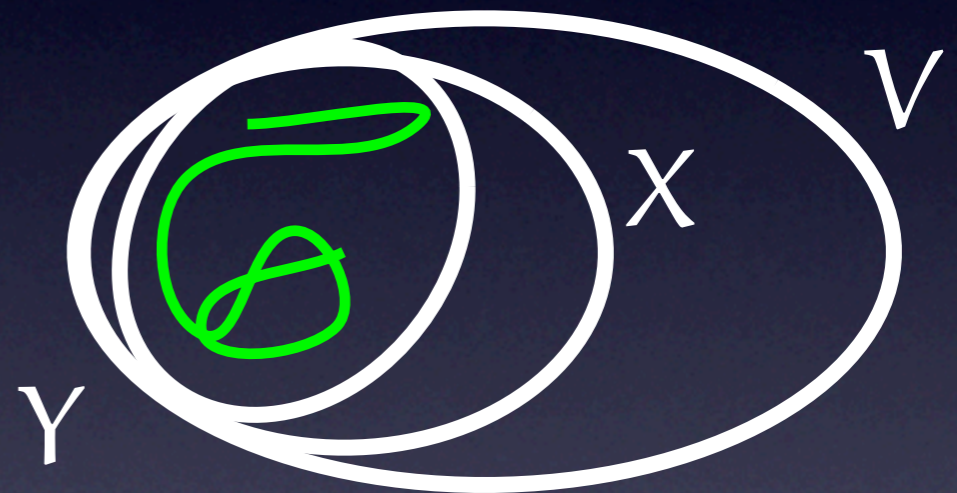


# Moebius inversion

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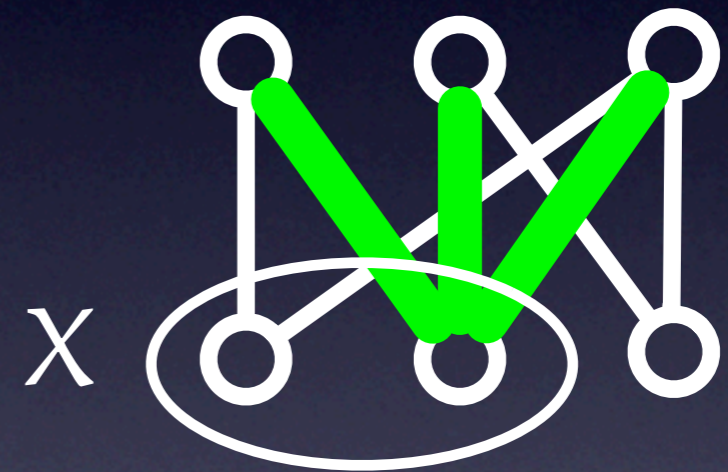
# Moebius inversion

If  $g(X) = \sum_{Y \subseteq X} f(Y)$  then  $f(X) = \sum_{Y \subseteq X} (-1)^{|X \setminus Y|} g(Y)$

# Moebius inversion

$$\text{If } g(X) = \sum_{Y \subseteq X} f(Y) \quad \text{then } f(X) = \sum_{Y \subseteq X} (-1)^{|X \setminus Y|} g(Y)$$

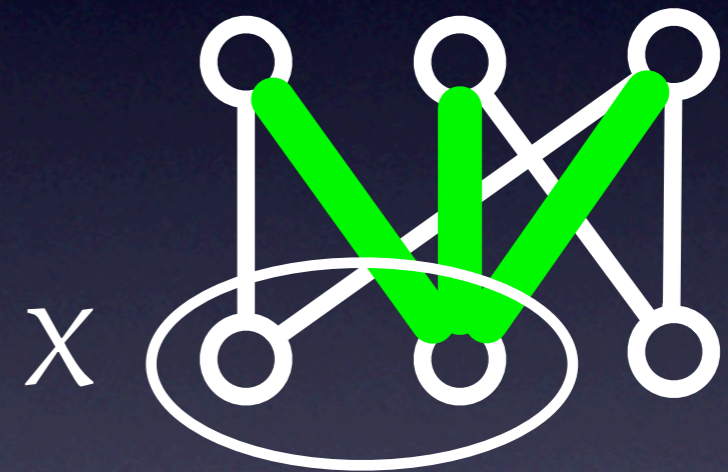
$g(X) = \#$  ways  
for the boys to pick  
some of the girls from  $X$



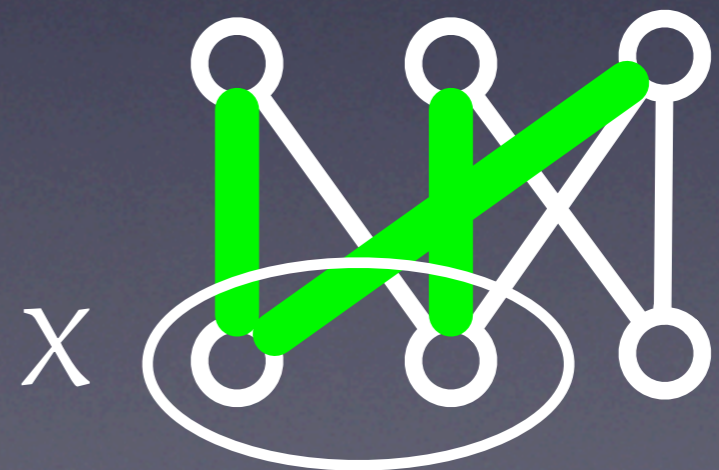
# Moebius inversion

If  $g(X) = \sum_{Y \subseteq X} f(Y)$  then  $f(X) = \sum_{Y \subseteq X} (-1)^{|X \setminus Y|} g(Y)$

$g(X) = \#$  ways  
for the boys to pick  
some of the girls from  $X$



$f(X) = \#$  ways  
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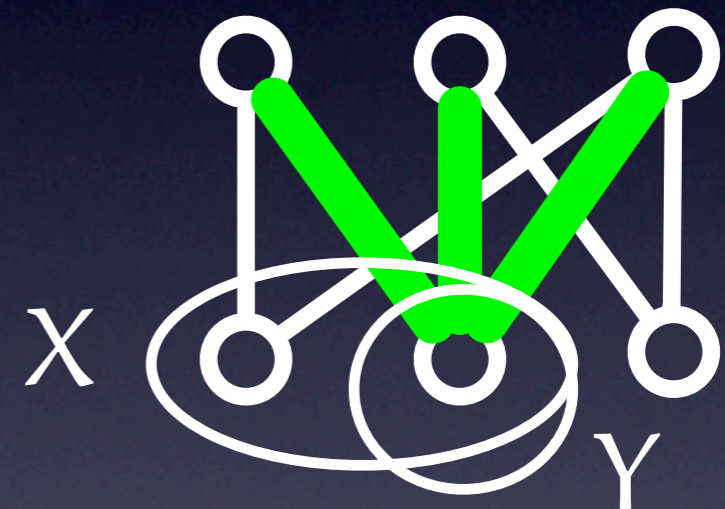




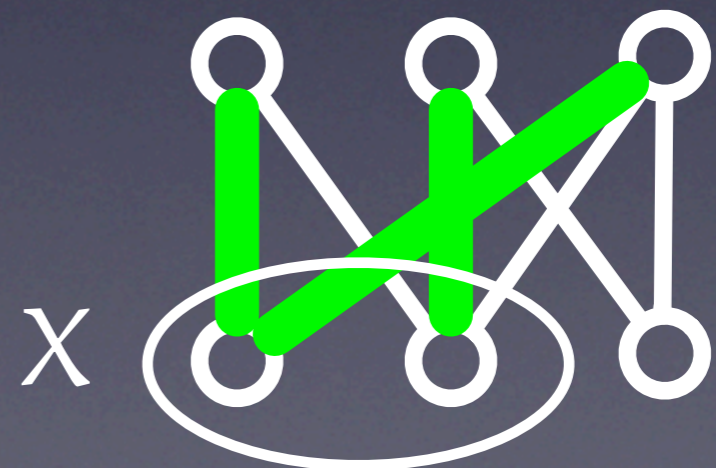
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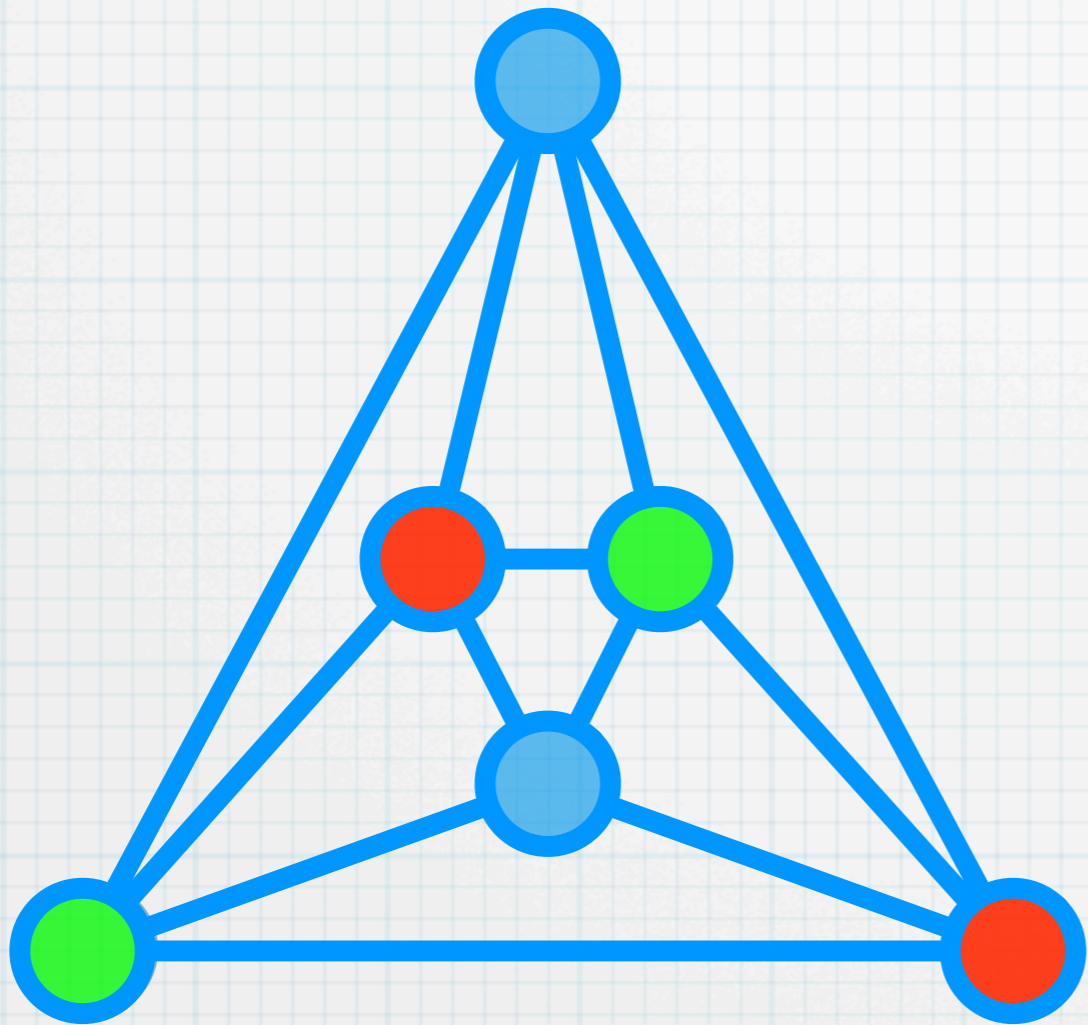
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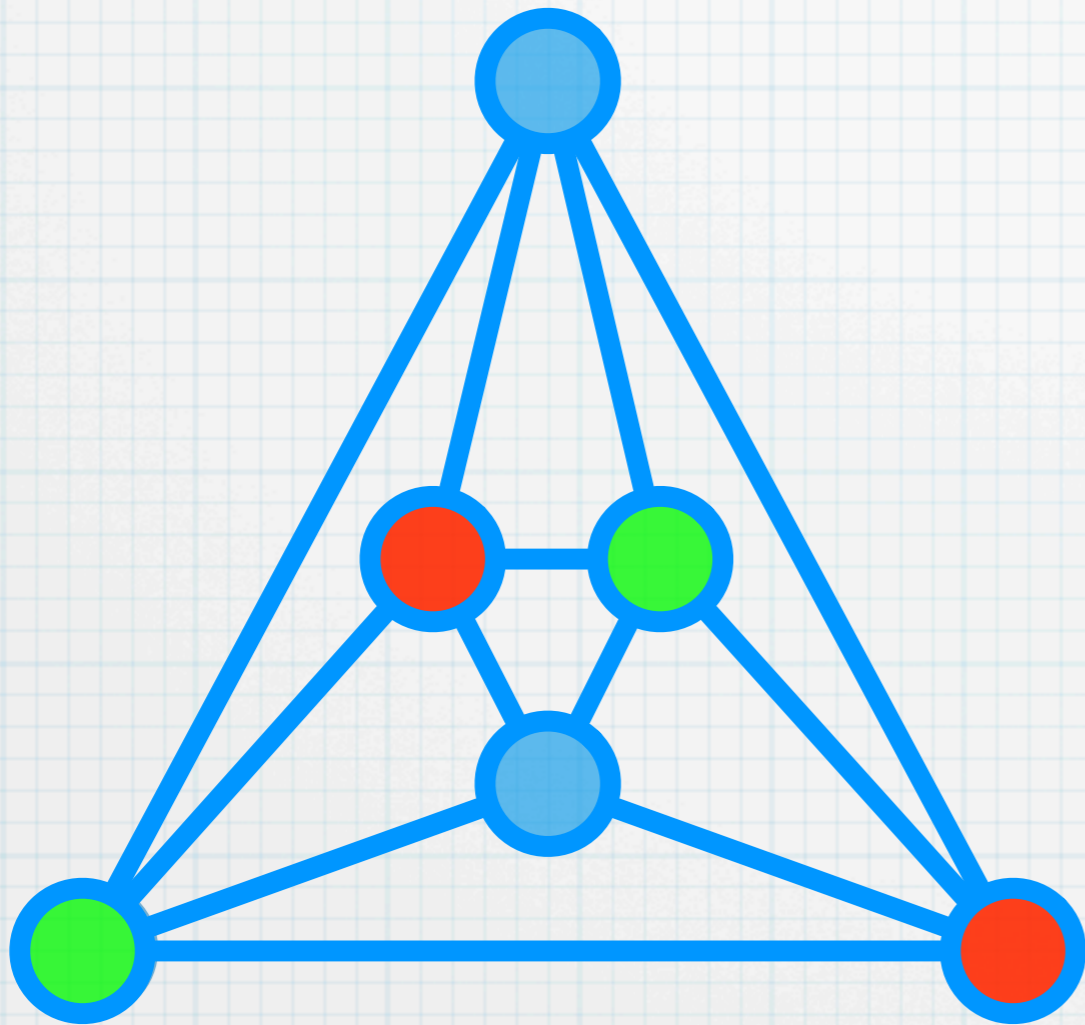


# Exercise: Graph colouring



Hint:  $g(X) = \#$  ways to pick  $k$  independent sets (not necessarily disjoint) using some of the vertices in  $X$

# Exercise: Graph colouring



**Count the  $k$ -  
colourings in  
time  $O^*(3^n)$**

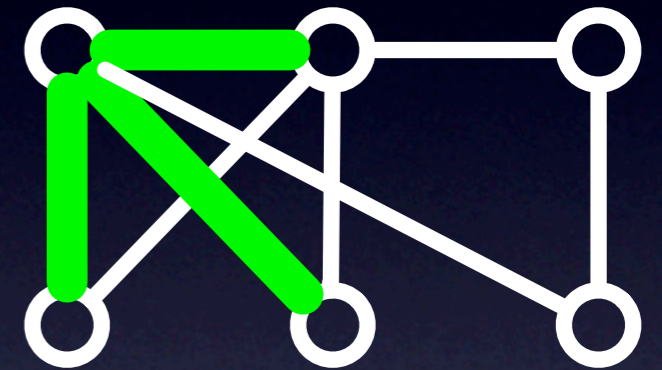
Hint:  $g(X) = \#$  ways to pick  
 $k$  independent sets  
(not necessarily disjoint)  
using some of the vertices  
in  $X$

**If you use Yates,  
time becomes  
 $O^*(2^n)$**

# Perfect matchings in *general* graphs

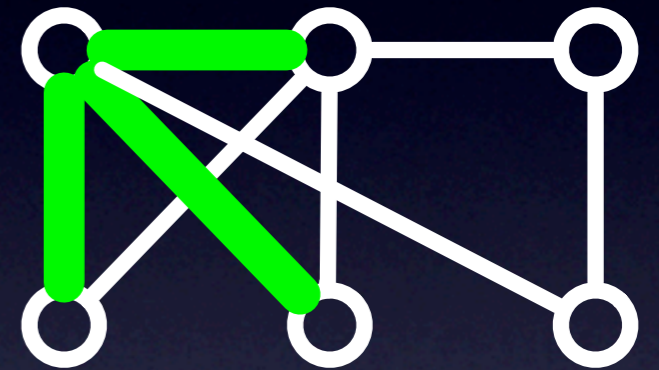
If  $g(X) = \sum_{Y \subseteq X} f(Y)$  then  $f(X) = \sum_{Y \subseteq X} (-1)^{|X \setminus Y|} g(Y)$

$f(X) = \#$  ways to pick  $n/2$  edges  
using *all* vertices in  $X$

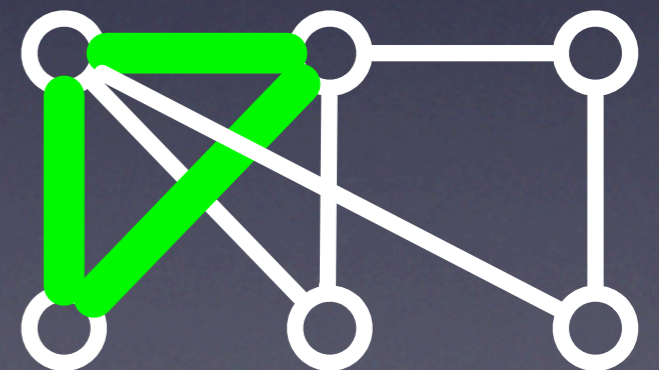


If  $g(X) = \sum_{Y \subseteq X} f(Y)$  then  $f(X) = \sum_{Y \subseteq X} (-1)^{|X \setminus Y|} g(Y)$

$f(X)$  = # ways to pick  $n/2$  edges using *all* vertices in  $X$



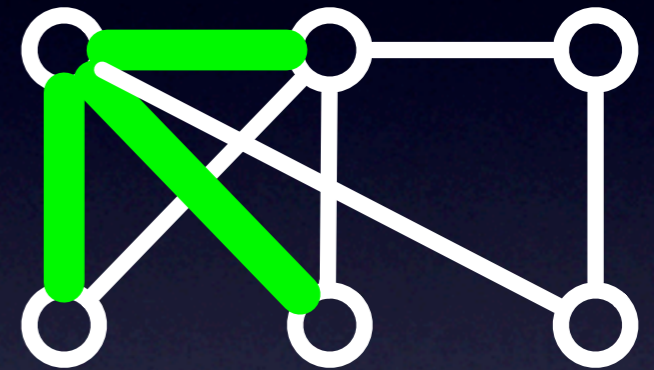
$g(X)$  = # ways to pick  $n/2$  edges using *some* vertices in  $X$



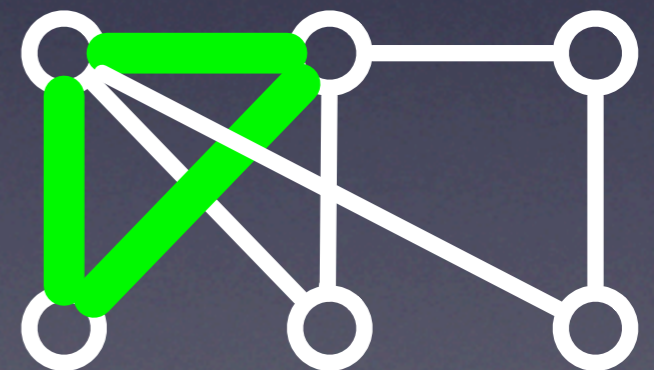
If  $g(X) = \sum_{Y \subseteq X} f(Y)$  then  $f(X) = \sum_{Y \subseteq X} (-1)^{|X \setminus Y|} g(Y)$

Time  $O^*(2^n)$ . Polyspace.

$f(X) = \#$  ways to pick  $n/2$  edges using *all* vertices in  $X$



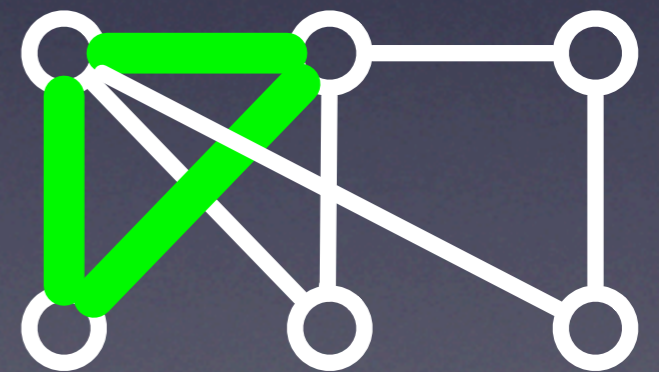
$g(X) = \#$  ways to pick  $n/2$  edges using *some* vertices in  $X$



$$f(V) = \sum_{X \subseteq V} (-1)^{|V \setminus X|} g(X)$$

If  $G[X]$  has  $k$  edges then  $g(X) = ?$

$g(X) = \#$  ways to pick  $n/2$  edges  
using *some* vertices in  $X$





$$f(V) = \sum_{X \subseteq V} (-1)^{|V \setminus X|} g(X) = \sum_{X \subseteq V} (-1)^{|V \setminus X|} e(G[X])^{n/2}$$

$$= \sum_{k=0}^m \sum_{\substack{X \subseteq V \\ e(G[X])=k}} (-1)^{|V \setminus X|} k^{n/2}$$

$$= \sum_{k=0}^m \sum_{r=0}^n \sum_{\substack{X \subseteq V \\ e(G[X])=k \\ |X|=r}} (-1)^{|n-r|} k^{n/2}$$

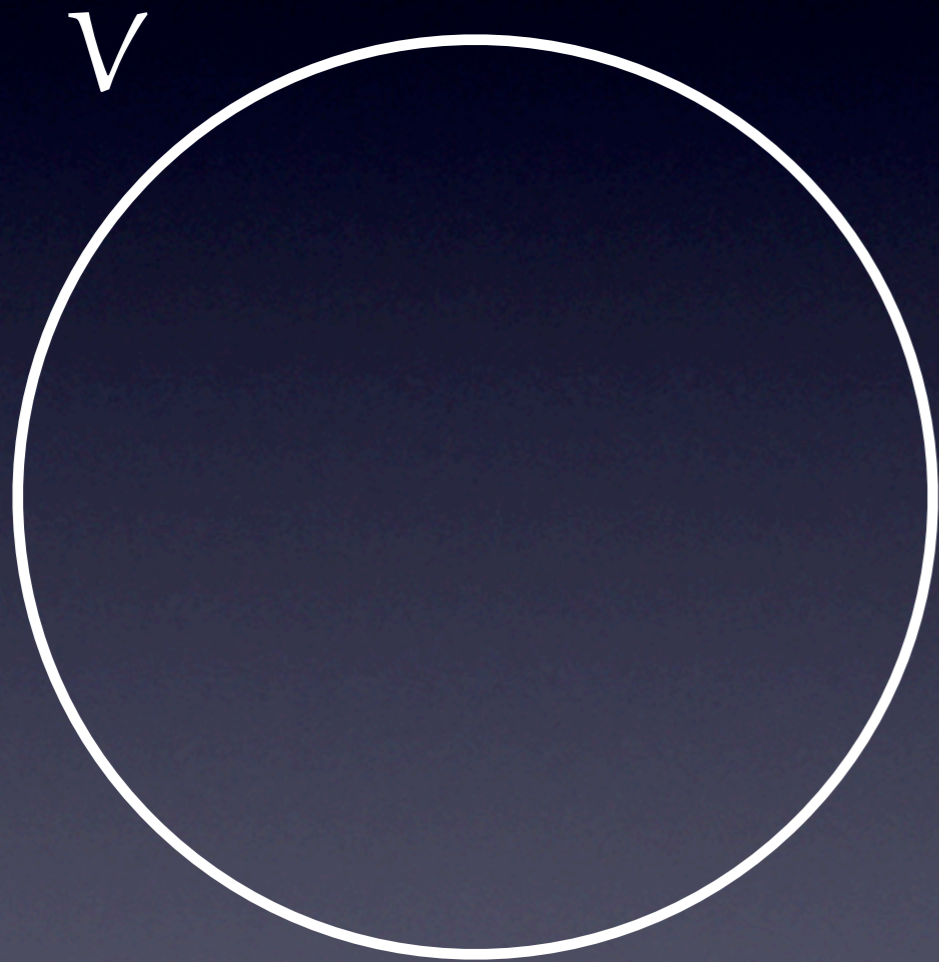
$$= \sum_{k=0}^m \sum_{r=0}^n G(n=r; m=k) (-1)^{|n-r|} k^{n/2}$$

## Gist: computing

$$f(V) = \sum_{X \subseteq V} (-1)^{|V \setminus X|} g(X)$$

amounts to computing the number of induced subgraphs on  $r$  vertices with  $k$  edges

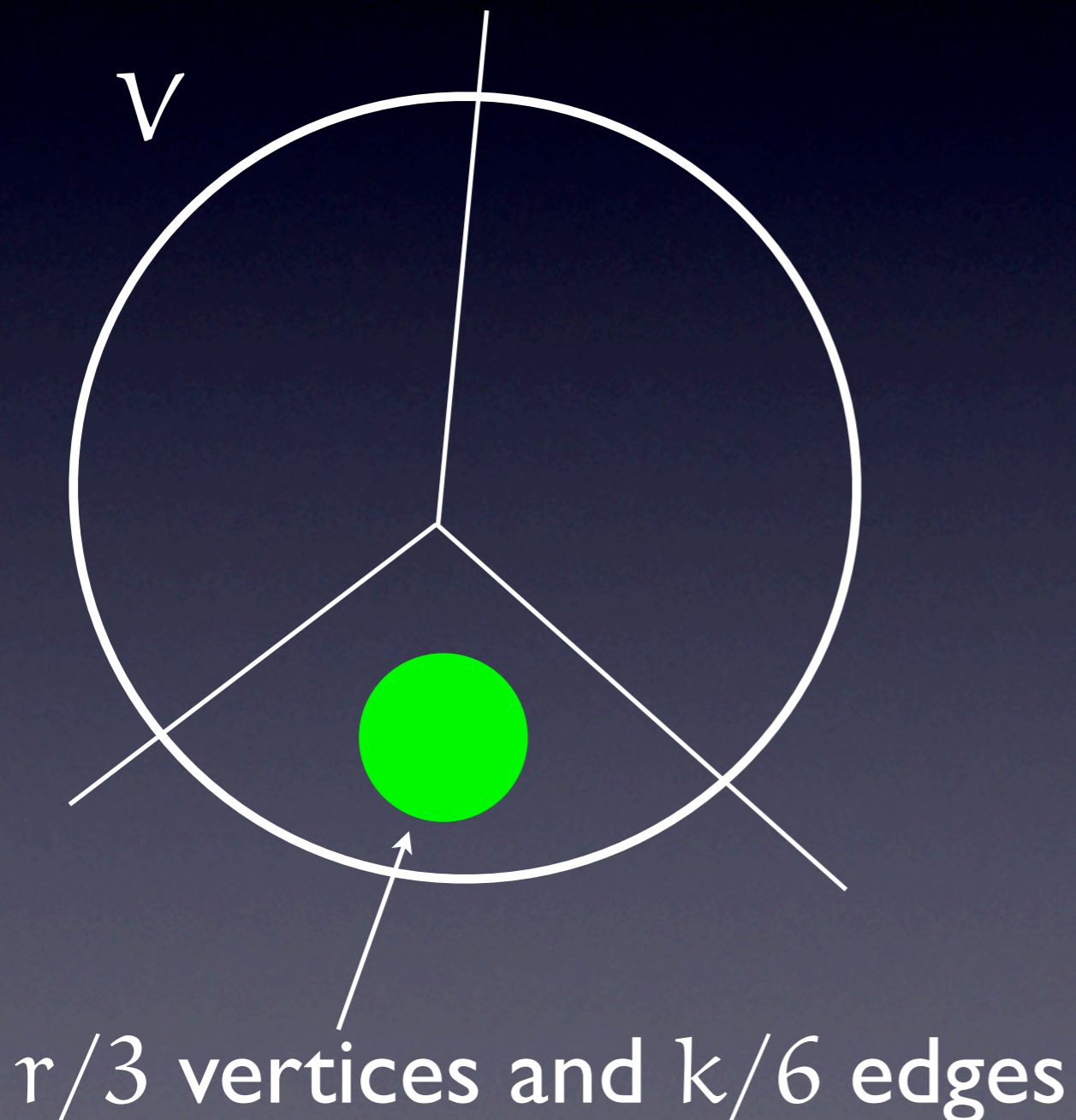
# Counting triangles



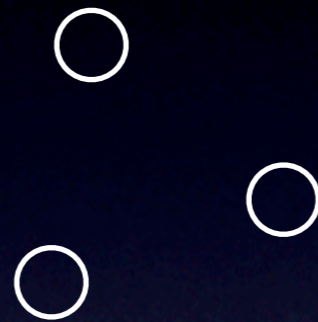
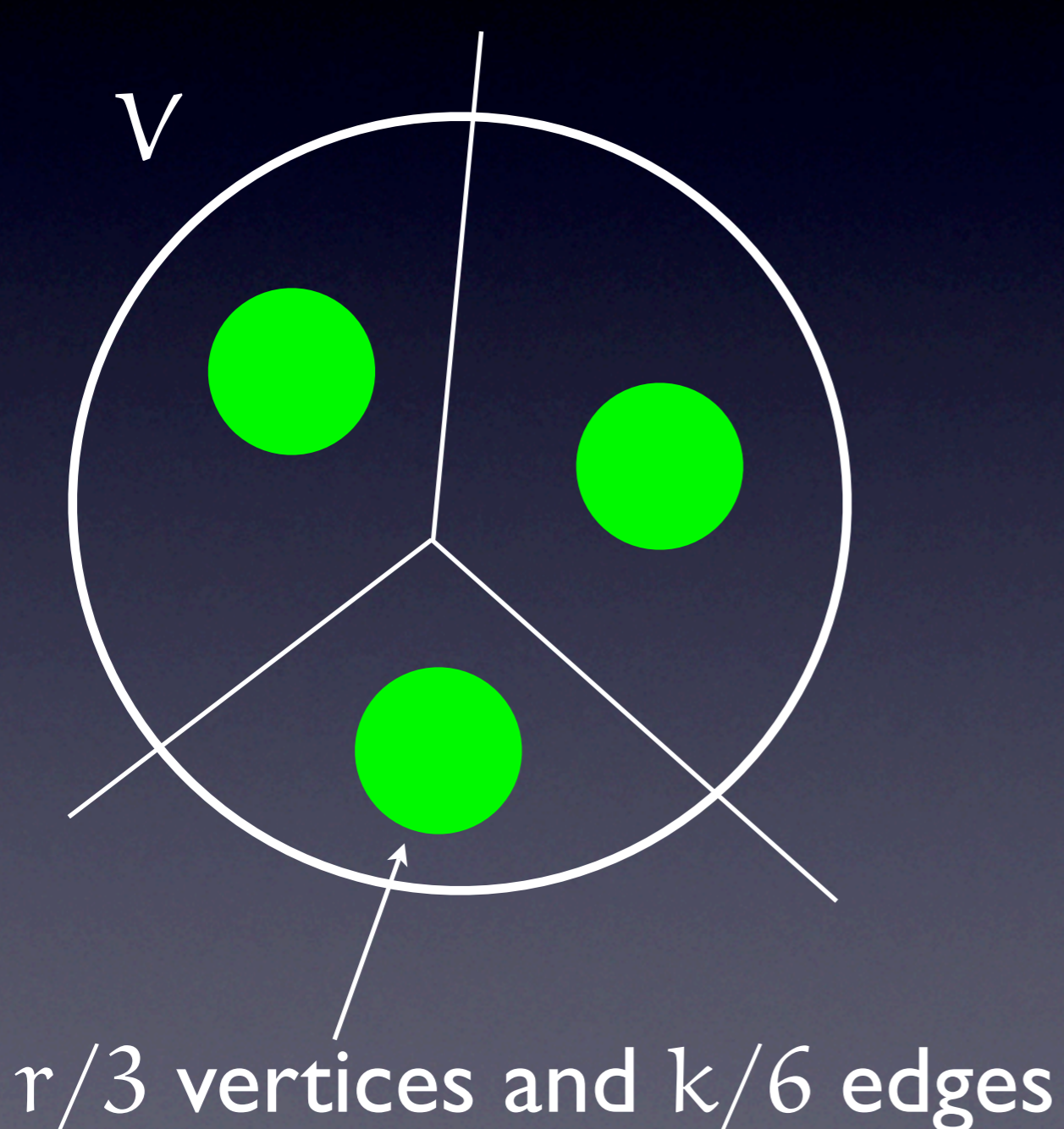
# Counting triangles



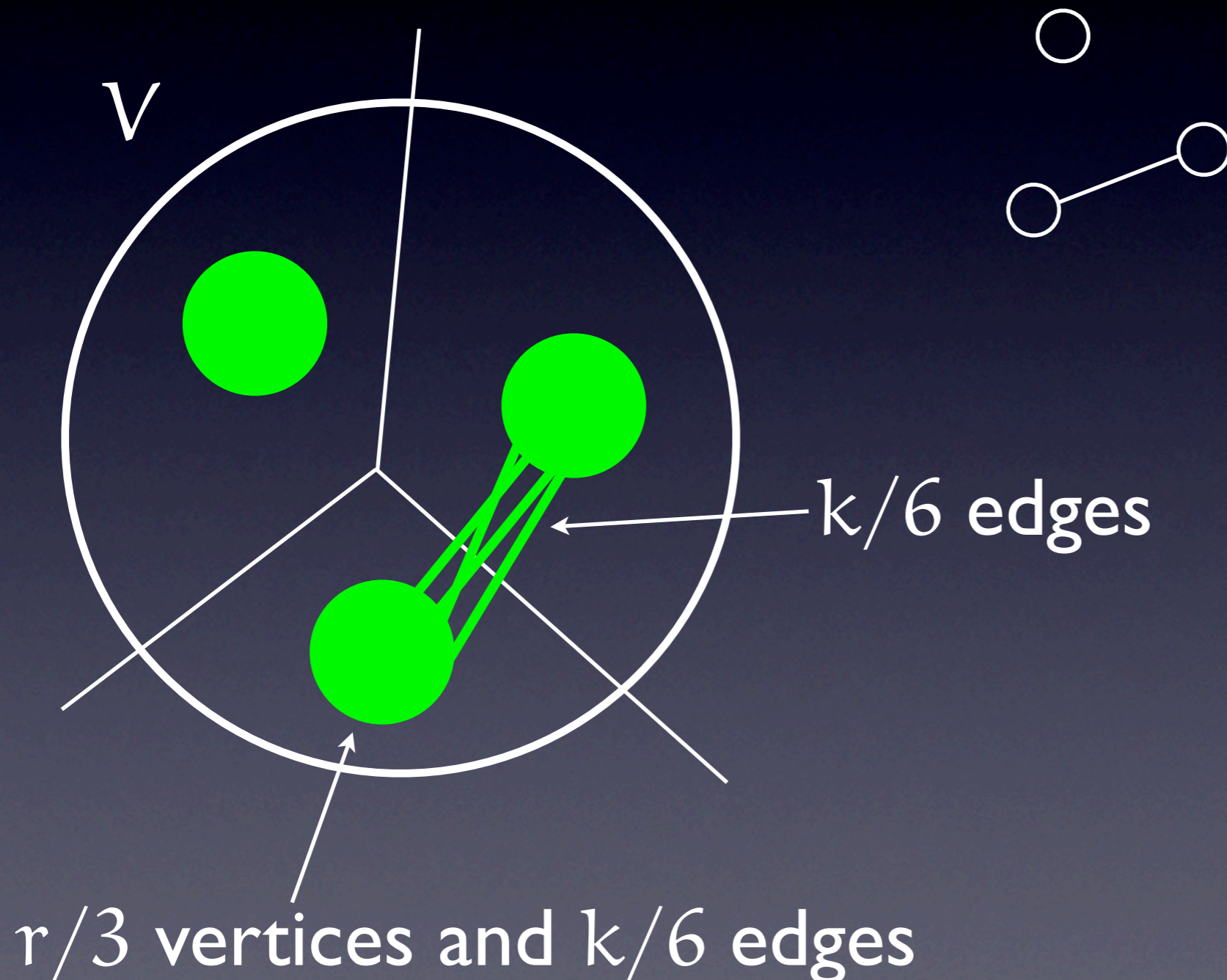
# Counting triangles



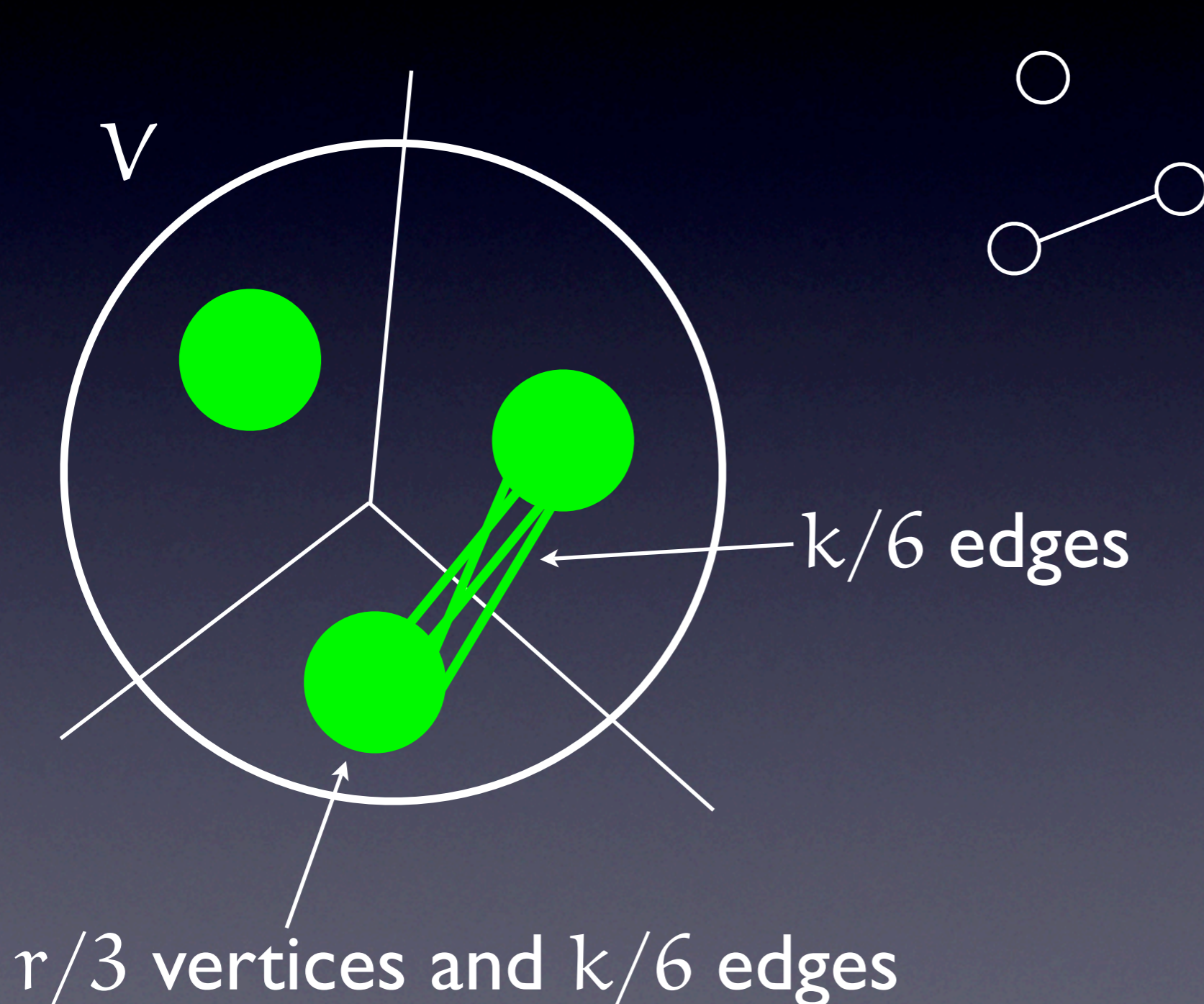
# Counting triangles



# Counting triangles



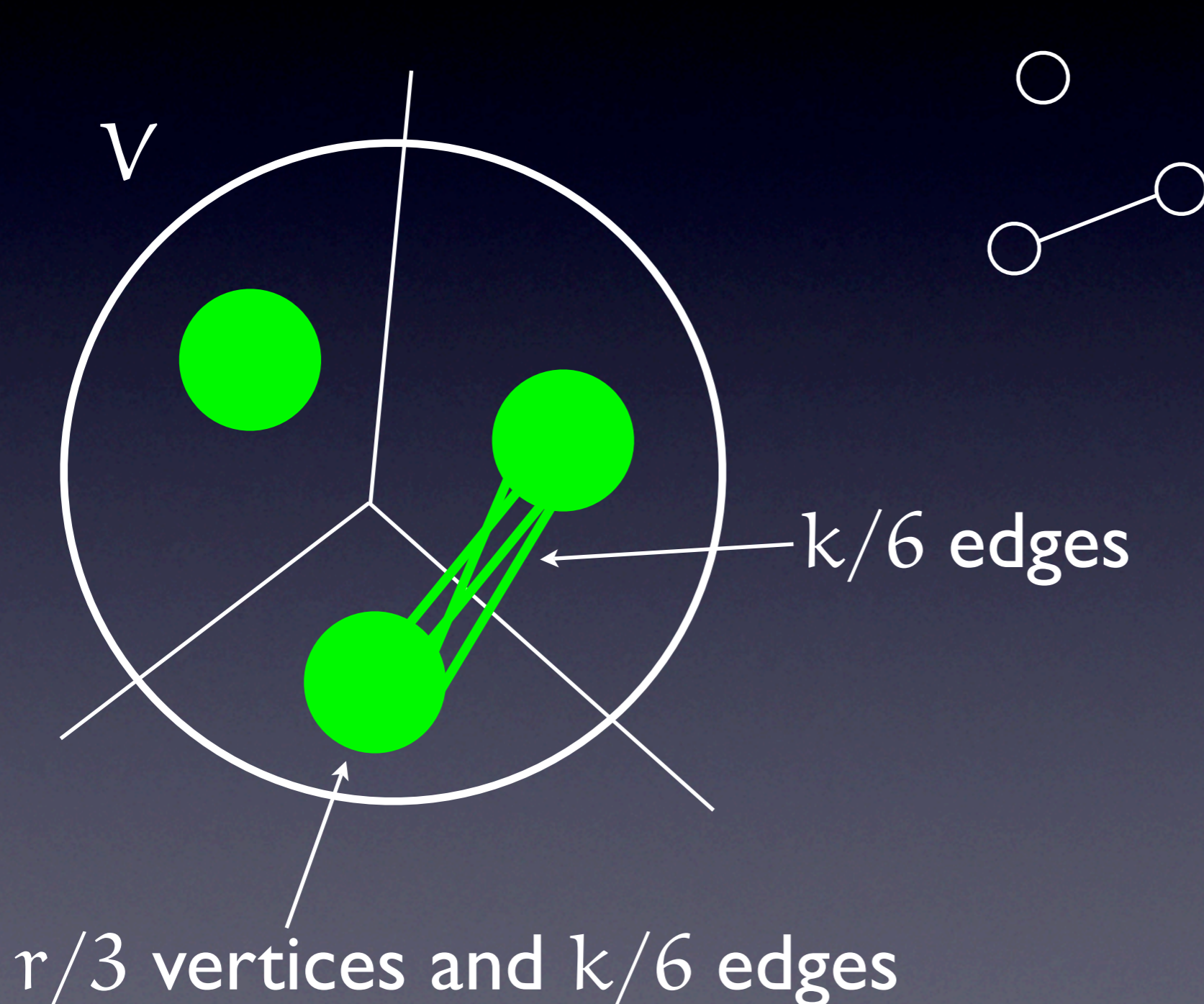
# Counting triangles



Triangles correspond to subgraphs with  $r$  vertices and  $k$  edges



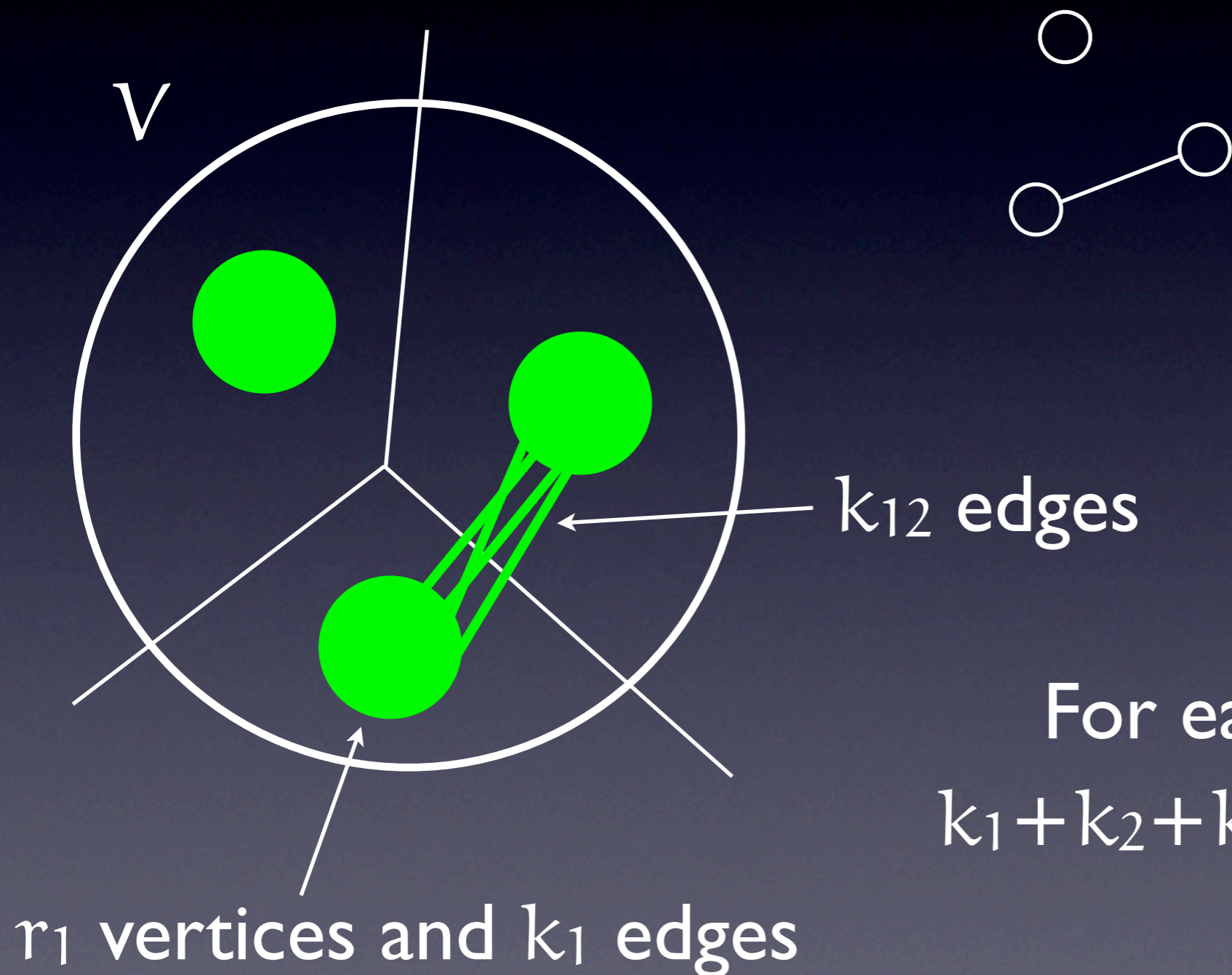
# Counting triangles



Triangles correspond to subgraphs with  $r$  vertices and  $k$  edges

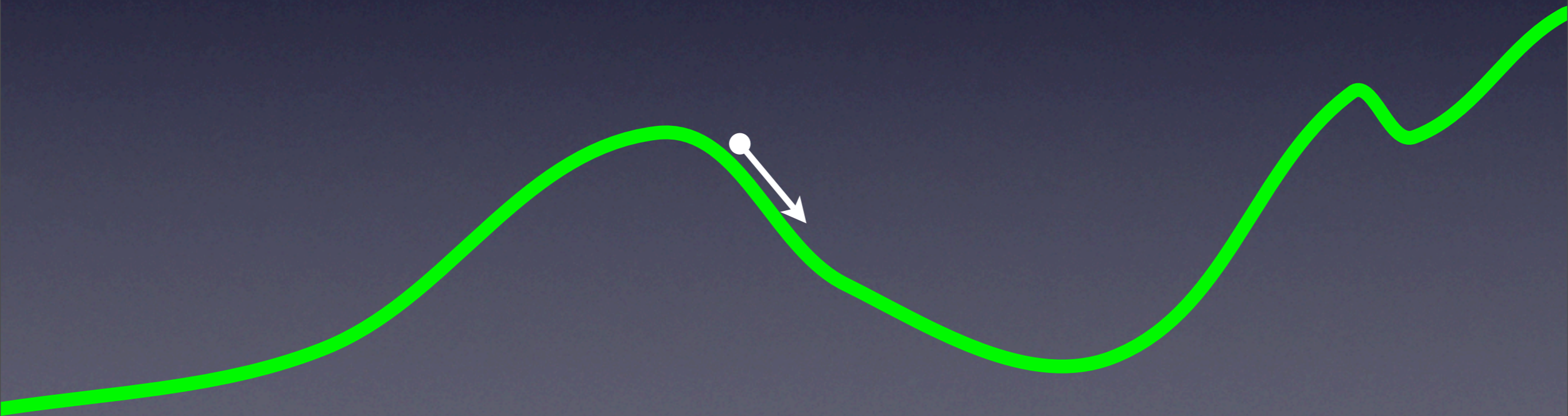
Time  $O(2^{\omega n/3})$

# Counting triangles



For each  $r_1 + r_2 + r_3 = r$ ,  
 $k_1 + k_2 + k_3 + k_{12} + k_{13} + k_{23} = k$

# Iterative improvement



# 3-Satisfiability

$$(\neg x \vee y \vee z) \wedge (x \vee \neg y \vee z) \wedge (x \vee y) \wedge (\neg x \vee \neg y \vee z)$$

Variables

Clauses

1	1	1	1	0	0	1	0	0	1
---	---	---	---	---	---	---	---	---	---

1	1	1	1	1	0	0	0	1	1	1	0	1	1
---	---	---	---	---	---	---	---	---	---	---	---	---	---



# 3-Satisfiability

1. Pick an unsatisfied clause ( $L_1 \vee L_2 \vee L_3$ )

Variables

1	1	1	1	0	0	1	0	0	1
---	---	---	---	---	---	---	---	---	---

Clauses



# 3-Satisfiability

1. Pick an unsatisfied clause ( $L_1 \vee L_2 \vee L_3$ )
2. Pick one of its 3 literals

Variables



Clauses



# 3-Satisfiability

1. Pick an unsatisfied clause ( $L_1 \vee L_2 \vee L_3$ )
2. Pick one of its 3 literals
3. Flip the corresponding variable

Variables



Clauses

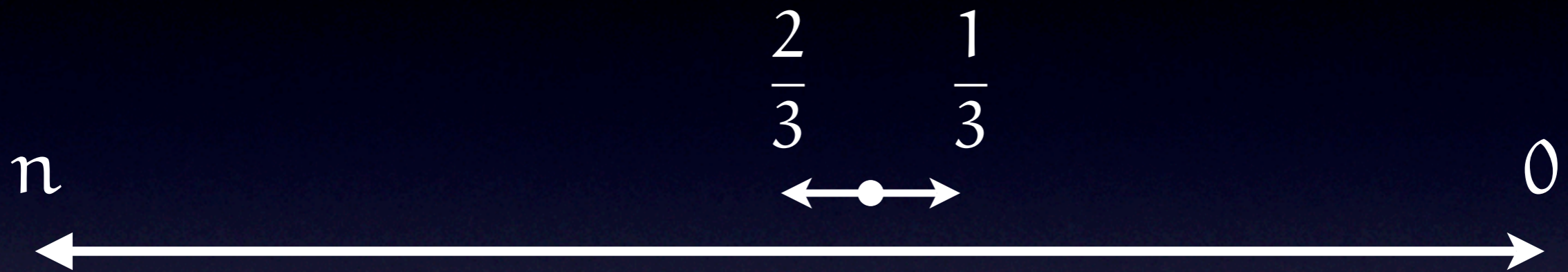








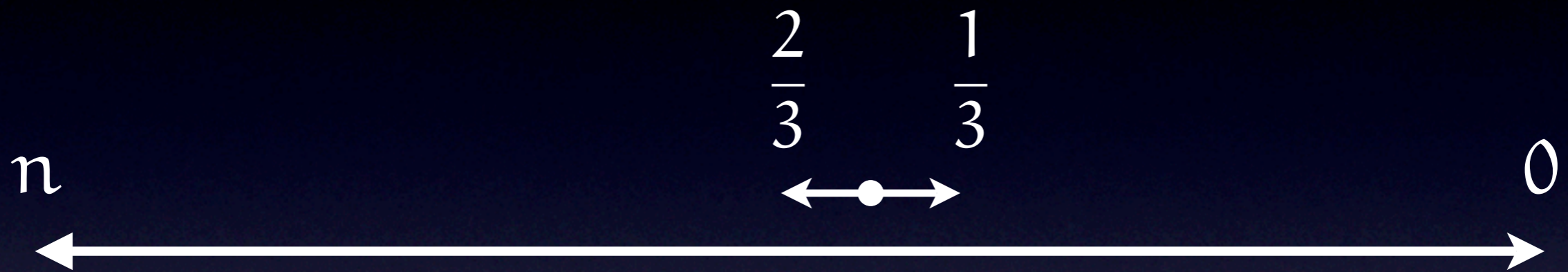
# 3-Satisfiability



Hamming distance to OPT



# 3-Satisfiability



Hamming distance to OPT

$$\Pr(\text{from } i \text{ to } 0) = 2^{-i}$$





1. Pick an unsatisfied clause ( $L_1 \vee L_2 \vee L_3$ )
2. Pick one of its 3 literals
3. Flip the corresponding variable

Repeat  $3n$  times

1. Pick an unsatisfied clause  $(L_1 \vee L_2 \vee L_3)$
2. Pick one of its 3 literals
3. Flip the corresponding variable

Repeat  $3n$  times

1. Pick an unsatisfied clause  $(L_1 \vee L_2 \vee L_3)$
2. Pick one of its 3 literals
3. Flip the corresponding variable

$$\Pr(\text{from } i \text{ to } 0) = 2^{-i}$$



Repeat a bunch of times

Pick a random assignment

Repeat  $3n$  times

1. Pick an unsatisfied clause ( $L_1 \vee L_2 \vee L_3$ )
2. Pick one of its 3 literals
3. Flip the corresponding variable

$$\Pr(\text{from } i \text{ to } 0) = 2^{-i}$$

Repeat a bunch of times

Pick a random assignment

Repeat  $3n$  times

1. Pick an unsatisfied clause ( $L_1 \vee L_2 \vee L_3$ )

2. Pick one of its 3 literals

3. Flip the corresponding variable

$$\Pr(\text{from } i \text{ to } 0) = 2^{-i}$$

$$\Pr(\text{random assignment has distance } i) = \binom{n}{i} 2^{-n}$$

Repeat a bunch of times

Pick a random assignment

Repeat  $3n$  times

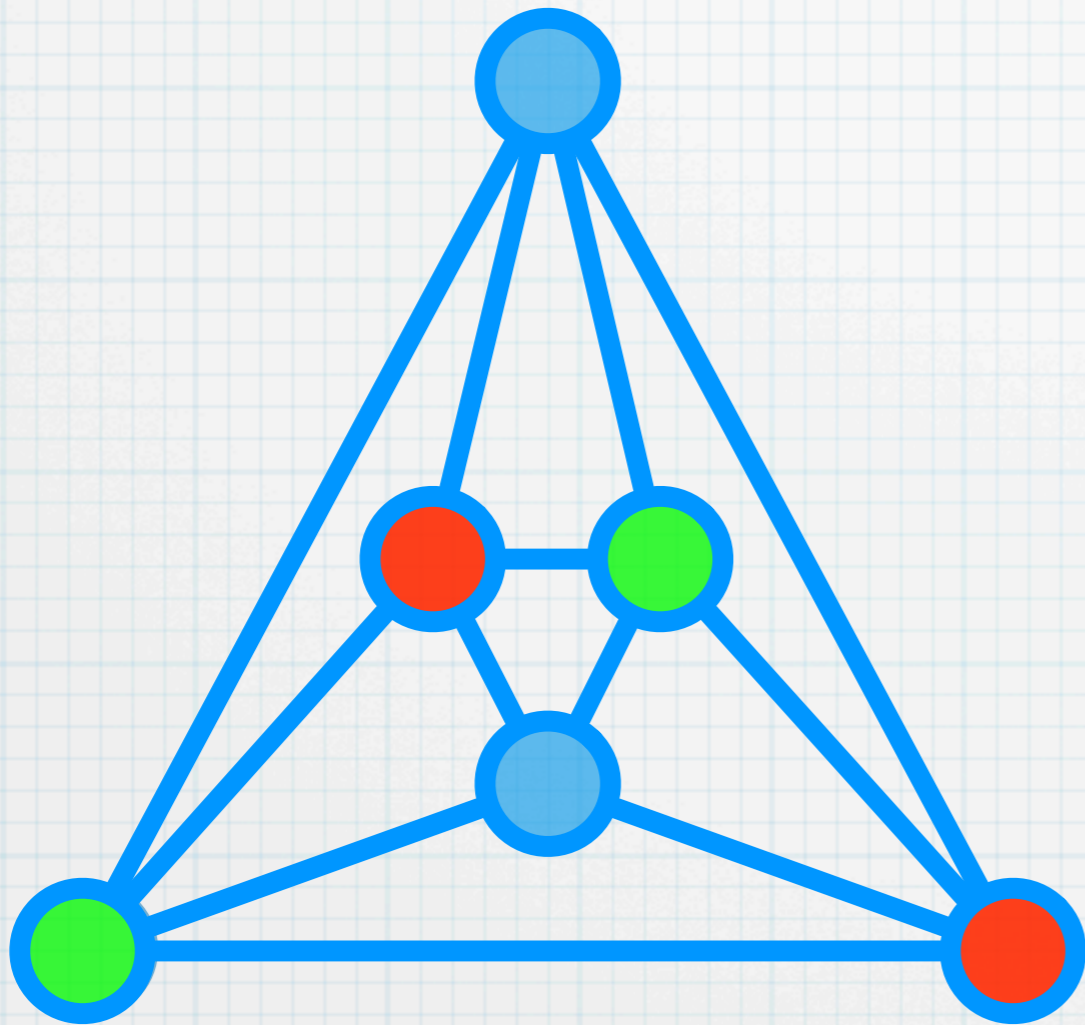
1. Pick an unsatisfied clause ( $L_1 \vee L_2 \vee L_3$ )
2. Pick one of its 3 literals
3. Flip the corresponding variable

$$\Pr(\text{from } i \text{ to } 0) = 2^{-i}$$

$$\Pr(\text{random assignment has distance } i) = \binom{n}{i} 2^{-n}$$

$$\Pr(\text{success}) = \sum_{i=0}^n \binom{n}{i} 2^{-n} 2^{-i} = \dots = \left(\frac{3}{4}\right)^n$$

# Exercise: Graph colouring



See the Perfect Talk

# Time–Space Tradeoffs

# Time–Space Tradeoffs

Dynamic programming

Meet in the middle

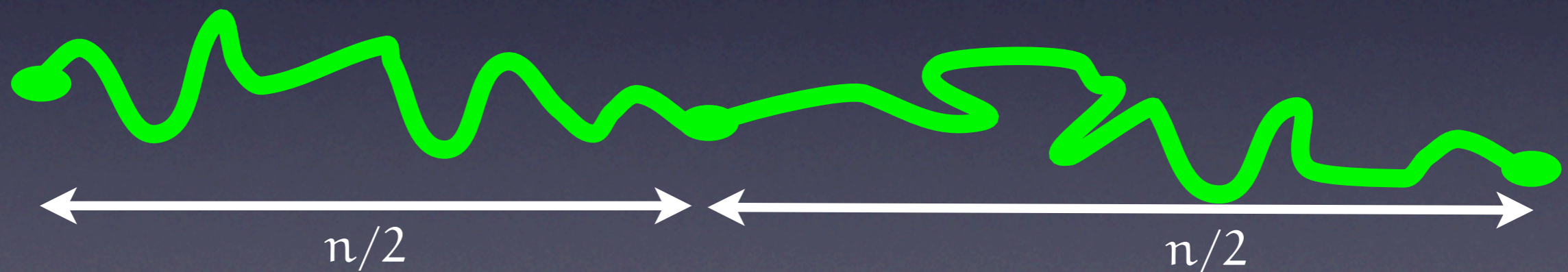
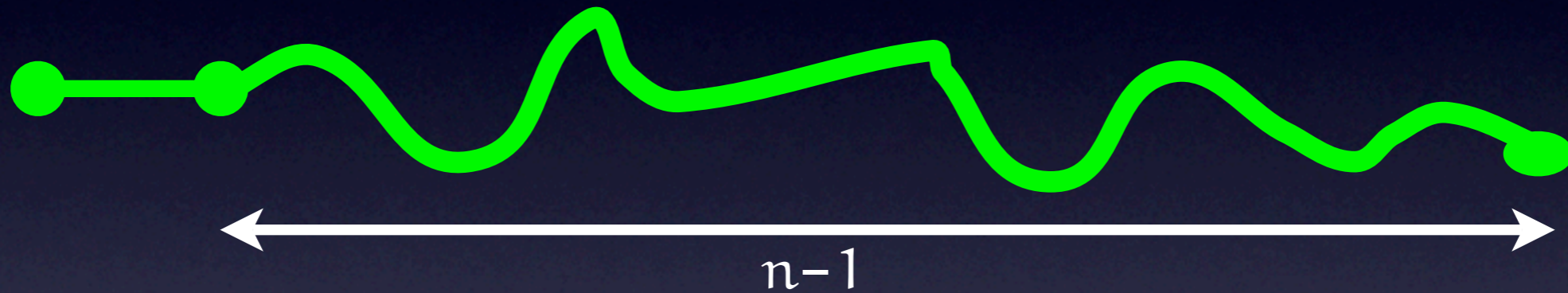
over the subsets

over a tree-  
decomposition

Meet in the middle

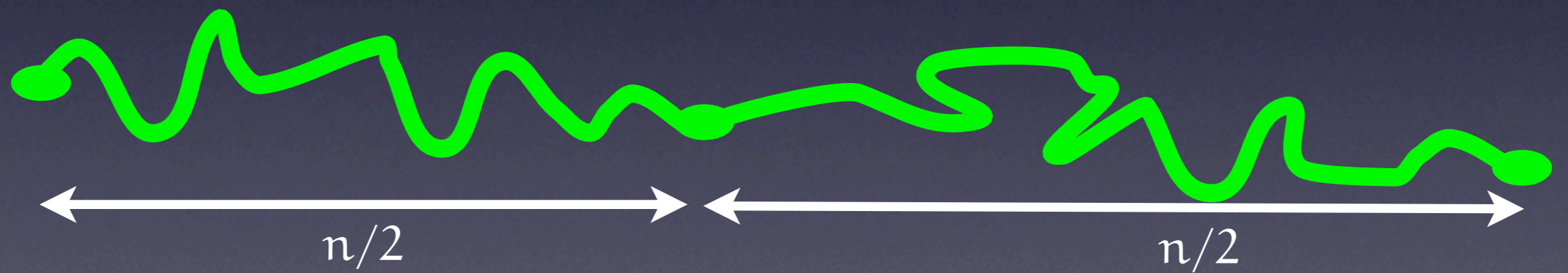
# TSP, degree 4

$$\text{OPT}(T, v) = \min_{u \in T \setminus \{v\}} \text{OPT}(T \setminus \{v\}, u) + w(u, v)$$



$$\text{OPT}(U, s, t) = \min_{m, S, T} \text{OPT}(S, s, m) + \text{OPT}(T, m, t)$$

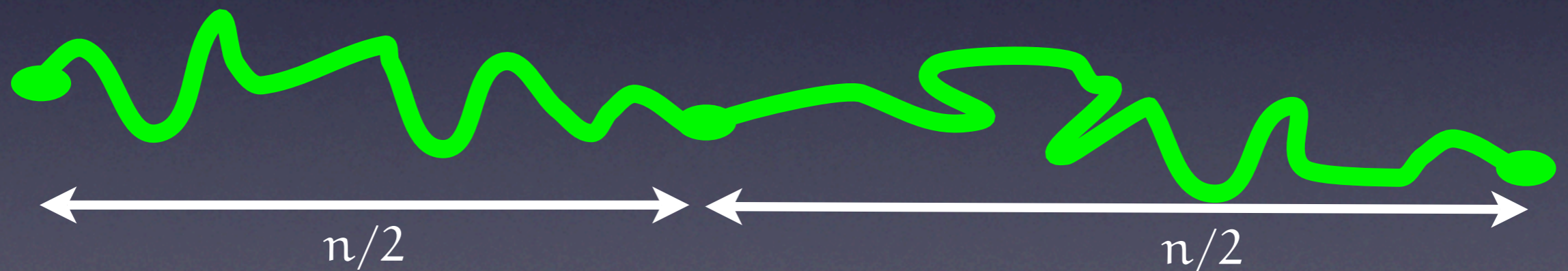




$$\text{OPT}(U, s, t) = \min_{m, S, T} \text{OPT}(S, s, m) + \text{OPT}(T, m, t)$$

I. Compute all  
 $\text{OPT}(T, m, t)$ , store them

$T$	$m$	$\text{OPT}(T, m, t)$
...	...	...
$\{v_4, v_{16}, \dots\}$	$v_{63}$	43673
...	...	...

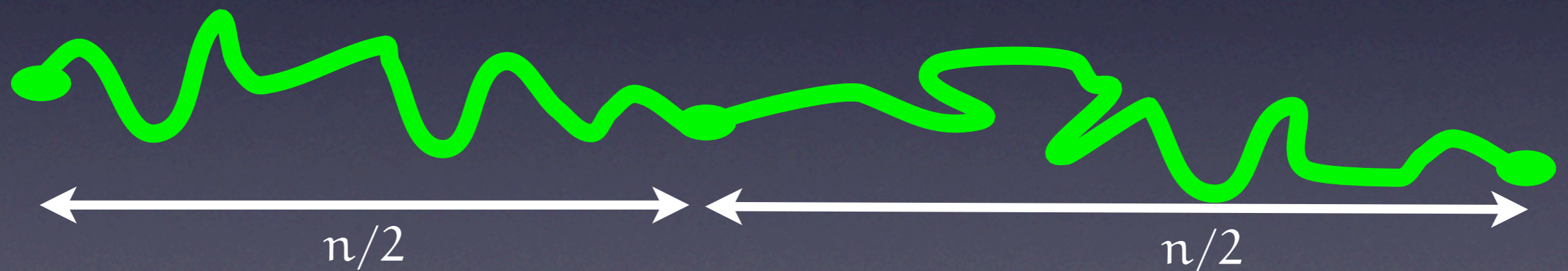


$$\text{OPT}(U, s, t) = \min_{m, S, T} \text{OPT}(S, s, m) + \text{OPT}(T, m, t)$$

2. Compute all  $\text{OPT}(S, m, s)$ , look up corresponding  $\text{OPT}(V-S, m, t)$

1. Compute all  $\text{OPT}(T, m, t)$ , store them

$T$	$m$	$\text{OPT}(T, m, t)$
...	...	...
$\{v_4, v_{16}, \dots\}$	$v_{63}$	43673
...	...	...



$$\text{OPT}(U, s, t) = \min_{m, S, T} \text{OPT}(S, s, m) + \text{OPT}(T, m, t)$$

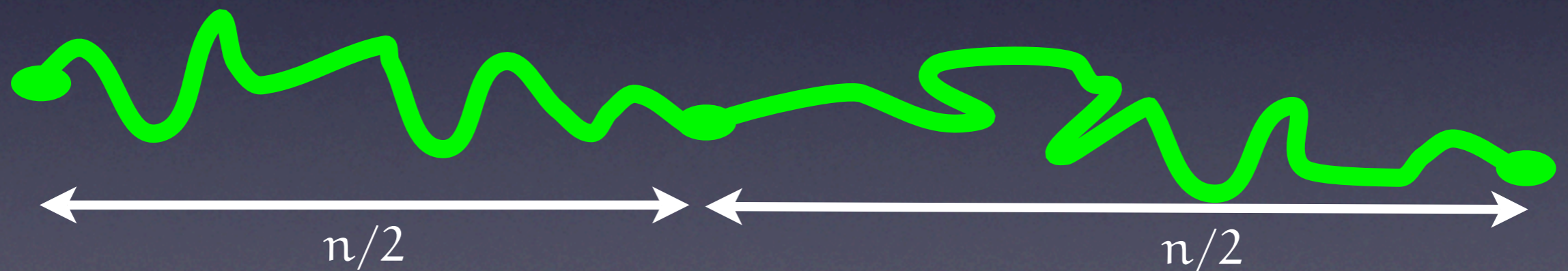
2. Compute all  $\text{OPT}(S, m, s)$ , look up corresponding  $\text{OPT}(V-S, m, t)$

Time  $O(3^{n/2})$

Space  $O(3^{n/2})$

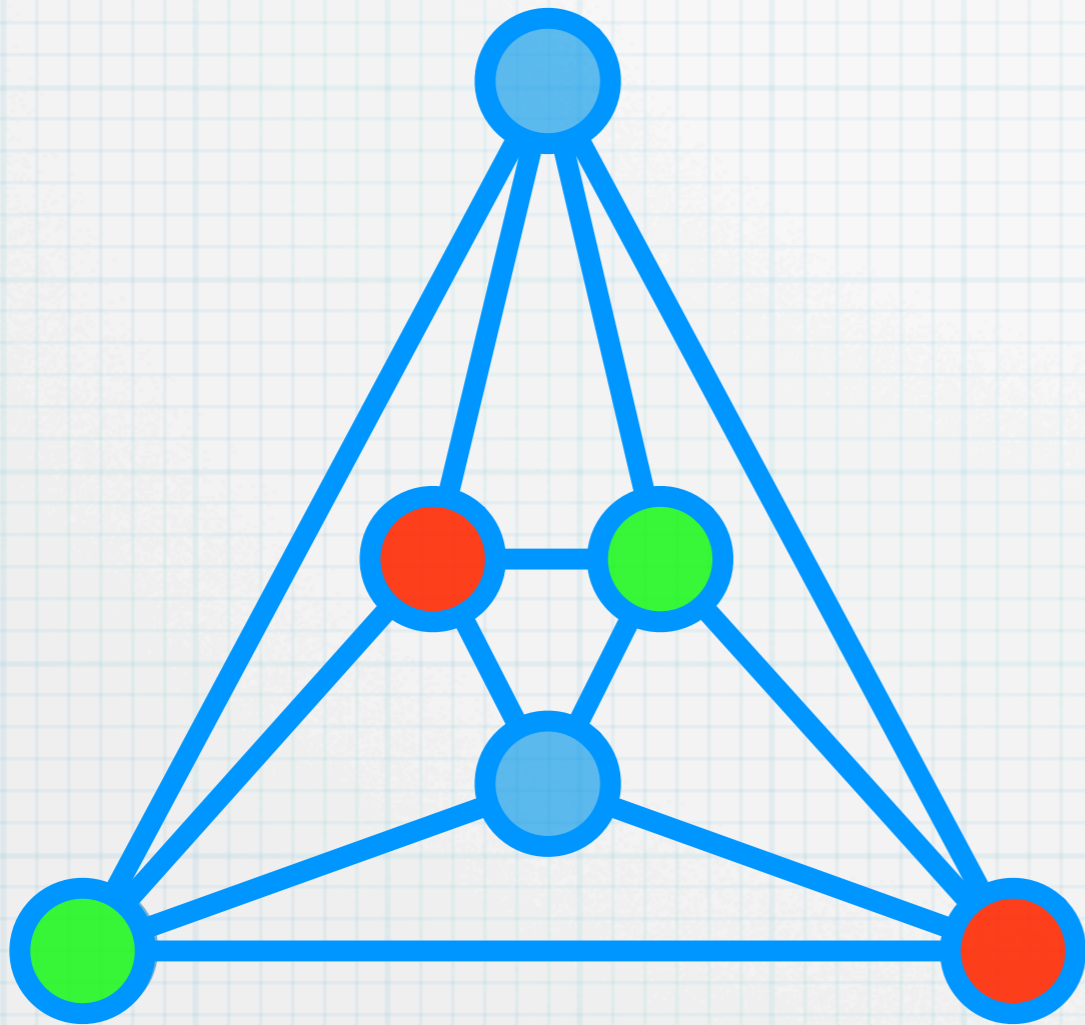
1. Compute all  $\text{OPT}(T, m, t)$ , store them

T	m	$\text{OPT}(T, m, t)$
...	...	...
$\{v_4, v_{16}, \dots\}$	$v_{63}$	43673
...	...	...



$$\text{OPT}(U, s, t) = \min_{m, S, T} \text{OPT}(S, s, m) + \text{OPT}(T, m, t)$$

# Exercise: Graph colouring

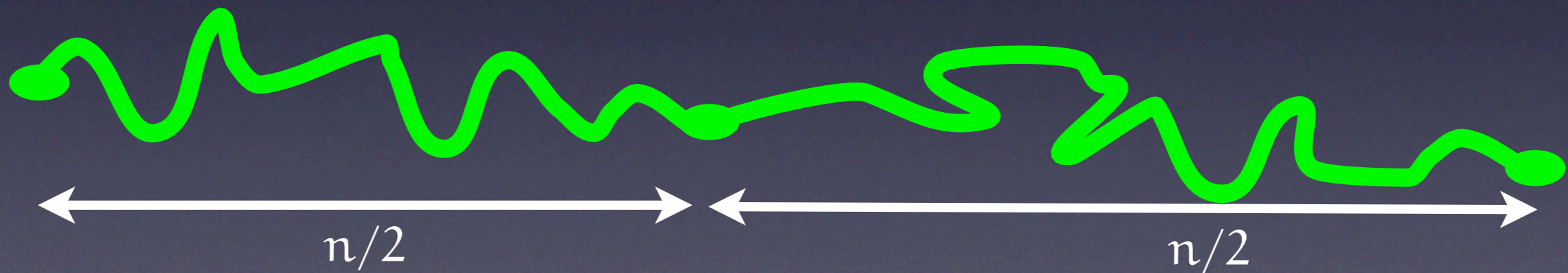
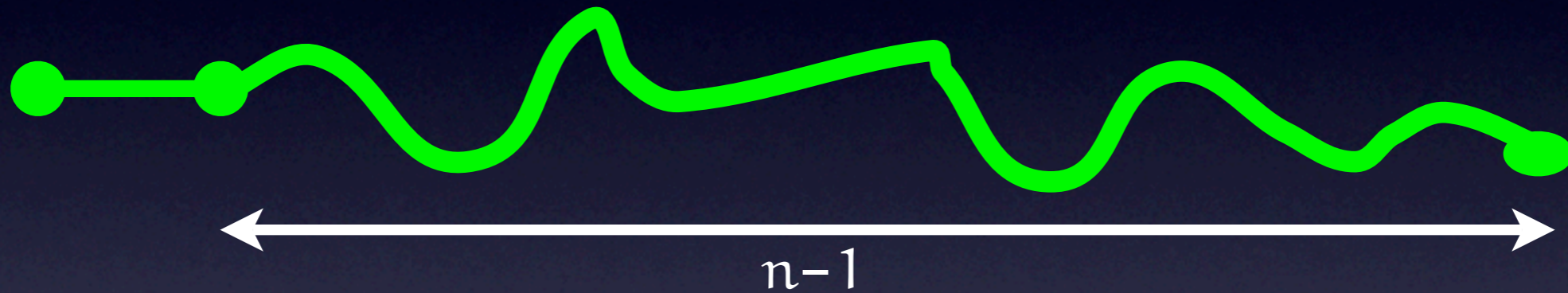


See the Perfect Talk

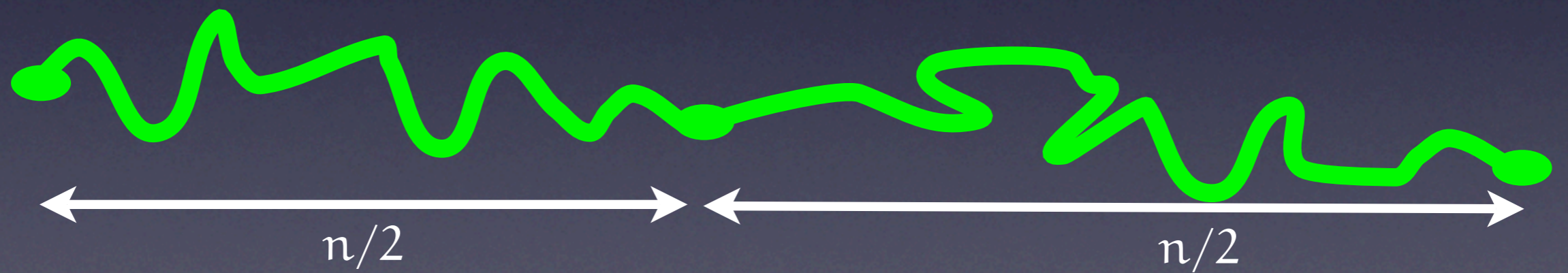
# Dynamic programming over the subsets

# TSP

$$\text{OPT}(T, v) = \min_{u \in T \setminus \{v\}} \text{OPT}(T \setminus \{v\}, u) + w(u, v)$$



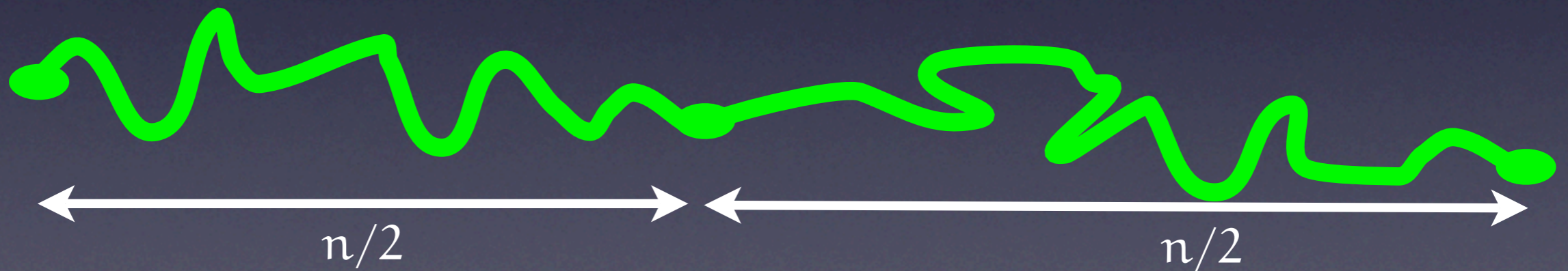
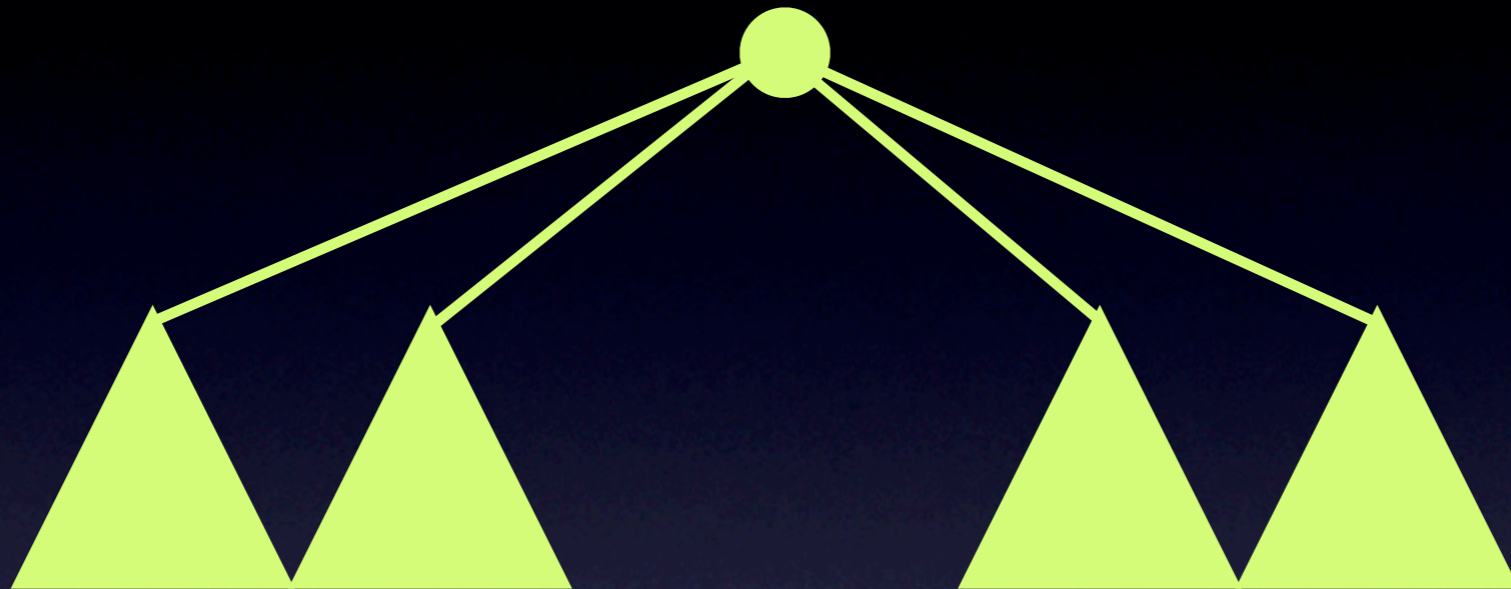
$$\text{OPT}(U, s, t) = \min_{m, S, T} \text{OPT}(S, s, m) + \text{OPT}(T, m, t)$$



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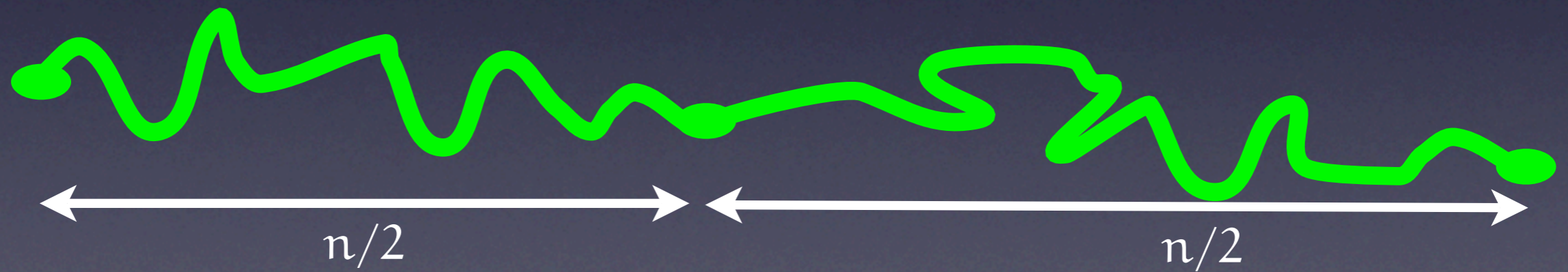
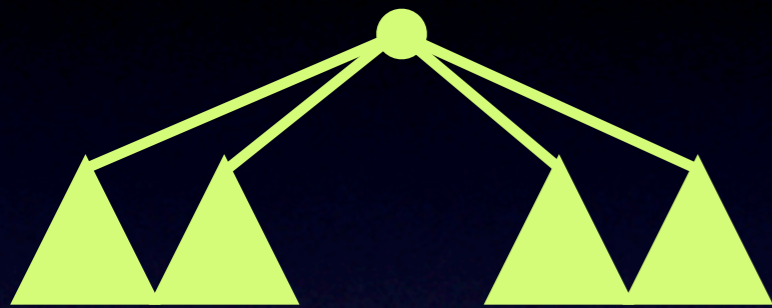


# Exponential divide and conquer



$$\text{OPT}(U, s, t) = \min_{m, S, T} \text{OPT}(S, s, m) + \text{OPT}(T, m, t)$$

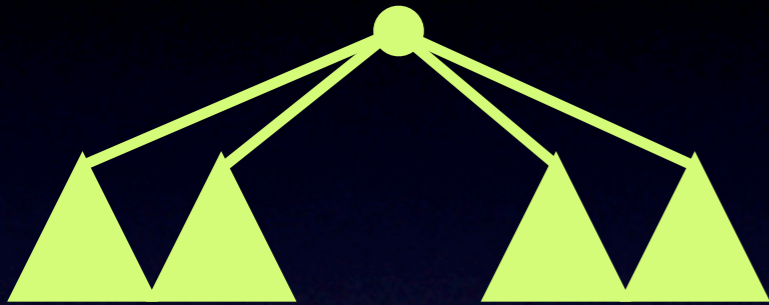
Exponential divide and conquer



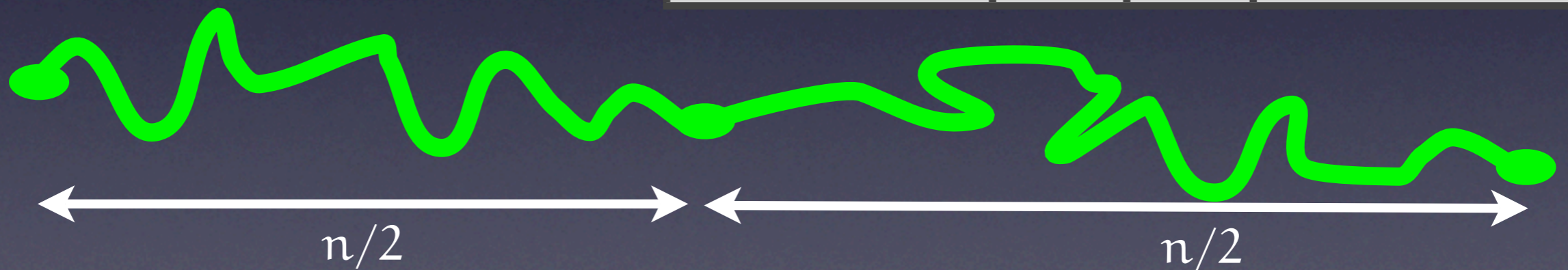
$$\text{OPT}(U, s, t) = \min_{m, S, T} \text{OPT}(S, s, m) + \text{OPT}(T, m, t)$$

Compute all  $\text{OPT}(X, u, v)$ ,  
store them

Exponential divide and conquer



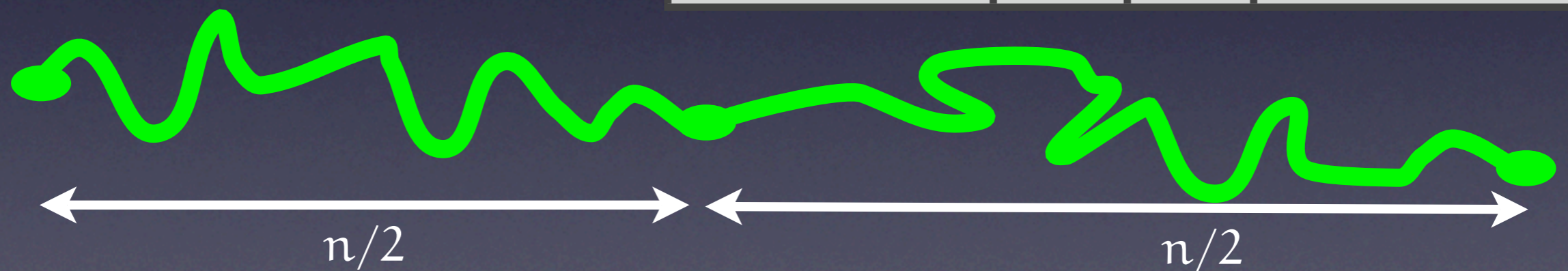
$X$	$u$	$v$	$\text{OPT}(X, u, v)$
...	...	...	...
$\{v_4, v_{16}, \dots\}$	$v_{63}$	$v_{23}$	43673
...	...	...	...



$$\text{OPT}(U, s, t) = \min_{m, S, T} \text{OPT}(S, s, m) + \text{OPT}(T, m, t)$$

Compute all  $\text{OPT}(X, u, v)$ ,  
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$X$	$u$	$v$	$\text{OPT}(X, u, v)$
...	...	...	...
$\{v_4, v_{16}, \dots\}$	$v_{63}$	$v_{23}$	43673
...	...	...	...

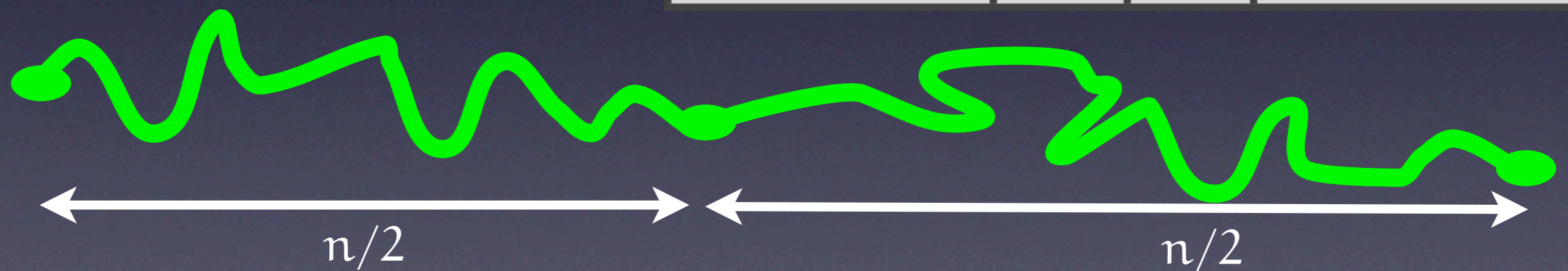


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Compute all  $\text{OPT}(X, u, v)$ ,  
store them

$2^n$  entries.  
Entry for  $X$   
takes  $2^{|X|}$  time.

$X$	$u$	$v$	$\text{OPT}(X, u, v)$
...	...	...	...
$\{v_4, v_{16}, \dots\}$	$v_{63}$	$v_{23}$	43673
...	...	...	...



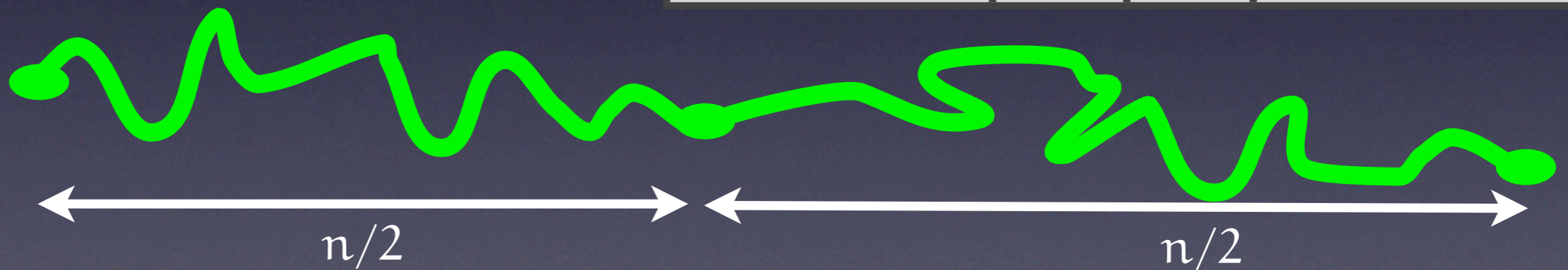
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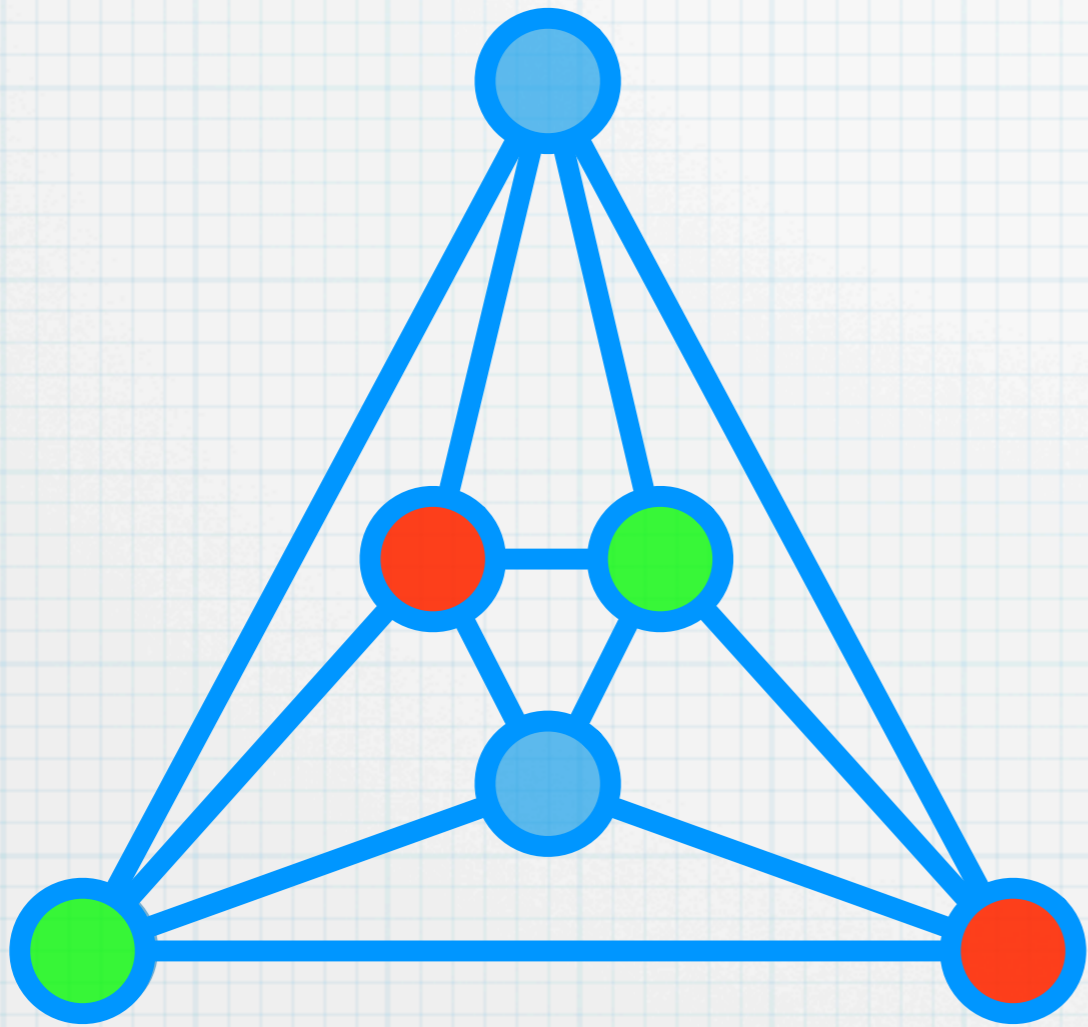
Time  $O^*(3^n)$

$X$	$u$	$v$	$\text{OPT}(X, u, v)$
...	...	...	...
$\{v_4, v_{16}, \dots\}$	$v_{63}$	$v_{23}$	43673
...	...	...	...

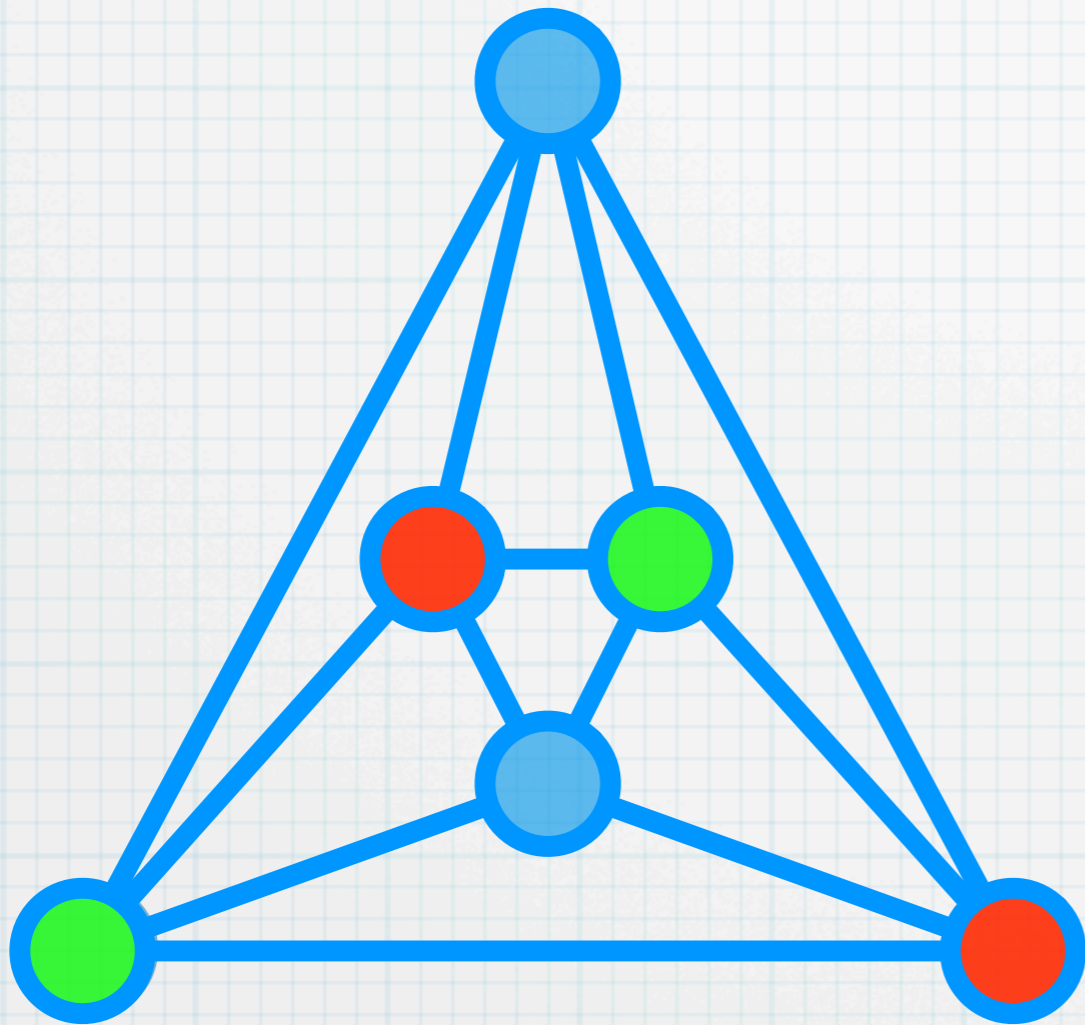


$$\text{OPT}(U, s, t) = \min_{m, S, T} \text{OPT}(S, s, m) + \text{OPT}(T, m, t)$$

# Exercise: Graph colouring



# Exercise: Graph colouring

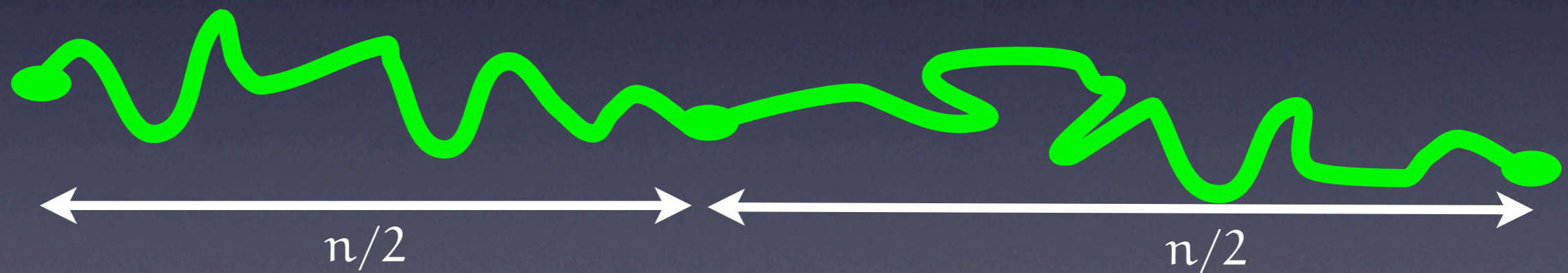
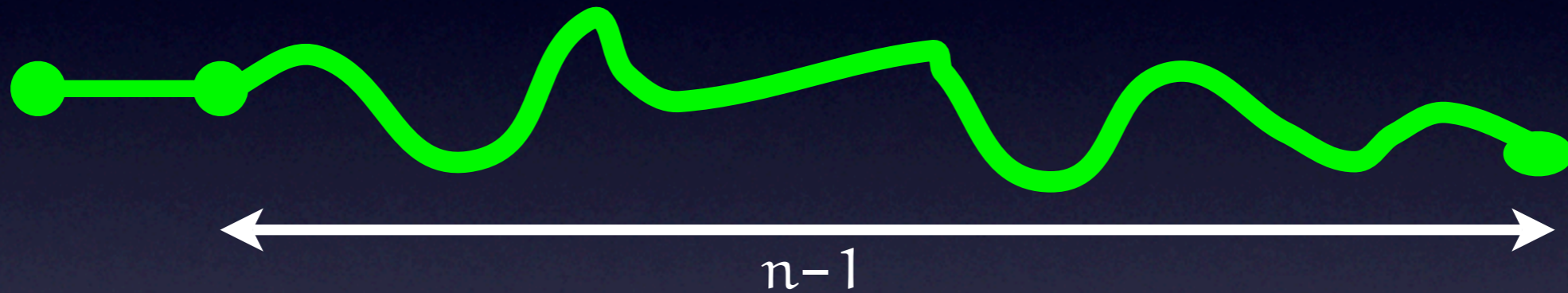


**Count the  $k$ -  
colourings in  
time  $O^*(3^n)$**



# TSP

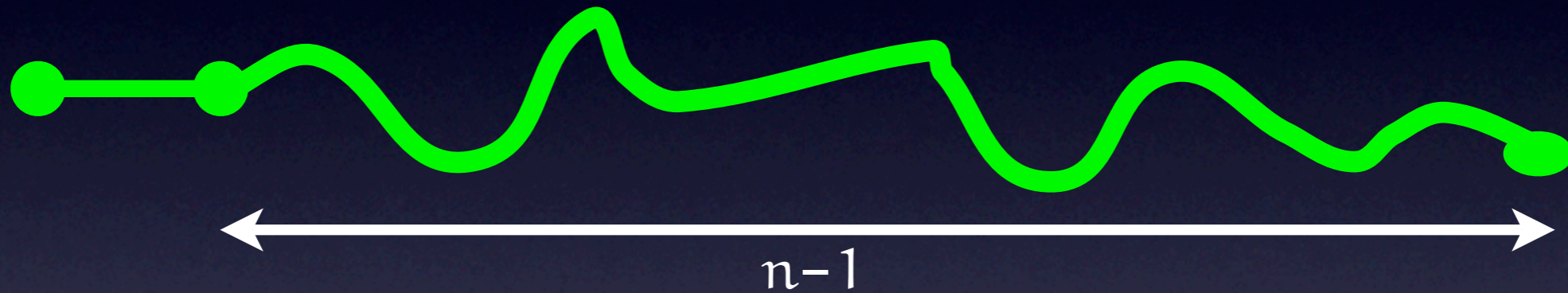
$$\text{OPT}(T, v) = \min_{u \in T \setminus \{v\}} \text{OPT}(T \setminus \{v\}, u) + w(u, v)$$



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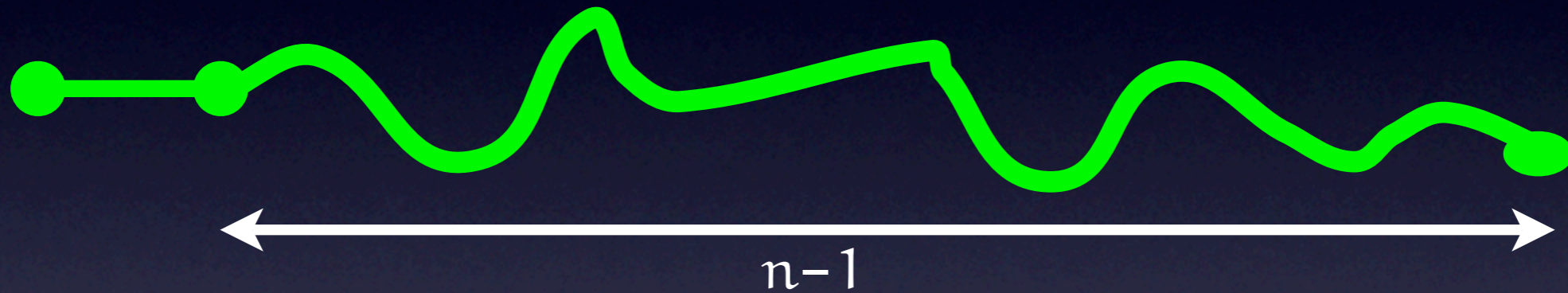
# TSP

$$\text{OPT}(T, v) = \min_{u \in T \setminus \{v\}} \text{OPT}(T \setminus \{v\}, u) + w(u, v)$$



# TSP

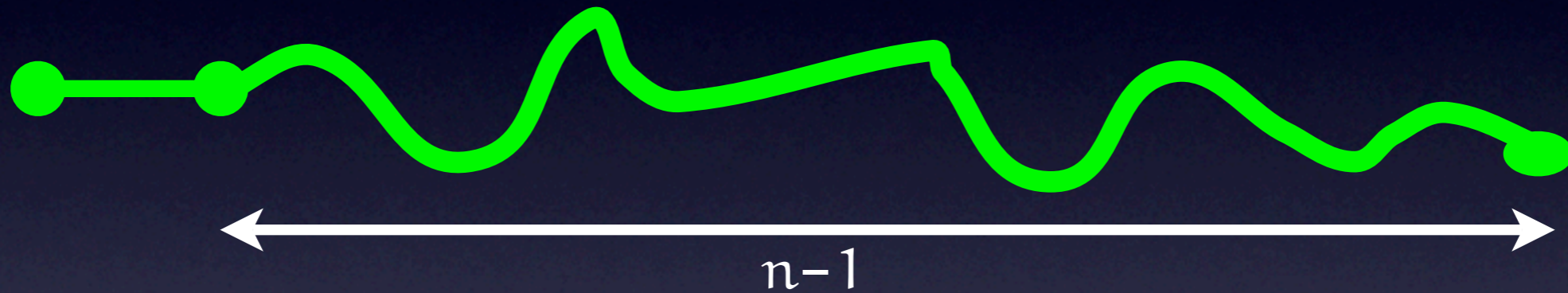
$$\text{OPT}(T, v) = \min_{u \in T \setminus \{v\}} \text{OPT}(T \setminus \{v\}, u) + w(u, v)$$



$X$	$u$	$\text{OPT}(X, u)$
...	...	...
$\{v_4, v_{16}, \dots\}$	$v_{63}$	43673
...	...	...

# TSP

$$\text{OPT}(T, v) = \min_{u \in T \setminus \{v\}} \text{OPT}(T \setminus \{v\}, u) + w(u, v)$$

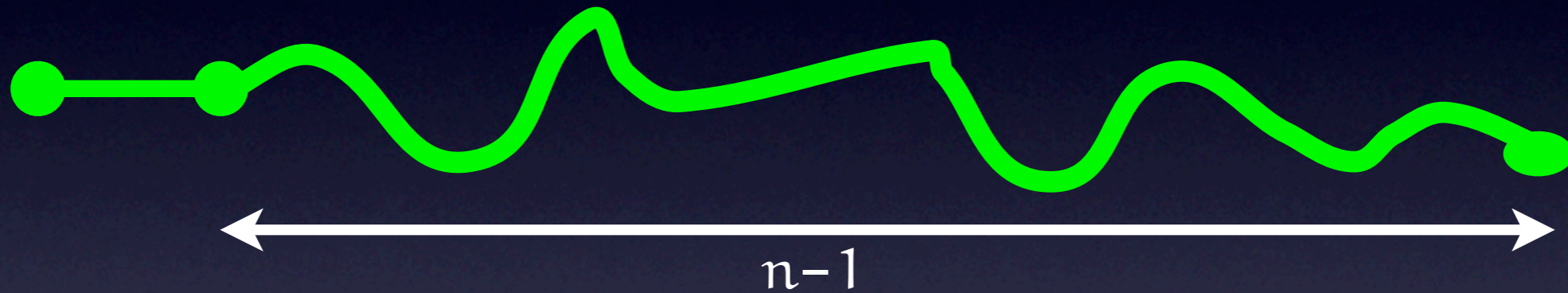


$2^n$  entries.  
Entry for  $X$   
takes  $n$  time.

$X$	$u$	$\text{OPT}(X, u)$
...	...	...
$\{v_4, v_{16}, \dots\}$	$v_{63}$	43673
...	...	...

# TSP

$$\text{OPT}(T, v) = \min_{u \in T \setminus \{v\}} \text{OPT}(T \setminus \{v\}, u) + w(u, v)$$



$2^n$  entries.  
Entry for  $X$   
takes  $n$  time.

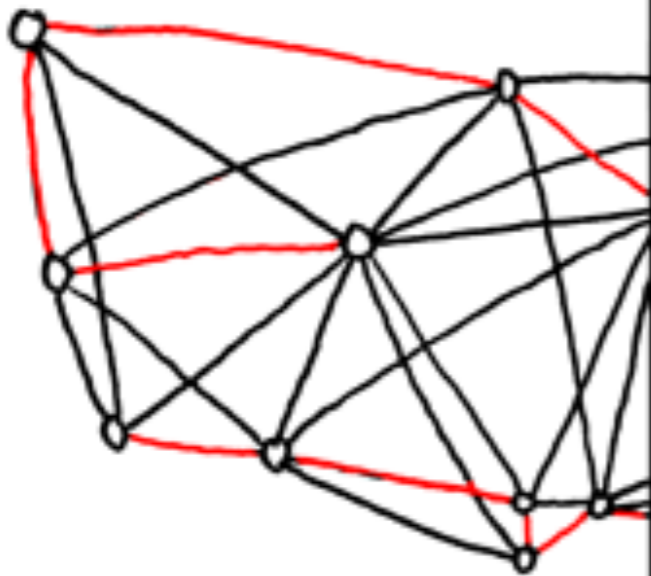
Time  $O^*(2^n)$

$X$	$u$	$\text{OPT}(X, u)$
...	...	...
$\{v_4, v_{16}, \dots\}$	$v_{63}$	43673
...	...	...

# Part of popular geek culture

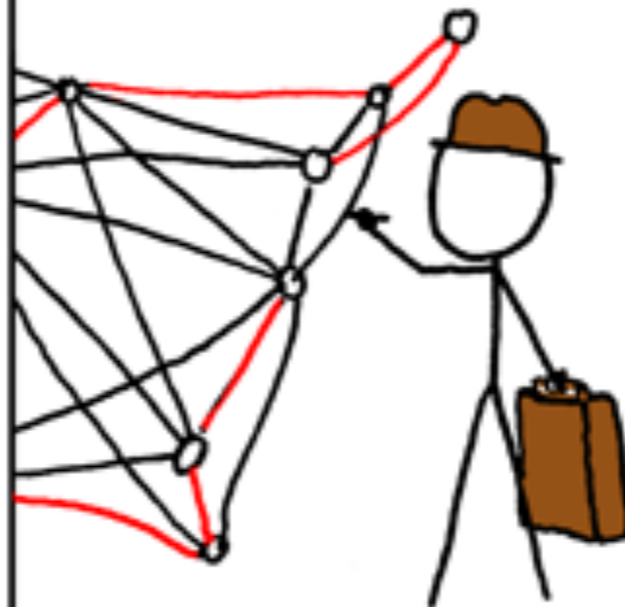
BRUTE-FORCE  
SOLUTION:

$$O(n!)$$



DYNAMIC  
PROGRAMMING  
ALGORITHMS:

$$O(n^2 2^n)$$



SELLING ON EBAY:  
 $O(1)$

STILL WORKING  
ON YOUR ROUTE?

SHUT THE  
HELL UP.



[xkcd #399]



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TSP/HC	3-Sat	Independent set	#perfect matchings	colouring
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	TSP/HC	3-Sat	Independent set	#perfect matchings	colouring
Brute force	$n!$	$2^n$	$2^n$	$2^m, n!$	$k^n$

	TSP/HC	3-Sat	Independent set	#perfect matchings	colouring
Brute force	$n!$	$2^n$	$2^n$	$2^m, n!$	$k^n$
Greedy					$n!$

	TSP/HC	3-Sat	Independent set	#perfect matchings	colouring
Brute force	$n!$	$2^n$	$2^n$	$2^m, n!$	$k^n$
Greedy					$n!$
Decrease and conquer	$n!$	$1.83^n$	$1.39^n$		$1.62^{n+m}$

	TSP/HC	3-Sat	Independent set	#perfect matchings	colouring
Brute force	$n!$	$2^n$	$2^n$	$2^m, n!$	$k^n$
Greedy					$n!$
Decrease and conquer	$n!$	$1.83^n$	$1.39^n$		$1.62^{n+m}$
Divide and conquer	$4^n$				$9^n$

	TSP/HC	3-Sat	Independent set	#perfect matchings	colouring
Brute force	$n!$	$2^n$	$2^n$	$2^m, n!$	$k^n$
Greedy					$n!$
Decrease and conquer	$n!$	$1.83^n$	$1.39^n$		$1.62^{n+m}$
Divide and conquer	$4^n$				$9^n$
Triangle counting			$2^{2.38k/3}$		$1.73^n$

	TSP/HC	3-Sat	Independent set	#perfect matchings	colouring
Brute force	$n!$	$2^n$	$2^n$	$2^m, n!$	$k^n$
Greedy					$n!$
Decrease and conquer	$n!$	$1.83^n$	$1.39^n$		$1.62^{n+m}$
Divide and conquer	$4^n$				$9^n$
Triangle counting			$2^{2.38k/3}$		$1.73^n$
Moebius transformation	$2^n$			$1.41^n, 1.73^n$	$3^n, 2^n$

	TSP/HC	3-Sat	Independent set	#perfect matchings	colouring
Brute force	$n!$	$2^n$	$2^n$	$2^m, n!$	$k^n$
Greedy					$n!$
Decrease and conquer	$n!$	$1.83^n$	$1.39^n$		$1.62^{n+m}$
Divide and conquer	$4^n$				$9^n$
Triangle counting			$2^{2.38k/3}$		$1.73^n$
Moebius transformation	$2^n$			$1.41^n, 1.73^n$	$3^n, 2^n$
Local search		$(4/3)^n$			

	TSP/HC	3-Sat	Independent set	#perfect matchings	colouring
Brute force	$n!$	$2^n$	$2^n$	$2^m, n!$	$k^n$
Greedy					$n!$
Decrease and conquer	$n!$	$1.83^n$	$1.39^n$		$1.62^{n+m}$
Divide and conquer	$4^n$				$9^n$
Triangle counting			$2^{2.38k/3}$		$1.73^n$
Moebius transformation	$2^n$			$1.41^n, 1.73^n$	$3^n, 2^n$
Local search		$(4/3)^n$			
Meet in the middle	$3^{n/2}$				



	TSP/HC	3-Sat	Independent set	#perfect matchings	colouring
Brute force	$n!$	$2^n$	$2^n$	$2^m, n!$	$k^n$
Greedy					$n!$
Decrease and conquer	$n!$	$1.83^n$	$1.39^n$		$1.62^{n+m}$
Divide and conquer	$4^n$				$9^n$
Triangle counting			$2^{2.38k/3}$		$1.73^n$
Moebius transformation	$2^n$			$1.41^n, 1.73^n$	$3^n, 2^n$
Local search		$(4/3)^n$			
Meet in the middle	$3^{n/2}$				
Dynamic programming	$2^n$				$3^n$